

Softball Campbelltown By-laws and Ground Rules

Updated 22 June 2016

For this document Softball Campbelltown Association, will be shown
as SCA or SC

1. CLUB AFFILIATION AND COLOURS

- (a) New clubs should apply through the SC Secretary before deciding on the name their club wishes to use and the colours they wish to have for their uniform: such must have the approval of the Board of Directors.
Clubs joining SC shall register and supply a colour photograph of the uniform to be worn by their teams. SC colours cannot be used by any club.
- (b) At the discretion of SC an affiliation levy-will be set each season.
- (c) Prior to the Annual Business Meeting each year, all clubs wishing to affiliate with SC shall complete the appropriate affiliation form.
- (d) The Umpires Convenor of each club, as shown on the affiliation form, shall preferably be an active umpire, if possible accredited.
- (e) **To register a club in the upcoming season and vote at the ABM and AGM, the club must have submitted a minimum of one (1) participating team in the previous season played. This team must meet the requirements of the By Laws.**
- (f) **If a club has no Junior teams, then they cannot vote on matters pertaining solely to Junior teams or players.**

2. REGISTRATION

- (a) At the beginning of each season, Club Registrars must attend a meeting to be instructed on the correct procedure for registering their players.
- (b) Registration fees to be set at the Annual Business Meeting by fully affiliated clubs with SC
- (c) All new players up to age of 18 years must produce proof of age. All players, team officials, delegates and Club Executive members are to *complete a member registration form each season.*
- (d) Clubs may register a maximum of fifteen (15) players per team. Clubs with U/8, U/11 and U/13 teams shall register twelve (12) players per team. Clubs with Benny Ball shall register a minimum six (6) players per team with a maximum of twelve (12) players per team.
- (e) Before taking new registrations, clubs should check with players as to whether or not they have played with another club the previous season **and check the financial status of the new member(s). (each club to place a question regarding previous club(s) on their registration form.**
- (f) The player member registration form must contain all of the following information.
 - (i) School experience.
 - (ii) Any representative experience, including last year played.
 - (iii) Any Winter/State League experience.
- (g) To register additional players into the team, the appropriate registration form must be completed and submitted to the control point on the day the player takes part in their first game.
- (h) Registration forms not filled in correctly will not be accepted.
- (i) No team will be registered with less than seven (7) players with the exception of Benny Ball.
- (j) Team sheets to consist of names of players *and* officials to be registered in that team.

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- (k) Once final grading has taken place, a player shall not be permitted to deregister from a club and register again unless the team the player was registered in is withdrawn. **Failure to do so will result in a 7 – 0 Forfeit and the loss of one (1) competition point for each game that the player is involved in.**
- (l) All incomplete registrations to be finalised by the commencement of the competition. **Failure to do so will result in a 7 – 0 Forfeit and the loss of one (1) competition point for each game that the player is involved in.**
- (m) Deregistration must be submitted to the Competition Committee on the nominated form.
- (n) All registration, deregistration and team entry forms must be submitted to the Competition Committee by the Club Registrar. Submission by individual members will not be permitted.
- (o) A late registration fee will apply on any late registrations from a date 21 days after the commencement of the season.
- (p) Junior Players cannot dual register in a senior team in the respective Male and Female grades without prior approval of the Competition Committee. Players under the age of fourteen (15) years wishing to dual register in a senior team must obtain written approval from the Competition Secretary.
- (q) Head coaches of all club teams must be Level 1 Accredited or attend a Level 1 Clinic during the playing season. Minimum requirement **for all coaches should be PBTR, WWCC, ASC Community Coaching General Principals prior to the diamond. Level 1 coaching courses may be available during the Season.**
- (r) All registration fees to be paid prior to the commencement of the competition.

3. CLEARANCES

At the end of each competition season all players registered within SC will be deemed to have an automatic clearance to play with any club affiliated with SC the following season.

- (a) A club may exclude a player from automatic clearance from that club where the player has unfulfilled financial obligations to the club. A club exercising such an exclusion must inform both SC and the player in writing prior to the end of the season that the obligation occurred.
- (b) Members from other Associations wishing to become first registered with SC must obtain a clearance from their previous Association prior to their registration. The member will be ineligible to participate in the competition until a clearance is obtained.
- (c) Members from other Associations wishing to participate with SC "on permission" must obtain permission in writing from their "first registered Association" prior to participating in any game set down by SC. If permission is not obtained within this time, then that member will be ineligible to participate in the competition until permission is obtained.

