

# Scone Basketball Association (SBA)

[www.sconebasketball.sportingpulse.net](http://www.sconebasketball.sportingpulse.net)

## Senior Competition Rules Summary

(Please refer to the website for the complete Competition By-Laws)

*All SBA Members have the right to enjoy their basketball activities in a safe and healthy sporting environment.*

*As a player you are responsible for playing fairly and safely; Playing by the rules; Co-operating with coaches, team mates, officials and opponents; Abiding by referee decisions; Applauding all good play; and Abiding by Basketball Australia, Basketball NSW and SBA's various policies and procedures.*

### **Team Nominations [Sections 4, 5 & 6]**

1. All players must be registered members of the SBA and BNSW. It is the team's responsibility to ensure that all their players are registered members prior to playing.
2. All Teams must complete team nomination forms listing all players on their team within time frames nominated at the start of each competition.
3. A team captain must be nominated on the form who will be the contact for team for the competition.
4. Players under the age of **14** are not permitted to play in the Senior Competition.
5. Senior teams must nominate at least **eight (8) players** for a team nomination to be accepted to ensure that the team has enough players for the competition.
6. Eligible approved junior players may form part of a senior team but must be nominated on senior nomination form before the start of the competition.
7. Players are only allowed to play in one competition only except for an eligible junior player who plays in the Senior competition as regular or fill-in player.
8. Teams must nominate a referee.

### **Games [Section 4, 6, 8]**

1. All players must ensure his or her name is printed on the score sheet before taking the court.
2. A team must have 4 regular players before using a fill-in player. Fill-in players can only be sourced to complete a team of a **maximum of 5 players only**. If regular team players arrive late, fill-in players must substitute out of the game and may not return.
3. All teams are required to provide a scorers / referees as per draw. Teams failing to provide a score-bench official or referee will concede **2 competition points**.

### **Uniforms [Section 7]**

1. No jewellery will be permitted to be worn and nails must be kept short or appropriately taped.
2. Sports footwear is to be worn at all times on the court surface areas. Work boots, bare feet, thongs, sandals, black soled joggers, dress or casual shoes, high heels or school shoes are not permitted when playing or training on court.
3. Numbered singlets / shirts of the same make, colour and style.
4. Shorts will not have any external pockets.

### ***Forfeits [ Section 9]***

1. All teams are required to pay \$100 forfeit fee prior to the first competition game.
2. Where a team finds they will have to forfeit a game due to insufficient players, the team contact must notify the Coordinator of their intention to forfeit not less than 24 hours before the appointed match time. Failure to notify within this time frame will result in the team having **\$50** deducted from the forfeit fee.
3. Any team that has **3 un-notified forfeits** in a single competition may be removed from the competition.
4. All remaining forfeit fees not drawn on for forfeits will be reimbursed to the team at the end of the competition.

### ***Starting of Games [Section 12]***

1. Where a game cannot start because one team has less than 4 players available or has not paid game fees, the game clock shall be started as usual.
2. This team will then have five **(5) minutes** to have sufficient players and/or fees paid to start the game before the game is forfeited.
3. The team that had sufficient players to start the game at the scheduled time will be awarded 2 points for every minute or part thereof that had expired before the game started. Points will be added at the **end of the first quarter**.

### ***Finals [Section 13]***

1. In order to be eligible to play in the Semi Finals and Grand Finals, a player must have played in at least **50%** of all games during the competition.
2. Where a player has joined a team part way through the competition, then they will be required to have played **75%** of the games since joining the team.
3. Any players want to sign up in the last 5 rounds must be approved by Senior Coordinator.
4. Teams must have a minimum of **4 players** available to start a semi-final or grand-final match. Fill-in players will not be allowed in semi-finals or grand-finals
5. If a team withdraws the next team down will fill the 4<sup>th</sup> position.

### ***Referees [Section 16]***

Are to be shown the appropriate level of respect from all participants and supporters  
Our Club maintains a Zero Tolerance Policy for each of our competitions (in accordance to the Basketball NSW Zero Tolerance Policy and Codes of Behaviour) towards any abusive or inappropriate behaviour from players and team officials towards referees, players, score bench personnel or members of the public.

### ***Injuries [Section 18]***

All injuries must be reported to the designated Committee member present.

### ***Points Score [Section 14]***

- Win: 3 Points
- Draw: 2 Points
- Loss: 1 Point
- Bye: 3 Points
- Forfeits:
  - Notifying with 24-hour notice: 0 Points
  - Notifying with less than 24-hour requirement: Minus 3 Points
  - Financial, unregistered or ineligible player forfeit: Minus 3 Points
- Technical Fouls: Minus 3 Points.