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A. GENERAL

1. By-Laws of NRL NT

1.1 All items within the NRL NT Competition Rules and Regulations are By Laws of the National Rugby League Northern Territory (NRL NT) under the NRL NT’s Statement of Objects and the Schedules (Constitution).

1.2 The NRL NT at all times with regard to the NRL NT Board reserves the right to add or change any By Laws (or rules and regulations) to the current rules and regulations contained within this document after consultation with Members.

2. Purpose

2.1 This document outlines the rules and regulations for all competitions of the NRL NT.

3. Scope

3.1 The Rules apply to all participating clubs in NRL NT competitions, to the officials, players and members of those clubs and to all other committees or associations involved in the running of NRL NT competitions.

3.2 Any club, official, player or members of clubs that is found to be in breach of, contravened or failed to comply with any Rule shall be subject to the disciplinary provisions of the NRL NT Statement of Purposes and Rules.

3.3 Clubs and club officials are responsible for the ensuring that the Rules are adhered to, disseminate to and understood by their club, their officials, their players and members.

4. Definitions

NRL shall mean the National Rugby League
NRL NT shall mean the National Rugby League Northern Territory
NTRLRA shall mean the Northern Territory Rugby League Referees’ Association
The Rules shall mean the NRL NT Competition Rules and Regulations
Competition Season shall commence and end in line with the NRL NT Financial Year (1 November to 31 October)
5. Application of Rules, Complaints & Appeals

5.1 The application of the Rules shall be made in a fair manner to conduct the NRL NT competitions in the best interest of the game and in the spirit of the game.

5.2 The NRL NT General Manager (or their designated authority) shall be the final arbiter to any complaint about fair competition and/or fair application of the Rules.

5.3 An appeal may be made to the NRL NT Board about any final arbitration to a complaint in 5.2. An appeal will only be granted upon presentation of new evidence and must be lodged in writing to the NRL NT General Manager at earliest practical occasion.

5.4 The NRL NT Board will review any appeal at its next scheduled meeting. If at the discretion of the NRL NT General Manager it is deemed the appeal requires urgent attention prior to the next NRL NT Board meeting the NRL NT General Manager shall process the appeal with the NRL NT Board in an appropriate manner.
B. ELIGIBILITY & REGISTRATION

6. Incorporation and Affiliation of Clubs

6.1 Clubs competing in any NRL NT Competition must be incorporated with the correct Government authorities for the playing year and must produce a copy or proof of such current incorporation to the NRL NT General Manager before commencing playing season.

6.2 Clubs competing in any NRL NT Competition must provide copy to the NRL NT of an audited financial statement as required of relevant Government authorities annually prior to the commencing playing season.

6.3 At any time during the season, Clubs may be requested to provide the following documents to the NRL NT:

   a. The latest correctly completed monthly financial report.

   b. The latest club bank account.

   c. Any other documentation requested.

6.4 All clubs are requested to close off their books on 31st October each year, if possible.

6.5 The NRL NT does not support two (2) members of the same family signing club cheques together or exercising electronic withdrawal authority. It is recommended that clubs arrange cheque signing authority or electronic withdrawal authority so as to preclude this from happening.

6.6 Clubs competing in any NRL NT Competition must complete NRL NT Club Affiliation agreements on the form prescribed by the NRL NT and submitted in the format and timeframe as specified by the NRL NT.
7. **Competition Age Groups**

7.1 Competitions will be classified in accordance with the decision of the NRL NT from time to time as Junior grade and Senior grade Competitions

a. Unless otherwise determined a junior grade covers under eighteen (18) years competitions and below.

b. A Senior grade covers competitions not restricted by age.

<table>
<thead>
<tr>
<th>AGE GROUP*</th>
<th>BORN BETWEEN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Under 6</td>
<td>01/01/2013 – 31/12/2013</td>
</tr>
<tr>
<td>Under 7</td>
<td>01/01/2012 – 31/12/2012</td>
</tr>
<tr>
<td>Under 8</td>
<td>01/01/2011 – 31/12/2011</td>
</tr>
<tr>
<td>Under 9</td>
<td>01/01/2010 – 31/12/2010</td>
</tr>
<tr>
<td>Under 10</td>
<td>01/01/2009 – 31/12/2009</td>
</tr>
<tr>
<td>Under 11</td>
<td>01/01/2008 – 31/12/2008</td>
</tr>
<tr>
<td>Under 12</td>
<td>01/01/2007 – 31/12/2007</td>
</tr>
<tr>
<td>Under 13</td>
<td>01/01/2006 – 31/12/2006</td>
</tr>
<tr>
<td>Under 14</td>
<td>01/01/2005 – 31/12/2005</td>
</tr>
<tr>
<td>Under 15</td>
<td>01/01/2004 – 31/12/2004</td>
</tr>
<tr>
<td>Under 16</td>
<td>01/01/2003 – 31/12/2003</td>
</tr>
<tr>
<td><strong>Under 17</strong></td>
<td>01/01/2002 – 31/12/2002</td>
</tr>
</tbody>
</table>

*There may not be a competition for every age group listed in 2019.

** Any player aged 17 (or older) is eligible to play open aged Rugby League provided they satisfy the following two exceptions;
- The player plays in their own age group first
- Players under 18 years of age must have submitted a signed parent consent form to the NRL NT before 12noon the day prior to the relevant senior fixture
7.2 Unless otherwise approved by the NRLNT, players will play in their correct age category. E.g. a player who celebrates their ninth (9th) birthday in that year of competition shall play in the under 9’s.

a. A player may participate in a higher age limited competition which is not more than two years higher than their correct age category. E.g. a player who celebrates their ninth (9th) birthday in that year of competition may participate in an Under 10 or Under 11 competition, a player who celebrates their ninth (9th) birthday in that year of competition shall not be eligible to participate in an Under 12 or higher competition.

b. Under age players must fulfil their own age group requirements prior to playing in a higher age grade.

c. For Senior competitions, no player shall be permitted to play Senior grade football unless that person is aged at least seventeen (17) years. i.e. On the players 17th birthday they may play senior grade football.

d. To be eligible to participate in a higher age grade competition, a Junior player must obtain written consent from their parent/guardian.
## PLAYER DETAILS SEEKING AGE DISPENSATION

This form is to be completed by the parents/guardian of children who are participating in NRL NT competitions that would like to apply for dispensation to participate in immediate competition available below the players designated age group.

<table>
<thead>
<tr>
<th>PLAYER DETAILS SEEKING AGE DISPENSATION</th>
</tr>
</thead>
<tbody>
<tr>
<td>Player’s Name (print): ..................</td>
</tr>
<tr>
<td>Club: ..................................................</td>
</tr>
<tr>
<td>Address: ..................................................</td>
</tr>
<tr>
<td>Age: ..................................................</td>
</tr>
<tr>
<td>Weight (kg): .........................................</td>
</tr>
<tr>
<td>Height (cm): .........................................</td>
</tr>
<tr>
<td>Nominal Age Group (without dispensation): ..........................................................</td>
</tr>
<tr>
<td>Age Group Requested to Play: ..........................................................</td>
</tr>
</tbody>
</table>
7.3 PARENTAL/GUARDIAN APPLICATION

Parental/Guardian would like to apply for dispensation for their child to participate in a competition below the player’s designated age group.

I, ........................................................................................................................................................................................................................................Parent/Guardian (circle one)

Of ........................................................................................................................................................................................................................................... (Players Name)

Would like to apply for dispensation for my child to participate in the ......................................... (Age Group)

During the ...................................................... (Year) Season.

I am applying for dispensation for the following reason(s): Please provide details below

........................................................................................................................................................................................................................................

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NB: Appropriate medical documentation must be provided and attached to this application.

Signature of Parent/Guardian: .................................................................................................................................................................

Signature of Club Secretary/President: ....................................................................................................................................................

Signature of NRL NT General Manager: ....................................................................................................................................................

Please return this form to the NRL NT and copies will be forwarded to the Club and Parent/Guardian.
8. Registration

8.1 All players engaged in any NRL NT competitions and/or representative teams must be registered and fully paid financial members with a registered NRL NT club each season.

