

# The Bronwyn Vigors Pacific Challenge

## PLAYING RULES

1. Unless otherwise stated in these regulations, the rules of play shall be those of Basketball New South Wales.
2. Games will be played in four (4) periods of ten (10) minutes, with a (1) minute interval between the first and second periods, a three (3) minute half time interval and a one (1) minute interval between the third and fourth periods.
3. Teams must have a minimum of four (4) players to start the game. Teams unable to play at the scheduled starting time will forfeit the game.
4. Teams may only play a maximum of ten (10) players in each game.
5. All players must be correctly attired in their team uniform.
6. Players shall only play in one age division.
7. Teams using an illegal player in any game will forfeit that game.
8. The twenty four (24) second shot clock rule will **NOT** apply.
9. All Girls Divisions use a size six (6) ball and Boys U11 and U13 will use a size six (6) ball. Boys U15 and U17 will use a size seven (7) ball.
10. The three point line does **NOT** apply for under 11 s.
11. Each team is required to provide one (1) person to perform score/bench duty on their own game.
12. Each team is allowed two (2) timeouts in each half and one (1) additional timeout in each extra period.
13. The clock stops for all time-outs and all whistles and successful field baskets in the last two (2) minutes of the fourth quarter.
14. In round games a tie shall be a valid result.
15. In semi-finals and finals extra periods of three (3) minutes (fully timed) will be played to break the tie with a two (2) minute interval after the previous period.
16. Competition points awarded will be three (3) points for a win, two (2) points for a tie, one (1) point for a loss and zero (0) points for a forfeit.
17. To be eligible to play in semi-finals and finals, a player must have played in at least one game for their team.
18. In the event that teams finish on equal competition points they will be separated firstly comparing the results of games between the teams concerned on a win / loss basis.
19. If this is still even, then points for/against between all teams concerned in the tie expressed as a percentage will then be taken into account.
  - (a) The team with the higher percentage will fill the higher place.
  - (b) ie. Percentage = Points for X 100/ points against.