4. COMPETITION STRUCTURE

- (a) The competition shall be structured in the following divisions providing team entries permit:

Benny Ball (U5)

U/8 Sub Junior

U/11 Sub Junior

U/13 Sub Junior

U/15 Junior

U/17 Junior

U/19 Youth

Seniors/Opens

- (a)i **Youth competition for Girls is to be U/19 and for Boys U/18. Minimum age for youth is 14 at 31/12 in the year of the competition.**
- (b) All divisions will be graded based upon age, experience, ability, maturity, physical development and sex wherever possible, however, junior teams and/or players may be graded higher or lower than their relevant age group based upon the above criteria with consultation from relevant clubs and executive. Should there be limitations because of the lack of team entries, grading will be completed also in consultation with relevant clubs and the SC Board.

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- (c) A player must be the relevant age as at the 31st December in the year of acceptance of team entries.
- (d) U/11 players eight (8) years and above (at the commencement of SC summer season) are able to dual register in the U/13 division in the SC competition. The dual registered Tee-ball player cannot participate in any other higher age group.
- (e) A U/11 or U/13 player may be allowed to play a maximum of two (2) games in the division above their first registered division. Example: A U/11 player can play 2 games in U/13, a first registered U/13 player can play 2 games in the first junior division above U/13's.
- (f) A player eligible to play in a Youth, Intermediate or Junior division shall be screened by the Competition Committee prior to being accepted as a player in an Open Division team.
- (g) **The U13's age group to commence playing the season following the Softball NSW requirements for the Pitcher/Catcher restrictions of three (3) innings per position each per game.**

5. UNIFORM

- (a) No player shall be allowed to compete in competition matches unless wearing the registered uniform of their club without the prior approval of the Board.
- (b) Coaches shall be attired in a neat and tidy manner, and shall wear enclosed footwear when coaching in the coach's box.

6. GRADING

- (a) Paper grading shall be the sole method of grading used by SC.
- (b) When clubs have more than one team in the same age group, they should grade their teams and number them in order of standard.
- (c) All teams to be numbered, i.e. No. 1 down to juniors.

- (d) Teams will only be re-graded at the discretion of the Competition Committee, where other grades are available.
- (e) Clubs will be advised by the Junior Registrar or Senior Registrar as soon as possible after grading as to the grade in which their teams have been placed. Club Registrars may be required to attend a meeting to discuss grading before the competition draw is compiled.

7. PLAYING REGULATIONS

- (a) All games shall be played in accordance with the latest SA rules unless stated otherwise in the By-Laws, Ground Rules or any other age specific rules
- (b) Players must be registered **with an Affiliated Club**.
- (c) No players shall play in a lower grade than that in which he/she is first registered.
- (d) A player may dual register and play in more than one division, provided that any loss to the player, physically and/or mentally, and/or monetary, if injury occurs will be the responsibility of the said player.
- (e) A club may nominate that a player who comes from a lower grade become a permanent member of a team in a higher grade, after playing one game. Thus the registration in the lower team becomes vacant automatically and immediately.
- (f) A player who plays up in a higher grade three times shall automatically become a permanent member of the team where the third game was played (and the registration in the first registered team becomes vacant) unless the player is dual registered in both Junior and Senior teams.
- (g) If a player plays under another player's name the following penalty to be incurred - in addition to the loss of 3 competition points and runs (as per By-Law 7 (h), all players in the team concerned including the offending player/s, shall be disqualified from playing in the semi-finals, finals and grand finals. The Board of Directors may recommend further penalties being imposed upon the player/s or team.

- (h) PENALTY FOR NOT COMPLYING WITH BY-LAWS, AWARD MATCH TO OPPOSING TEAM. (In other words, the non-offending team is awarded 3 competition points plus runs scored by them in game, and the offending team loses 3 competition points and runs scored by them in game are not awarded).
- (i) A player, coach, assistant coach, manager, scorer or umpire who is pregnant plays or participates at their own risk and, after twelve (12) weeks cannot participate. Proof of due date of birth to be obtained from her doctor and viewed by the Board. Failure to produce proof of date of birth on request will result in the above said members being unable to participate.
- (j) Batting helmets shall be worn by all players in all divisions, and shall remain in place until the batter/runner completes his/her turn at bat.
- (k) To be eligible for a SC trophy, a player must have played at least one third (1/3) competition matches with a team.
- (l) Ladies and Men's teams may call on any eligible player at any time during the season and Finals Series without any penalty incurring.