8.2 Registrars must complete all registrations online via the National Player Registration System and take full responsibility for the correct registration of their players.

8.3 Where the NRL NT receives an application for a registration of a player from more than one club, that player will be deemed to be registered with the club that they first registered with determined by the date in which the registration form or online registration was entered at the NRL NT office. As result of a player registering with more than one club, he/she will be automatically suspended from playing the next five (5) matches in the NRL NT premiership season from the date of registration with the latter club.

8.4 The General Manager and the NRL NT Board will determine a fee or levy for all registrations.

8.5 The NRL NT has the right to deduct competition points from any team who allows an unregistered player, and/or non-financial player and/or a player who is playing under another team mates name to take to field of play.

8.6 Any disputes over player’s registrations shall be directed to the NRL NT’s Operations Manager.

8.7 Registration of all players will cease twenty-one days prior to the first semi-final of the NRL NT Competition.

8.8 A player registered under these rules shall be recorded on the register of that club for the season in which he/she so registers and will remain on such register in subsequent seasons until transferred or cleared.

9. Transfers and Clearances

9.1 Clubs may register a player transferring from a club in another League (interstate or international) during the competition season prior to close of business 30 June.

9.2 For all age group competitions up to and including the Under 10 or where competition points are not played for, a club may register any new players at any time of the competition season including after 30 June. After 30 June this shall only apply to newly registered players and not players transferring from another club or league.

9.3 A player from a team that has folded or withdrawn from a NRL NT competition may be granted permit to play for another club (subject to no other suitable team from their club still playing) after 30 June upon written application to the NRL NT General Manager. The NRL NT shall have sole discretion on providing a permit on a player by player basis.
9.4 A player who transfers from a junior team (age restricted team) to a senior team within the same club is not subject to transfer or clearance. If a junior player plays up a grade they need to pay the difference in fees.

9.5 A player will not be transferred to another club if they are in arrears to their club and/or are in possession of goods that have not been returned to the club. Any such player contracts are to be lodged with the NRL NT following the contract being entered into.
# C. COMPETITION

## 10. Game Playing Conditions

<table>
<thead>
<tr>
<th>Age Group</th>
<th>Game Time</th>
<th>Time Off</th>
<th>Ball Size</th>
<th>Field Size (meters)</th>
<th>Players on field Min</th>
<th>Players on field Max</th>
<th>Interchange Players</th>
<th>Comp points</th>
<th>Appointed Referees</th>
</tr>
</thead>
<tbody>
<tr>
<td>First Grade</td>
<td>2 x 40 min (10 min half time)</td>
<td>Y</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 4 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>Reserve’s</td>
<td>2 x 30 min (10 min half time)</td>
<td>N</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>Women’s</td>
<td>2 x 30 min (10 min half time)</td>
<td>N</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>U18</td>
<td>2 x 30 min (10 min half time)</td>
<td>N</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>U17 Girls</td>
<td>2 x 25 min (5 min half time)</td>
<td>N</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>U16</td>
<td>2 x 25 min (5 min half time)</td>
<td>N</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>U15 Girls</td>
<td>2 x 25 min (5 min half time)</td>
<td>N</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>U14</td>
<td>2 x 25 min (5 min half time)</td>
<td>N</td>
<td>5 (int)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 (unlimited)</td>
<td>Y</td>
<td>Ref &amp; TJs</td>
</tr>
<tr>
<td>U12</td>
<td>2 x 20 min (5 min half time)</td>
<td>N</td>
<td>4 (mod)</td>
<td>100 x 68</td>
<td>9</td>
<td>13</td>
<td>Up to 7 ^</td>
<td>Y</td>
<td>Ref only</td>
</tr>
<tr>
<td>U11</td>
<td>2 x 20 min (5 min half time)</td>
<td>N</td>
<td>4 (mod)</td>
<td>80 x 48</td>
<td>7</td>
<td>11</td>
<td>Up to 9 ^</td>
<td>Y</td>
<td>Ref only</td>
</tr>
<tr>
<td>U10</td>
<td>2 x 20 min (5 min half time)</td>
<td>N</td>
<td>4 (mod)</td>
<td>80 x 48</td>
<td>7</td>
<td>11</td>
<td>Up to 9 ^</td>
<td>N</td>
<td>Ref only</td>
</tr>
<tr>
<td>U9</td>
<td>4 x 8 min (2 x 2 min breaks)</td>
<td>N</td>
<td>3 (mini)</td>
<td>68 x 30</td>
<td>6</td>
<td>8</td>
<td>Up to 12 *</td>
<td>N</td>
<td>Ref only</td>
</tr>
<tr>
<td>U8</td>
<td>4 x 8 min (2 x 2 min breaks)</td>
<td>N</td>
<td>3 (mini)</td>
<td>68 x 30</td>
<td>6</td>
<td>8</td>
<td>Up to 12 *</td>
<td>N</td>
<td>Ref only</td>
</tr>
<tr>
<td>U7</td>
<td>4 x 8 min (2 x 2 min breaks)</td>
<td>N</td>
<td>3 (mini)</td>
<td>40 x 20</td>
<td>4</td>
<td>6</td>
<td>Up to 12 *</td>
<td>N</td>
<td>Coaches Ref</td>
</tr>
<tr>
<td>U6</td>
<td>4 x 8 min (2 x 2 min breaks)</td>
<td>N</td>
<td>5 (mini)</td>
<td>40 x 20</td>
<td>4</td>
<td>6</td>
<td>Up to 12 *</td>
<td>N</td>
<td>Coaches Ref</td>
</tr>
</tbody>
</table>

Age Groups to be read in conjunction with Age Group Document, Age Dispensation and Parent/Guardian consent form.
11. Schedule

11.1 The NRL NT Junior competition matches shall be scheduled to be played on a Saturday or where specifically scheduled by the NRL NT.

11.2 The NRL NT Senior competition matches shall be scheduled to be played on a Saturday or where specifically scheduled by the NRL NT.

11.3 Matches may be scheduled for other days subject to written request being made to the NRL NT General Manager. Approval may be considered subject to approval of both competing teams/clubs and availability of referees, otherwise original schedule will remain.

11.4 Should a team withdraw from a competition for any reason the NRL NT shall determine course of action for remaining season schedule and competition table. This shall be undertaken with collaboration of the remaining competing teams within that competition.

12. Match Conditions

12.1 Game Playing Conditions are tabled in 10 and are not to be modified except under permission of the NRL NT General Manager or his designated authority.

12.2 Teams shall not be permitted to commence play without completion of official team sheets, including signatures of players, and inspection of equipment by the referees.

12.3 The match clock shall be started at scheduled start time regardless of completion of items in 12.2, which shall be enforced by the referee.

13. Cancellation of Matches and Postponing Matches

13.1 Matches may only be cancelled due to the following reasons:

   a. Ground conditions are determined to be unsafe (see 13.6)

   b. Adverse weather (see 13.9)

13.2 Any game cancelled by the reasons stated in 13.1 shall be declared a draw and teams allocated competition points awarded for a draw and a match score of 0-0.
13.3 Any game cancelled by the reasons stated in 13.1 may be postponed to be played at a later date subject to written request being made to the NRL NT General Manager no later than 5.00pm of next business day after the originally scheduled game. Approval may be considered subject to approval of both competing teams/clubs and availability of referees, otherwise original schedule will remain.

13.4 Any game may be postponed for any other reason deemed appropriate by the NRL NT General Manager and played at a later date subject to written request being made to the NRL NT General Manager no later than 5.00pm of next business day after the originally scheduled game. Approval may be considered subject to approval of both competing teams/clubs and availability of referees, otherwise original schedule will remain.

13.5 Any postponed match must be completed with result formally submitted to the NRL NT General Manager by 5.00pm of Tuesday immediately prior to the first week of scheduled finals.

13.6 For a match to be cancelled where ground conditions are determined to be unsafe under 13.1 a., this shall only be on the basis that the ground is declared unsafe and not on the basis the ground is considered not suitable or ideal for play. A ground can be declared unsafe at any time and can only occur when:

   a. The Referee’s determine the ground to be unsafe.

      Or,

   b. If both teams declare and agree the ground unsafe.

13.7 If only one team declares the ground unsafe and refuses to play this team shall be determined as forfeiting the match.

13.8 Referee fees will only be payable for matches cancelled where ground conditions are determined to be unsafe under 13.1 a. This will be the responsibility of the NRL NT. Referees fees will not be due for matches cancelled for any other reason.

13.9 A match may only be cancelled due to adverse weather under 13.1 b. by the referee. Adverse weather is determined as extreme weather that has potential to affect the health and wellbeing of participants (examples being extreme heat, lighting strike, etc.) or conditions become unplayable where it is not possible to conduct an ordinary game of rugby league (examples being extreme gale force wind, excessive puddles or muddying where it is not possible to play-the-ball or kick the ball or other basic elements of the game is not possible, etc.).

13.10 A match that has been forfeited due to insufficient numbers or any other reason by either team shall not be considered a cancelled match and cannot be postponed to be played at a later date.
14. **Forfeits**

14.1 Should a team forfeit for any reason the following shall apply:

a. Competition points awarded as per 15.1

b. A match score of 20-0 to the non-offending team, or if a match has already commenced, the score of the match at the time the match is forfeited if point differential is greater than 20 points.

c. If a team commences a match at the scheduled time and completes at least the first half of the match and then forfeits, the forfeiting team will not be subject to the loss of two competition points. Match score according to rule 14.1.b will be applied.

d. A fine of $500 payable to the NRL NT with 50% payable to non-offending club shall apply to all Senior Grades (First Grade, Reserve Grade and Women’s Competitions).

e. If a match is forfeited after 3.00pm on a Friday prior to the scheduled (or postponed) match then referees will be paid by NRL NT.

14.2 If a club is aware that it is forfeiting a match prior to the weekend of play then the forfeiting club must advise the NRL NT General Manager AND the opposing club.

14.3 Any team who forfeits on 3 separate occasions shall be immediately suspended from the competition and fined $100 for each remaining match it is scheduled to play until it can show just cause to the satisfaction of the NRL NT General Manager to be permitted to continue on the basis no further forfeits shall occur.

14.4 Any club that forfeits for any reason their First Grade match on any given competition round, including Finals, their Reserve Grade match, even if scheduled a bye, will automatically be deemed a forfeit regardless of result or bye. In this case only 14.1.a and 14.1.b shall apply to the Second Division match.

14.5 The receiving forfeit team i.e. the non-forfeiting team may submit a completed match team sheet to the league. This must be received by the league no later than 5.00pm on the first working day after the game (ordinarily a Monday).

15. **Competition Points & Table**

15.1 Competition points shall be awarded as follows:

<table>
<thead>
<tr>
<th>Outcome</th>
<th>Points</th>
</tr>
</thead>
<tbody>
<tr>
<td>Win</td>
<td>2</td>
</tr>
<tr>
<td>Bye</td>
<td>2</td>
</tr>
<tr>
<td>Draw</td>
<td>1</td>
</tr>
<tr>
<td>Loss</td>
<td>0</td>
</tr>
<tr>
<td>Forfeit</td>
<td>-2</td>
</tr>
</tbody>
</table>
15.2 Teams shall be ranked higher on the competition ladder based on most competition points. Should two teams share the same number of competition points they shall be separated in the following order:

a. Greater positive difference between match points scored for and scored against
b. Higher match points scored for
c. Head to head results during the season
d. If teams cannot be separated as per above then NRL NT Board shall determine required action to be taken

15.3 Teams entering the competition after the commencement of the competition shall start on zero (0) points.

15.4 A Club Championship shall be conducted concurrently with the minor rounds. Points shall be awarded as follows:

<table>
<thead>
<tr>
<th>Category</th>
<th>Points Awarded</th>
</tr>
</thead>
<tbody>
<tr>
<td>First Grade</td>
<td>Competition points multiplied by 10</td>
</tr>
<tr>
<td>Reserve Grade</td>
<td>Competition points multiplied by 8</td>
</tr>
<tr>
<td>Women’s</td>
<td>Competition points multiplied by 6</td>
</tr>
<tr>
<td>Under 18’s</td>
<td>Competition points multiplied by 6</td>
</tr>
<tr>
<td>Under 17’s Girls</td>
<td>Competition points multiplied by 4</td>
</tr>
<tr>
<td>Under 16’s</td>
<td>Competition points multiplied by 4</td>
</tr>
<tr>
<td>Under 15’s Girls</td>
<td>Competition points multiplied by 4</td>
</tr>
<tr>
<td>Under 12’s – Under 14’s</td>
<td>Competition points multiplied by 2</td>
</tr>
<tr>
<td>Under 12’s – Under 14’s</td>
<td>Competition points multiplied by 2</td>
</tr>
<tr>
<td>Under 6 – Under 10’s</td>
<td>Each participating team multiplied by 1</td>
</tr>
</tbody>
</table>

The Club having the highest aggregate of these points at the conclusion of the minor rounds shall be the Club Champions.

16. Finals

16.1 The four highest ranking teams on the competition table at the end of preliminary rounds shall qualify for Finals.

16.2 Finals format shall be:

**Week 1**
- Major Semi Final: Team ranked 1 v Team ranked 2
- Elimination Semi Final: Team ranked 3 v Team ranked 4

**Week 2**
- Preliminary Final: Loser of Major Semi Final v Winner Elimination Semi Final

**Week 3**
- Grand Final: Winner of Major Semi Final v Winner Preliminary Final
The winner of the Grand Final shall be declared competition winners.

16.3 Finals matches shall be played under the conditions set out in 10.

16.4 Any matches in the Finals where scores are drawn at the completion of normal game time the following shall occur:

First Grade, Reserve Grade & Women’s
a. Teams will have 5 minutes break and swap ends to play Extra Time.

b. Two periods of five minutes each of Extra Time will be played with teams swapping ends for each period with no break.

c. Should scores still be level after Extra Time, teams will swap ends with no break, and the next team to score will be declared the winner. Extra Time will continue with periods of 5 minutes each, swapping ends with no break, until a team has scored.

U18, U17 Girls, U16, U15 Girls, U14, U12
a. Teams will have 5 minutes break and swap ends to play Extra Time.

b. The first team to score in Extra Time will be declared the winner.

c. Extra Time will be played with teams swapping ends for each period of 5 minutes with no break.

16.5 Prize money for NRL NT competitions shall be paid only for the following:

<table>
<thead>
<tr>
<th></th>
<th>Winner</th>
<th>Grand Finalist</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>NRL NT First Grade</td>
<td>$3,500</td>
<td>$1,000</td>
<td>$4,500</td>
</tr>
<tr>
<td>NRL NT Reserve Grade</td>
<td>$1,000</td>
<td>$250</td>
<td>$1,250</td>
</tr>
<tr>
<td>NRL NT Women’s</td>
<td>$750</td>
<td>$250</td>
<td>$1,000</td>
</tr>
</tbody>
</table>

17. Player Qualification for Finals

17.1 A player shall be eligible to participate in Finals subject to the following conditions:

a. To be eligible to participate in the Final Series, each player must have played at least 3 of his/her last 5 premiership competition matches, in the age group (and above) and team the player wishes to qualify in.

   This means the players last 5 rounds he/she has played in, not the last 5 rounds of the competition.

   Example: Bill Smith played in rounds 1,2 and 3 in Reserve Grade then was injured, he can come back and play in the finals in Reserve Grade and also he can play up in A-grade as a B-grade player.
Example 2: Bill Smith played in Rounds 1 and was injured until round 11 then was injured again. He does not qualify for any finals as he has only played two games.

Example 3: Bill Smith played in rounds 10, 11 and 12 only in A-grade, he can only then play A-grade not B-grade (unless both grades are playing on the same day and he is not selected for A-grade, he can then drop back as stated in 17.1.e.

b. In the situation where a team has been removed from the competition the players of that team may register with another club and will be deemed to be eligible for finals series provided they have played 3 games in the competition.

This means every player needs to have played a minimum of 3 games in the grade he wishes to qualify for.

c. A player shall not gain qualification for more than one grade in any weekly round of premiership matches and only the lowest qualification gained in any weekly round of premiership matches shall be considered towards eligibility to play in the finals series.