A player must have played one third (1/3) of SC Competition games in the one team to be eligible to play in semi finals, finals and grand finals. *i.e.* if 12 rounds are played each player must play four (4) games to be considered an eligible player.

Note: an eligible player is one who complies with By Laws 2, 3, 4 and 7 where appropriate.

- (m) A player must have played three (3) SC competition games in the current SC season to be eligible to apply for representative selection unless approval is given by the Board.
- (n) PHYSICAL VIOLENCE will be managed under the Game Governance Policy
- (o) If a player is played in another team than that in which he/she is registered [in accordance with By-Law. 7 (d)], this must be noted on the result sheet.
- (p) The Safety Base Rule will apply.

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- (q) All games are timed games and shall commence and finish as per the allotted times and softball rules.
- (r) If a team fields seven (7) registered team players, there will be no penalty. i.e. shortie will not be called. Should a replacement arrive during the game, the players may take the field and bat in the batting order against a blank space.
- (s) If a team has less than seven (7) but five (5) or more original players that team may borrow a player or players from another team/ club of the same or lower division (not more than one division lower) playing at a different time slot, to make the team up to seven (7) players. The borrowed player/players can play any position other than Battery. Players cannot be borrowed more than 1/3 of the season.
The Registrar shall keep a record of all borrowed players.
- (t) Results in all Divisions will be based on seven (7) runs across the plate or three (3) out each innings with the exception of the semis, finals and grand finals **for the A Grade Men's and Women's competition.**
- (u) **A player MUST turn fifteen (15) by the 31st December, to be eligible to play in Men's and Women's Competition. Exceptions CAN be requested/submitted by letter for consideration and approval by the Softball Campbelltown Association Board.**
- (v) **The Men's and Ladies competition teams are permitted to use a "Designated Runner". A Designated Runner MUST be noted on the scorecard prior to the start of the game, can only replace a runner ONCE per innings and can be used as a Substitute, with the position of the Designated Runner lapsing.**

8. CLAIMING FORFEITS

- (a) A forfeit may be claimed if the opposition cannot field the minimum team of seven (7) first registered team players in that team or at least (5) first registered team members and (1) or (2) players from another team within five (5) minutes of commencement of game.
- (b) Teams claiming forfeits should complete the result sheet as usual. Seven (7) names of registered team players in that team only are required.

9. WAITING FOR UMPIRES

- (a) If your team is ready for play at the time set down and the umpires have not arrived, one person only from the playing teams should report to the control point.

10. RESULT SHEET

- (a) Failure to fill in details correctly may result in a loss of points.
- (b) Managers or Coaches must print surnames and given names (in full) of players on result sheet for quicker identification by the Competition Committee when checking result sheets.
- (c) The Coach or Scorer of a team is responsible for the result sheet being correct. If he/she considers the result sheet incorrect, he/she shall sign it on the back and give reasons for not accepting the result sheet as correct.
- (d) The winning team is responsible for returning the result sheet to the control point immediately upon conclusion of the game. Failure to do so could result in no points or runs being awarded to that team.
- (e) In the event of a drawn game, the home team shall be responsible for returning the result sheet.
- (f) A team receiving a forfeit shall complete and return the result sheet unless prior official notification has been given. Seven (7) names are required].
- (g) Result sheets must be filled in with biro pen (not red).
- (h) A borrowed player or one who is playing up from a lower grade must note name, team number and grade of team registered on result sheet.
- (i) Teams failing to supply a scorer must accept without challenge, the score as submitted by the opposing team.
- (j) **Team Officials MUST check team player and officials cards prior to the start of each game.**

11. POINTS

Competition points are awarded as follows:-

WIN	-	3
DRAW	-	2
LOSS	-	1
BYE	-	0
FORFEIT RECEIVED	-	3
1 st FORFEIT GIVEN	-	0

1st Forfeit given no loss, subsequent forfeits given loss of 1 point for each forfeit.

Washouts that do not get replayed to count for one (1) point and a Qualified Game.

12. DURATION OF PLAY

(a) All games **Youth to Seniors** shall be a regulation game or 90 minutes whichever occurs first. **The exception being that at “Time”, if the inning’s in progress is at the bottom of the inning’s then that inning’s must be completed if the team second at bat is behind or equal with a chance of winning the game, the inning’s WILL be completed.**

(ai) **U8 and U11 maximum game time is Sixty (60) minutes.**

(aii) **U13 & U15 maximum game time is seventy-five (75) minutes.**

(b) If the score is tied after the completion of a regulation game a draw will be recorded.