This means a player only qualifies for B grade if he plays B grade and A-grade in the one round.

Example 1: Bill Smith plays B-Grade then backs up for A-grade on the same day in rounds 11, 12, 13 and 14, he is qualified as a B-grade player for the finals. The main thing to remember here is that any qualified B-grade player can play up in A-grade.

Example 2: Bill Smith plays B-grade and A-grade in rounds 10 and 11, but only plays A-grade in rounds 12,13 and 14, then he qualifies only as A-grade not B-grade

d. Where a player takes part in a representative match for the NRL NT which necessitates, other than through injury, that the player shall not compete in a match/s during the premiership round, that player shall be considered as having completed a game in that round at his appropriate level.

e. A player that has played in a senior team all year and is not selected in that side for finals will be allowed to play in the immediate grade below.

Example 1: If Bill Smith plays A-grade all year and B-grade and A-grade are playing on the same day and Bill is not selected for A-grade he can then play down in B-grade.

Example 2: If Bill Smith plays A-grade all year but A-grade do not make the finals and B-grade does he cannot play in B-grade as he is qualified only for A-grade.
28. Disqualified / Suspended Players

18.1 No player who has been disqualified / suspended by the NRL NT or any other Rugby League body for any reason will be entitled to play in any NRL NT game until such disqualification / suspension has expired or been removed by the NRL NT or the Rugby League Body imposing the disqualification.

18.2 Unless explicitly stated within the sanction, conditions of Disqualification / Suspension are:

   a. Suspensions shall be considered for games not weeks. For example, a suspension is not served during weekends where there is a general bye or the team has a scheduled bye

   b. A suspension will serve across all competitions and will expire at the completion of the scheduled matches of the team that the particular player received the suspension for. For example:

      1. If player receives a 1 week suspension in an U14 game
      2. Scenario is that the U14 team has the Bye the next week
      3. Player cannot play for another team (like U16) until he / she serves the scheduled number of U14 games.

   c. Matches that are forfeited by a suspended player’s team do not count as part of the suspension. For clarification, where a suspended player’s team is forfeited against this game shall count as part of the suspension.
19. **Judiciary Procedures**

19.1 **Purpose and Scope**

a. This document outlines Judicial Procedures and Penalties for any match played under the auspices of the National Rugby League Northern Territory.

b. The procedures outlined in this document do not limit action processed through other NRL NT policies, including the NRL NT Code of Conduct and the NRL NT’s Statement of Objects and the Schedules (Constitution).

19.2 **Lodgement of Charge**

a. The referee and/or touch judge may charge a player with an offence as listed on the Charge Description List (see 19.6).

b. A charge may be laid whether the player was dismissed by the referee from the field or not. Should a player be dismissed from the field by the referee a charge must be completed as per the procedures outlined.

c. To complete a charge the referee or touch judge must record the charge (regardless of match being video recorded) within the official Match Report book (match sheet) stating the following:

   a) Offence as listed on the Charge Description List (see 19.6); and
   b) Grade of the offence as to its severity, as follows:

   - Grade 1 – Least Severe
   - Grade 2 – Severe
   - Grade 3 – Most Severe

d. The referee of the match must advise the authorized person of the NTRLRA, immediately following the match of any charge as per the details completed on the Match Report book.

e. The NTRLRA must notify the NRL NT General Manager in writing by no later than 12.00 noon on the first working day after the game (ordinarily a Monday) of any charges under these procedures.

f. For matches where there is an official match video, being a pre-sanctioned video recording service approved by the NRL NT, the video may be reviewed by the NRL NT Match Review Committee, consisting of the NRL NT General Manager and at least one other person nominated by the NRL NT. Should the NRL NT Match Review Committee determine a player be charged with an offence on the Charge Description List (see 19.6), severity of the offence shall also be determined, and the NRL NT General Manager shall confirm the charge as per Notification of Charge process (see 19.3).
g. On rare occasions due to the seriousness of the incident, the NRL NT General Manager at their sole discretion following proper investigation of evidence available may refer any charge without grading directly to the NRL NT Judiciary Panel, who shall be free to determine appropriate penalty (regardless of demerit points listed in 19.7) if the player is found guilty following a hearing.

19.3 Notification of Charge and Response
a. The NRL NT General Manager will confirm in writing the charged player’s club of the details of the offence as well as the total number of demerit points that the player has incurred and the corresponding penalty (as calculated under 8 Penalties), no later than 5.00pm on the first working day after the game (ordinarily a Monday).

b. The charged player’s club must enter a plea in writing or by email of either guilty or not guilty to the NRL NT General Manager by 5.00pm on the next day that it has been advised of the charge (ordinarily a Tuesday).

c. If the club advises the NRL NT General Manager that the player accepts guilt and the penalty as notified, the NRL NT General Manager will take appropriate action to enforce any penalty and any carry-over demerit points are documented.

19.4 Judiciary
a. If the player does not accept guilt and the calculated penalty, or accepts guilt but not the grading of severity, the General Manager will convene the NRL NT Judiciary Panel which will meet by no later than the fourth working day after the game, normally Wednesday.

b. Subject to the evidence presented at a hearing, the NRL NT Judiciary Panel has the power to downgrade a the grade/severity of charge, or in the case of a High Tackle charge downgrade from Intentional to Reckless of Careless, or from Reckless to Careless. The grade/severity of charge cannot be upgraded by the NRL NT Judiciary Panel (except for charges made under 19.2.g).

c. A player may not take legal representation into a judiciary hearing.

19.5 Appeal
a. A club may lodge an appeal against penalties determined by the Judiciary by advising the NRL NT General Manager no later than 24 hours after the Judiciary Hearing. An Appeal may only be lodged on the basis of new evidence not previously presented (e.g. new video evidence). A refundable fee, only if the appeal is upheld, of $500 must accompany any request for appeal.

b. If an appeal is approved, the NRL NT General Manager shall convene a tribunal consisting of the Chairman NRL NT Judiciary and up to two other officials nominated by the league.
19.6 Charge Description List

<table>
<thead>
<tr>
<th>Short Description</th>
<th>Description of Misconduct</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tripping</td>
<td>A player is guilty of misconduct if he trips another player</td>
</tr>
<tr>
<td>Kicking</td>
<td>A player is guilty of misconduct if he kicks another player</td>
</tr>
<tr>
<td>Striking</td>
<td>A player is guilty of misconduct if he strikes another player</td>
</tr>
<tr>
<td>Intentional High Tackle</td>
<td>A player is guilty of misconduct if, when effecting or attempting to effect a tackle, he makes contact with the head or neck of an opponent intentionally</td>
</tr>
<tr>
<td>Reckless High Tackle</td>
<td>A player is guilty of misconduct if, when effecting or attempting to effect a tackle, he makes contact with the head or neck of an opponent recklessly</td>
</tr>
<tr>
<td>Careless High Tackle</td>
<td>A player is guilty of misconduct if, when effecting or attempting to effect a tackle, he makes contact with the head or neck of an opponent carelessly</td>
</tr>
<tr>
<td>Dropping Knees</td>
<td>A player is guilty of misconduct if he drops his knees into an opponent who is on the ground</td>
</tr>
<tr>
<td>Dangerous Throw</td>
<td>A player is guilty of misconduct if he uses any dangerous throw when effecting a tackle</td>
</tr>
<tr>
<td>Law Breaking</td>
<td>A player is guilty of misconduct if he deliberately breaks the laws of the game</td>
</tr>
<tr>
<td>Offensive Language</td>
<td>A player is guilty of misconduct if he uses offensive or obscene language</td>
</tr>
<tr>
<td>Disputing Decision</td>
<td>A player is guilty of misconduct if he disputes a decision of the referee or touch judge</td>
</tr>
<tr>
<td>Re-entering Play</td>
<td>A player is guilty of misconduct if he re-enters the Field of Play without the permission of the referee or touch judge having previously temporarily retired from the game</td>
</tr>
<tr>
<td>Contrary Conduct</td>
<td>A player is guilty of misconduct if he behaves in a way contrary to the true spirit of the game</td>
</tr>
<tr>
<td>Obstructing</td>
<td>A player is guilty of misconduct if he deliberately obstructs an opponent who is not in possession</td>
</tr>
<tr>
<td>Detrimental Conduct</td>
<td>A player is guilty of misconduct if he behaves in a manner which is detrimental to the interests, welfare or image of the league or rugby league football</td>
</tr>
<tr>
<td>Dangerous Contact – Head/Neck</td>
<td>A player guilty of misconduct if he carelessly, recklessly or intentionally makes dangerous contact with the head or neck of an opposing player.</td>
</tr>
<tr>
<td>Dangerous Contact – Other</td>
<td>A player guilty of misconduct if he carelessly, recklessly or intentionally makes dangerous contact with an opposing player (but which does not involve contact with the opposing player’s head or neck).</td>
</tr>
<tr>
<td>Shoulder Charge</td>
<td>A player is guilty of misconduct if he carelessly, recklessly or intentionally makes forceful contact between any part of his body and the head or neck of an opposing player and/or causes or contributes to any forceful movement of, or impact to, the head or neck of an opposing player when effecting, or attempting to effect, a shoulder charge, that is, using the shoulder and/or upper arm tucked into the side without, at the same time, using the arms and/or hands to tackle or otherwise take hold of the opposing player.</td>
</tr>
</tbody>
</table>
### Offences Table and Demerit Points

<table>
<thead>
<tr>
<th>SHORT DESCRIPTION OF OFFENCE</th>
<th>GRADE 1: LEAST SEVERE</th>
<th>GRADE 2: SEVERE</th>
<th>GRADE 3: MOST SEVERE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tripping</td>
<td>75</td>
<td>175</td>
<td>275</td>
</tr>
<tr>
<td>Kicking</td>
<td>200</td>
<td>300</td>
<td>400</td>
</tr>
<tr>
<td>Striking</td>
<td>200</td>
<td>300</td>
<td>400</td>
</tr>
<tr>
<td>Intentional High Tackle</td>
<td>550</td>
<td>650</td>
<td>750</td>
</tr>
<tr>
<td>Reckless High Tackle</td>
<td>300</td>
<td>350</td>
<td>400</td>
</tr>
<tr>
<td>Careless High Tackle</td>
<td>75</td>
<td>125</td>
<td>175</td>
</tr>
<tr>
<td>Dropping Knees</td>
<td>200</td>
<td>300</td>
<td>400</td>
</tr>
<tr>
<td>Dangerous Throw</td>
<td>125</td>
<td>325</td>
<td>525</td>
</tr>
<tr>
<td>Law Breaking</td>
<td>75</td>
<td>100</td>
<td>125</td>
</tr>
<tr>
<td>Offensive Language</td>
<td>75</td>
<td>100</td>
<td>125</td>
</tr>
<tr>
<td>Disputing Decision</td>
<td>75</td>
<td>125</td>
<td>175</td>
</tr>
<tr>
<td>Re-entering Player</td>
<td>75</td>
<td>125</td>
<td>175</td>
</tr>
<tr>
<td>Contrary Conduct</td>
<td>125</td>
<td>225</td>
<td>325</td>
</tr>
<tr>
<td>Obstructing</td>
<td>75</td>
<td>125</td>
<td>175</td>
</tr>
<tr>
<td>Detrimental Conduct</td>
<td>125</td>
<td>225</td>
<td>325</td>
</tr>
<tr>
<td>Dangerous Contact – Head/Neck</td>
<td>125</td>
<td>325</td>
<td>525</td>
</tr>
<tr>
<td>Dangerous Contact – Other</td>
<td>100</td>
<td>250</td>
<td>400</td>
</tr>
<tr>
<td>Shoulder Charge</td>
<td>200</td>
<td>300</td>
<td>400</td>
</tr>
</tbody>
</table>
19.8 Penalties

a. A one-match suspension will result for each 100 demerit points received by a player.

b. Following any suspension, any points remaining will stay on the player’s record for the following 12 calendar months, carrying-over and applying to any future penalties for offences under this procedure. For example, a penalty of 275 points will result in the player receiving a two-match suspension, with the remaining 75 points staying on the player’s record for 12 calendar months as carry-over points.

c. If a player has played rugby league and in the past two or more years has not been convicted of an offence, the player is entitled to a 25% reduction of the base demerit point penalty.

d. A guilty plea by a player will result in a 25% reduction of the base demerit point penalty.

e. EXAMPLE DEMERIT POINT PENALTY APPLICATION

Example 1
Offence Demerit Points (base penalty): 350
No prior offence in past 2 years (less 25% of base): -88
Guilty plea (less 25% of base): -88
Total Demerit Points: 174

Example 2
Offence Demerit Points (base penalty): 350
Prior offence in past 2 years (no deduction): -0
Guilty plea (less 25% of base): -88
Total Demerit Points: 262

Example 3
Offence Demerit Points (base penalty): 350
No prior offence in past 2 years (less 25% of base): -88
Not Guilty plea & found Guilty at Judiciary: -0
Total Demerit Points: 262

Example 4
Offence Demerit Points (base penalty): 350
Prior offence in past 2 years (no deduction): -0
Not Guilty plea & found Guilty at Judiciary: -0
Total Demerit Points: 350

f. NOTE: Penalties determined under these procedures do not override or limit penalties that may be determined under other NRL NT policies, including the NRL NT Code of Conduct and the NRL NT’s Statement of Purposes and Rules (Constitution).
20. Code of Conduct Procedures

Preamble

The National Rugby League Northern Territory adopts the Rugby League Code of Conduct nationally implemented by the National Rugby League (NRL). The following outlines the procedures of the Code as issued by the NRL.

20.1. Purpose

The purpose of the Rugby League Code of Conduct Procedures is to provide administrators with details of the processes that are to be followed in the case of a breach of the Code as well as information regarding penalties, appeals and notices.

20.2. Definition

For the purposes of this Code, participants include:

- Registered players;
- Accredited persons (coaches, first aid officers, league safe officers, referees and touch judges);
- Officials (club, league or association staff and volunteers, Ground Officials and duty officials);
- Parents/carers of players, sponsor representatives and club supporters;
- Members of the general public attending as spectators.

20.3. Procedures

Section (A) Breaches of the Code - Ground Official on Match Day

(i) Any person/s committing an offence, as listed under the Rugby League Code of Conduct Summary of Offences, may be reported by the Ground Official, or an official of the home club/league, to the Team Manager or other representative of the team which that person/s is supporting. Where a team does not have a Team Manager present, a request or direction from the Ground Official, or official of the home club/league, to any representative/official of the team or the team’s club, shall be regarded as a direction to the Team Manager for the purposes of this Code.

(ii) The Ground Official and/or the Team Manager/official must advise the offending person/s of the relevant breach of the Code. The Ground Official and/or the Team Manager/official should complete a Code of Conduct Incident Report form and endeavour to obtain the name/s and contact details of the offending person/s.
(iii) In the event that the inappropriate conduct continues, the Ground Official and/or the Team Manager/official may request the offending person/s to immediately leave the venue or facility. This should also be noted on the Code of Conduct Incident Report form.

(iv) In the event that the offending person/s refuses to obey the direction of the Ground Official and/or Team Manager/official, the Ground Official may seek the assistance of the venue/facility security staff to request the offending person/s to immediately leave the venue or facility.

(v) If the offending person/s continues to refuse the direction of the Ground Official and/or Team Manager/official and/or venue/facility security staff, the Ground Official may ask the referee to stop the match. If the offending person/s either ceases the inappropriate behaviour or leaves the venue or facility, the match may be resumed. If not, the match may be terminated. In the event that the match is so terminated, the home league may, at its absolute discretion, award the competition points to the non-offending team, or declare that neither side shall be awarded competition points for that match.

Section (B) Breaches of the Code - Referee, Touch Judge, Club and/or League Official on Match Day

(i) Any person/s committing an offence, as listed under the Rugby League Code of Conduct Summary of Offences, may be reported to the Ground Official, or an official of the home club/league, by a referee, touch judge, club and/or league official. The Ground Official or the referee, touch judge, club and/or league official should complete a Code of Conduct Incident Report form and endeavour to obtain the name/s and contact details of the offending person/s.

(ii) Breaches under this clause 20.3, B, (i) may be dealt with under the match day provisions listed above in clause 20.3, A, (i) to (v) or be the subject of a separate report. In either case, a Code of Conduct Incident form must be completed.

Section (C) Breaches of the Code - Club and/or League Official at Function or Event

(i) Any person/s committing an offence, as listed under the Rugby League Code of Conduct Summary of Offences, may be reported by a club and/or league official. The club and/or league official should complete a Code of Conduct Incident Report form and endeavour to obtain the name/s and contact details of the offending person/s.

(ii) Breaches under this clause 20.3, C, (i) should be the subject of a separate report.
Section (D) Lodgement of the Code of Conduct Incident Report

All Code of Conduct Incident Reports must be lodged with the home league’s General Manager no later than 12 noon on the first working day after the breach occurred.

The league should maintain a register of Incident Reports.

After reviewing the Incident Report, the General Manager shall decide whether any further action under the Code is warranted.

If no action is to be taken, the General Manager shall write to the offending person/s and/or the person/s club, if known, and advise them that a breach has occurred, but no action is being taken at this time.

Section (E) Code of Conduct Breach Notice

If the General Manager decides that a breach has occurred, and a penalty is warranted, he shall issue a Code of Conduct Breach Notice to the person/s and/or the person/s club by no later than 5:00pm on the second working day after the breach occurred. The Breach Notice shall clearly state the details of the breach (as per the Code of Conduct Summary of Offences); the proposed penalty; and a date and time by which a written response is due, normally by no later than 12 noon on the fourth working day after the breach occurred.

Once the offending person/s and/or the person/s club have responded to the Breach Notice, the General Manager shall determine if the charge is sustained and if so, whether a penalty applies.

The General Manager shall write to the offending person/s and/or the person/s club and advise them of the result of the charge and the penalty imposed, normally by no later than 5:00pm on the fourth working day after the breach occurred.

If the person/s and/or the person/s club accept the penalty, no further action is necessary and the penalty will take effect immediately.

Section (F) Code of Conduct Appeal

The offending person/s and/or the person/s club may request an appeal against the penalty. An appeal may only be lodged on the basis of new evidence not previously presented (E.g. new video evidence, new witness statements, etc.). A refundable fee, only if appeal is upheld, of $500 must accompany any request for appeal and the appeal must be lodged by 12 noon the day after receiving the Result of the Charge and the penalty imposed.

The General Manager will refer the request for appeal to the home league who will review the new material and determine if an appeal may go ahead.
20.4. Penalties

a. Low Range Offence

A fine of up to $500.00, and/or loss of competition points, and/or suspension of the coach, first aid officer, referee, touch judge, official or spectator from attending future matches.

b. Mid-Range Offence

A fine of up to $1,000, and/or loss of competition points, and/or suspension of the coach, first aid officer, referee, touch judge, official or spectator, and/or team and/or club from the competition on a temporary basis.

c. High Range Offence

A fine of up to $2,500 and/or loss of competition points and/or suspension of the coach, first aid officer, referees, touch judge, official or spectator, and/or team and/or club from the competition for the remainder of the season, or permanently.

If the offending person/s/club does not pay then they will continue to be suspended.
20.5. Ground Official & Roped-off Grounds

All Host Clubs are expected to have a Ground Official on duty.

All Host Clubs are expected to ensure the playing field is roped-off as a visible barrier between the playing field and the spectator area.

The person lodging the Incident Report should make every reasonable endeavour to determine whether a Ground Official was on duty.

The person lodging the Incident Report should make every reasonable endeavour to determine whether the Playing area was roped off with some form of barrier to visibly separate the Playing area and the Spectator area.

When completing the Incident Report Form this section of the Form, asking whether a Ground Official was on duty and were the Grounds roped-off should be completed.

20.6. General

(a) Generally speaking, Code of Conduct matters will involve incidents that happen outside of the Field of Play. Likely instances are:

- Being abusive to match officials
- Refusing to obey directions
- Being under the influence of alcohol and/or drugs at a match, function or event
- Being abusive to club and/or league staff and volunteers
- Misbehaviour by participants on a tour, camp or tournament
- Misbehaviour on any form of transport on the way to or from any match, function or event

The following persons are liable to be dealt with under the Code of Conduct:

- Accredited persons (coaches, first aid officers, league safe officers, referees and touch judges);
- Officials (club, league or association staff and volunteers, Ground Officials and duty officials);
- Parents/carers of players, sponsor representatives and club supporters;
- Members of the general public attending as spectators.

(b) Any incident involving a registered player during a match will handled by the league’s judiciary.

(c) The provisions of the Code of Conduct relating to breaches can apply to both individuals (whether they support a particular club or not) or a club.

- A Breach Notice can be sent to a person/s that is identified on the Incident Report Form. Any subsequent penalty will apply directly to that person/s.
- A Breach Notice can also be sent to a club where an individual has been identified, for example a coach or first aid officer. In this case, any subsequent penalty will apply to the identified person.
NOTE: Completion of this form is for reporting breaches of the Code of Conduct ONLY and should not be used for reporting of any other types of incidents.

Breach Details

Date of alleged breach of Code: ____________________________________________

Name of venue or facility: ________________________________________________

Name of match, function or event: __________________________________________

Name of Offending Person/s: _____________________________________________

Club of Offending Person/s: ______________________________________________

Code of Conduct Offence (tick one or more boxes)

No person/s attending a match, function or event shall:

☐ (a) Use offensive or obscene language to any participant;

☐ (b) Enter the Field of Play during the course of a match without the prior approval of the Ground Official appointed by the home club and/or league;

☐ (c) Excessively dispute the decision of a referee or touch judge either during or after a match;

☐ (d) Assault or act with aggression to any person/s;

☐ (e) Behave in a way contrary to the Code of Conduct and/or the spirit of the game;

☐ (f) Behave in a way which disturbs the enjoyment of a match, function or event by any other person/s, or brings discredit to the home club and/or league;

☐ (g) Act in such a way as to exhibit racial intolerance, by language or other conduct, to any person/s;

☐ (h) Refuse to accept the reasonable direction of the Ground Official, official of the team/club which that person is supporting, or official of the home club and/or league.

Ground Official Confirmation

In the opinion of the person lodging this Incident Report, did the Host Club Have a Ground Official that was on duty and identifiable.  

☐ Yes  ☐ No

Page 31 of 45
Playing Area roped-off
In the opinion of the person lodging this Incident Report, was the Playing Area Roped off and a visible separation of the Playing Area and Spectator Area

<table>
<thead>
<tr>
<th></th>
<th>Yes</th>
<th>No</th>
</tr>
</thead>
</table>

Description of Incident:

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Incident Report Form Completed By: __________________________________________________________

Title/Position: __________________________________________________________

Phone or Email: __________________________________________________________
NRL Affiliated States

INCIDENT REPORT FORM

Date of incident/accident: ____________________ Time of incident: ____________________
Injured Person: ____________________________________ Age: _____________________
Activity: ________________________________________ School: ______________________
Venue Address: ______________________________________________________________
Location of incident: ___________________________________________________________
Venue Telephone: (home) ____________________ (Work) ____________________________

Describe in full how incident occurred and what actions were taken.

(Write everything you can remember no matter how insignificant it may seem. Continue on back if necessary.)

___________________________________________________________________________
___________________________________________________________________________
___________________________________________________________________________

Describe the injury in detail and indicate the body part(s) affected:

___________________________________________________________________________

Did any medically trained members (doctors/nurses) assist? Provide details.

___________________________________________________________________________

Staff members present: _______________________________________________________
Witnesses: _________________________________________________________________
Was an ambulance called? ______________ Was the individual taken to the hospital? Yes/No
If yes, what hospital? _________________________________________________________
If no, did he/she refuse medical attention? ______________________________________
Was the family notified?: ______________________ Who: _________________________

On the back of this page please document any observations or comments regarding this incident you feel important.

Name (please print) ____________________________ Signature: _______________________
Position: ____________________________ Date: ______________ Time _________________ am/pm

Follow up notes:
Contact made by: ____________________________ Date: ____________________________
Condition of Person: ___________________________________________________________
D. MATCH DAY AND VENUE REQUIREMENTS

22. Duty of Care Officer and Duty of Care Checklist

22.1 Each central venue will appoint a Duty of Care Officer (this can also be an official Ground Official).

22.2 The Duty of Care Checklist will be completed by the Duty of Care Officer before the commencement of play at any NRL NT sanctioned venue.

22.3 The Duty of Care checklist will be forwarded to the NRL NT with the Match Report Sheets.

23. The Playing Area

23.1 The “Playing Area” is defined as the area enclosed by the fence, or other such line of demarcation, which prevents the encroachment of spectators. All spectators shall be located behind such fenced areas at all times.

23.2 Where no such boundary exists, all fields shall be fully roped off enclosing the playing area along each sideline and the dead ball lines. The ropes should be set back, where possible/practicable, at least (7) seven metres from the touchline on both sides of the ground and dead ball lines at both ends of the ground.

23.3 All spectators are to be located behind fenced areas. **Under no circumstances are spectators allowed on the playing area.**

23.4 Ground Officials will be appointed by the Host Club for each field and are responsible for enforcing and managing spectator behaviour (see 29.).

23.5 A red line shall be marked one metre in touch from each touch line extending from the dead ball lines to define the referee’s movement area. This one metre strip/area is to be left clear of any personnel/players at all times.

23.6 Fields must be lined, marked in white with red forty metre lines. The use of lime product marking material is strictly prohibited.
24. **Personnel Permitted Inside Playing Area & Playing Field**

24.1 The match referee is authorised to dismiss any person not entitled to enter the Playing Area & Playing Field or any person who does not observe these rules or the direction of the referee.

24.2 Only the following personnel are permitted inside the Playing Area:

- a. Eligible and qualified players participating in the match (as per schedule in 11) and signed on official match sheet.
- b. Official Personnel from Clubs as defined in 24.2
- c. Officially appointed match referee personnel.
- d. Ground Official
- e. Relevant personnel for ball duties and tee duties (maximum 2 per team).

24.3 Only the following Official Club Personnel from each of the competing teams for each game are permitted inside the Playing Area **and must display accreditation/registration cards at all times**:

- a. Coaches Maximum 2 per team permitted
- b. Manager Only 1 per team permitted
- c. Head Trainer Only 1 per team permitted (Orange Shirt)
- a. Assistant Trainer Only 1 per team permitted (Blue Shirt)
- e. Water Runner (LeagueSafe) Only 1 per team permitted (Yellow Shirt)
- f. Official Table Personnel Only 1 per team permitted

24.4 Note that Playing Field (and Field of Play) is not the same as Playing Area. The Playing Field is defined as the area bounded by the touchlines and dead ball lines. Only the following personnel are permitted in the Playing Field:

- a. Players who are not interchange players.
- b. Head Trainer, Assistant Trainer & Water Runner only when completing their duties (see 27.5).
- c. Officially appointed match referee personnel.
- d. Ball and tee duty personnel.
e. Anyone allowed permission by the referee as granted under their authority.

25. **Official Table**

25.1 Each participating team must supply one representative to carry out the duties of the official table for all matches, the home club (or league) will supply an official timekeeper for First Grade men’s matches. Only one representative from each club (excluding the official timekeeper) shall carry out the duties of the official table at any given time.

25.2 The duties of the official table representatives are as follows:

a. Ensure details of match are accurately recorded of official match sheet/book.

b. Ensure official match sheet/book has team and player details completed with player sign on before sighting of players.

c. Be in attendance at official table before scheduled game time with completed sign on of match book.

d. Between both team’s representatives to be solely responsible for accurately keeping match time. Note: the referee is authorised to commence time clock at scheduled start time.

e. Time and supervise Sin-Bins

f. Ensure that only authorised personnel are in the Playing Area and that only authorised personnel are on the Playing Field.

25.3 The Official Table will be equipped as per 33.

26. **Interchange/Reserve Players & Official Club Personnel**

26.1 Interchange/Reserve players for teams must remain seated on the reserves bench/seat at all times during the game, except when in the act of interchange (which must occur without interference of touch judge by remaining behind red line) or conducting a warm-up (which must be behind red line and not interfere with any other personnel).

26.2 Club Coaches and Managers must remain seated on the reserves bench/seat or if standing immediately beside or behind bench (not in front). All Players, Coaches and Manages must sit at the designated reserve bench area.
26.3 Club Trainers and Water Runners when not carrying out their duties must remain seated on the reserves bench/seat or if standing immediately beside or behind bench (not in front). When affecting their duties they are not permitted to walk up and down the touch lines and must only move in the area behind the red line until entering the Playing Field to carry out duties.

27. Trainers & Water Runners

27.1 All Trainers and Water Runners must adhere to the requirements of these rules and direction of the match referee. Failure to do so will be considered misconduct and persons and clubs will face disciplinary action.

27.2 The match referee is authorised to dismiss any person who fails to adhere to these rules or the direction of the referee.

27.3 Each Trainer and Water Runner must not interfere with the duties of other personnel including the referee and touch judges, and must leave the field once their assigned task has been completed.

27.4 All Trainers & Water Runners must be accredited (minimum accreditation level as per 27.5)

27.5 The specific roles and responsibilities are as follows:

**Head Trainer - Orange Shirt (minimum Level 1 Trainer Accreditation but Level 2 takes priority)**

a. Is allowed unlimited access to the playing field to attend injured players and carry water.

b. Is allowed to be on-field to be involved in the interchange process (i.e. to go to player on-field to be interchanged).

c. Must NOT carry messages or provide directions to players at any time.

**Assistant Head Trainer - Blue Shirt (minimum Level 1 Trainer Accreditation)**

a. Is ONLY allowed to enter the Playing Field at the direction of the Head Trainer when:

   1. Assisting the Head Trainer to remove an injured player from the field; OR

   2. To treat an injured player if there is more than one injured player and the head trainer is already occupied.

b. Is ONLY allowed to carry water when:

   1. A try has been scored (either for or against); OR
2. Due to extreme weather conditions, the two Head Trainers from the participating clubs agree that each team utilizes the Assistant Head Trainer as an additional water runner.

c. Is allowed to provide assistance off the Playing Field of any nature, including but limited to, the interchange process, refilling of water bottles, etc. so long as it does not interfere with the role of any other personnel or player.

Water Runner - Yellow Shirt (minimum League Safe Accreditation)

a. Is allowed unlimited access on-field to carry water.

b. Is allowed be on-field to be involved in the interchange process (i.e. to go to player on-field to be interchanged).

c. Is allowed on-field to carry messages to individual players

d. Must NOT provide directions or messages to the team while play is in progress.

e. Must enter and leave the field from an onside position.

28. Ball Person/Kicking Tee Persons

28.1 Each participating team in each game is to provide at least 1 ball boy with a maximum of two ball boys to perform ball boy duties, the ball boys for each team will alternate sides of the field each half. The ball boys must present themselves to the match officials desk in time to take the field with the referees who will provide them with the spare balls for the game prior to each game. Further:

a. A visiting team travelling more than 100km from their home venue may request the other participating team to make available a maximum of two people to act for the visiting club as ball/kicking tee person.

28.2 Ball persons must place and leave the ball on the touchline at the point where the ball crossed the line and next to the touch judge. Ball persons MUST NOT under any circumstances, throw the ball into the field of play or to a Player close to the touch line.

28.3 Ball/kicking tee persons who enter the field of play to deliver sand or kicking tees may only do so at a stoppage of play and must leave the field of play immediately. If a kicking tee is used, after the kick has been taken a trainer must remove it from the field.

28.4 Ball/kicking tee persons must be a minimum of ten (10) years of age.
28.5 The ball/kicking tee person should be appropriately attired to fulfil the role with due consideration to the profiling weather conditions. As most ball persons will be minors no alcohol product logos should appear on any piece of ball person attire.

29. Ground Official

29.1 Each Host Venue must assign a Ground Official at their venue. This is a MANDATORY position that must be filled by the Host Venue.

29.2 The Ground Official is responsible for ensuring that the grounds and associated equipment is safe for use, that the Playing Area and Planning Field are set up appropriately for play and that the Duty of care Check List is completed before play can commence.

30. Team Sign On

30.1 An Official Match sheet shall be completed for ALL matches conducted under the auspices of the NRL NT including gala day matches and exhibition matches across all age groups including mini and mod matches.

30.2 Team officials shall ensure that the names and registration numbers of all players who are to participate in the game are entered on the Official Match Sheet prior to the start of the game (see finals qualifications 17).

30.3 A maximum of only 20 players can be listed on the Official Match Sheet per team, except in First Grade whereby only a maximum of 17 players can be listed on the Official Match Sheet per team.

30.4 Clubs are responsible for allowing enough time to organize players and prepare Official Match Time Sheets, in addition to equipment inspections by the referees, in a manner that the players are ready for kick off at the scheduled time.

30.5 Whilst the match may not commence until the completion of the task in 30.4, the match clock shall be started at scheduled start time regardless of these tasks being completed, which shall be enforced by the referee.

30.6 A player who arrives late for the game shall be permitted to participate in the game at any time provided that:

a. the player’s name and signatures appears on the Match Sheet prior to taking the field.
b. the player enters the Playing Field through the normal interchange process regardless of interchanging with another player.

30.7 Any team fielding an unregistered or non-financial or ineligible player shall be considered to have forfeited the game.
30.8 Clubs with 2 or more teams in any particular Age Group are NOT permitted to alternate players from one team to the other during the season (i.e. these teams are treated as separate teams as if from different clubs). Prior to the commencement of the season Clubs must submit each respective teams playing list to the NRL NT. Any new players must be allocated to a team and the NRL NT advised accordingly before that player plays.

30.9 If the minimum number of players on-field for a team have not signed on after 10 minutes has expired on the game clock, the game shall be forfeited by that team.

30.10 For matches played in the U6, U7, U8, U9 and U10 age groups only, the team manager or team Official Table Personnel is permitted to sign the official match sheet on behalf of the players.

31 Player Dismissal and Sin Bin

31.1 A dismissed player must leave the Playing Area and be escorted by club official to the change room or designated area. They may have no further involvement in that game or any other game until the appropriate judicial process has been put into action.

31.2 The use of the Sin-Bin will be at the discretion of the referee.

31.3 The Sin-Bin time commences for the player when the referee re-starts play, either by blowing the whistle for a penalty or play recommencing.

*N.B. The player’s time does NOT begin when the referee holds his hands up to signal the sin-bin or when the player reaches the official table.*

31.4 Time for Half-time break does not count towards Sin-Bin time and time shall continue into the second half.

31.5 Sin-Bin time shall continue even if Time Off has been blown by the Referee.

31.6 The player shall sit in the change rooms, or designated area away from both team benches. Whilst that player is in the Sin-Bin, the player will not participate in any way in the game.

32 Uniform

32.1 A Club on-field uniform must comply with and be approved under the NRL NT Club on Field Uniform Design and Colour Policy.

32.2 Player’s uniforms and equipment shall be in accordance with Section 4 of the International Laws book:
a. Each team’s players shall be uniform (ie. all players wearing the same design and colour jersey, shorts and socks.)

b. Each player jersey shall be easily identifiable with individual numbers.

c. No item of clothing or equipment is permitted which may be considered dangerous. Shorts with pockets shall NOT be permitted under any circumstances, and pockets cannot be taped or sewn, or shorts turned inside out.

32.3 All senior jerseys must have the following logos: NRL NT logo on the right side of the chest (as you are wearing the jersey), XXXX logo to be placed on alternate sleeves of the jersey.

All junior jerseys must have the following logos: NRL NT logo on the right side of the chest (as you are wearing the jersey), Harvey Norman logo to be placed on alternate sleeves of the jersey.

32.4 Referees will be required to advise teams and note on the official match under their report if a club has not complied with ensuring a team has uniform jerseys, shorts and socks. Clubs will be provided a grace period up to and including Round 4 to ensure all teams are compliant.

Following Round 4 Clubs will be issued with a formal warning for each breach by a team and will receive a second and final warning for any subsequent breach by a team. Following a final warning, further breaches will be considered misconduct by the Club (not players) and may be subject to appropriate sanctioning.

32.5 Clubs and players must also comply with the ARL Compression Garment Policy. In a match environment below NRL level, compression garments may only be worn as follows:

a. The length of the garment must not extend below the elbow or knee of the player, outside the neck/collar of the jersey, or the length of the playing sock.

b. Compression garments may only be black, or an approved colour, which would normally be the colour of the playing shorts.

c. Branding and/or logos, other than the manufacturer’s logo, is not permitted on any compression garment.

d. The wearing of full length compression garments is not permitted. Should a player wish to wear full length compression garments for medical or religious reasons, the player must make representation to his/her State League, with all supporting documentation to accompany any submission.
33. **Equipment**

<table>
<thead>
<tr>
<th>ITEM</th>
<th>RESPONSIBILITY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Official Match Sheet</td>
<td>First Listed Team on NRL NT Fixture</td>
</tr>
<tr>
<td>3 x Steeden Footballs</td>
<td>First Listed Team on NRL NT Fixture</td>
</tr>
<tr>
<td>Duty of Care Proforma</td>
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<tr>
<td>– completed &amp; kept at Official Table</td>
<td>Host Venue</td>
</tr>
<tr>
<td>Goal Post Pads &amp; Corner Posts</td>
<td>Host Venue</td>
</tr>
<tr>
<td>Seating for interchange / reserve players</td>
<td>Host Venue</td>
</tr>
<tr>
<td>- Sufficient for numbers defined in rule 11.</td>
<td></td>
</tr>
<tr>
<td>Official Table</td>
<td>Host Venue</td>
</tr>
<tr>
<td>- Table</td>
<td></td>
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<tr>
<td>- 2 x Chairs</td>
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<td>- Time Clock</td>
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<td>- Bell/Horn/Hooter</td>
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<tr>
<td>- Stretcher/ Neck Brace</td>
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<tr>
<td>Kicking Tee</td>
<td>Each Team</td>
</tr>
</tbody>
</table>

34. **First Aid**

34.1 A stretcher shall be provided by the host venue and neck brace positioned in an area adjacent to the official table.

34.2 It is COMPULSORY for a Trainer with a minimum Level 1 qualification, or similarly qualified personnel as approved by NRL NT, from each team and equipped with an appropriate First Aid Kit to be in attendance at all games.

34.3 Signage to be displayed in Change rooms must contain:

- Ambulance Number 000.
- Nearest Hospital Name, phone number.
- Nearest Doctors Surgery, phone number.

34.4 If an ambulance is required the Ground Official or nominee is to be located at ground entry to direct ambulance officials.

35. **Dressing Rooms**

35.1 Teams will be allocated dressing rooms on the day by the Host Venue.

35.2 The Referees will be allocated a dressing room on the day by the Host Venue.
35.3 It is the individual player’s responsibility to ensure that any valuables are not left in the dressing rooms. Any loss incurred is the individual’s responsibility.

35.4 Teams in subsequent matches will be allowed into dressing rooms at the completion of the half-time interval at the discretion of the host venue Ground Officials.

35.5 Each team will be responsible for leaving their room tidy.
E. NRL NT POLICIES

36. NRL NT Policies

36.1 All participants in NRL NT competitions and activities are bound by the Policies, Rules and Regulations of the NRL NT. This includes, but not limited to, the following which may be amended, updated, or added to at any time:

a. NRL NT Code of Conduct
b. NRL NT Sanctions and Suspensions in other Sports Policy
c. NRL NT Representative Player Policy
e. NRL NT Parent / Guardian Consent Policy
f. NRL NT Touring Team Policy
g. NRL On-Field Uniform Policy

37. Rugby League Policies

37.1 All participants in NRL NT competitions and activities are bound by Policies, Rules and Regulations as set out by the Rugby League Authorities to which the NRL NT is affiliated to. This includes, but not limited to, the following which may be amended, updated, or added to at any time:

a. NRL National Code of Conduct
b. NRL National Safe Play Code
c. NRL Member Protection Policy (including NRL Anti-Discrimination Policy)
d. NRL Return to Play Policy
d. NRL Clearance Policy
e. NRL Tough Love Policy (Up to and including under 18s)
f. NRL Anti-Doping Policy