13. FIXTURES

(a) The opening of the season shall be on a date to be agreed upon at the Annual Business Meeting.

(b) Fixtures will be drawn up by the Competition Convenor.

- (c) Fixtures may be changed for wet weather.

14. UMPIRES

- (a) Umpiring of games to be allotted to clubs in fixtures. It will be the responsibility of the convenor of each club to make sure that umpires are available. One plate and at least two base umpires are to be available for each allocation.
- (b)
 - (i) Junior umpires cannot umpire above their age, unless approved by the SC Umpire-In-Chief. All plate umpires must be 12 years and over unless approved by the SC Umpires Convenor or representative.
 - (ii) All junior umpires, other than stated in (i) above, must be supervised by a competent and credible adult, coach, manager, senior player or registered umpire with knowledge of softball rules.
 - (iii) Junior teams, when collecting the match will also be required to collect the Fluoro Vests that the supervisor must wear. Winning team will return the match card and the Fluoro Vests to the control room.
- (c) Umpires cannot be changed during a match without the consent of the Convenor. If another umpire/s is/are appointed to the game, he/she/they will continue, even if the late umpires are present, with the exception of official umpires.
- (d) Umpires must check the score before signing the result sheet at the end of the game.
- (e) If a protest is lodged by a coach or manager of a team, the game must stop and a runner sent to the control point for an Association Convenor to proceed to the diamond and arbitrate on the protest.
- (f) Umpires must wear either club uniform or regulation umpires uniform.
- (g)
 - (i) Clubs failing to fulfil their umpiring duties will lose two (2) competition points (with the exception of U/11 and U/13) per unfulfilled umpiring duty.
 - (ii) U/11 and U/13 penalty for not supplying umpires shall lose 1 point per unfulfilled duty.

- (h) The provisions of Rule 10 Section 9 of the SA Official Playing Rules shall be strictly enforced by umpires. Offenders will be further penalised by suspension of membership for a period to be determined by a Judiciary Panel.
- (i) **A Non – Registered person CANNOT take the Diamond to umpire in Plate or Base positions, due to Insurance, Safety and Duty of Care reasons.**

15. WET WEATHER

- (a) Games shall only be cancelled by the SC Board.
- (b) Should a division complete all matches for the day before play is abandoned, points shall be awarded.
- (c) Club Secretaries ONLY are to contact the Competition Secretary to enquire if matches are to be abandoned. Players should ring their own club to enquire when in doubt regarding play.
- (d) The wet weather game must be played on the date determined by the Competition Committee. Failure to play will result in the non-offending team receiving a forfeit. Should neither team play, a double forfeit will apply.
- (e) Club Secretaries are responsible for notifying their respective team officials.

16. DEFERRED GAMES

- (a) Requests for deferred games must be in writing, stating reason on Club letterhead and signed by Club Secretaries. If possible, Clubs should nominate alternative dates on which they are able to field a team.
- (b) Requests for deferred games will be processed only if received by the Competition Committee at least 10 days prior to the game in which they are unable to fulfil.
- (c) Deferred games are only granted for teams that may be disadvantaged due to player absences in the following circumstances:

- (i) State, Academy, National, Masters or SC team commitments.
 - (ii) State League fixtures.
 - (iii) SC Representatives participating in Regional or State carnivals and tournaments.
- (d) The Competition Committee shall determine suitable date/s for deferred games and then inform the Secretaries of all participating clubs, i.e. both competing clubs plus the club having umpiring duties.
- (e) The deferred game must be played on the date determined by the Competition Committee. Failure to play will result in the non-offending team receiving a forfeit. Should neither team play, a double forfeit will apply.
- (f) Club Secretaries are responsible for notifying their respective team officials.

17. FINALS

- (a) The leading four (4) teams in each division at the completion of fixtures shall be considered semi-finalists. In the event of teams being level on points, the percentage shall be determined by dividing the number of runs having been scored against by the number of games played (including forfeits), and multiplied by one hundred over one with the team having the lower percentage being positioned higher. If, after percentages are calculated, there is a tie for fourth place, then the teams concerned will play off.
- (b) When less than four (4) teams are eligible to compete in the Finals series then:-

1 Vs 2 Winner to Grand Final

Loser of 1 Vs 2 shall play 3 Winner to Grand Final

When only two (2) teams remain then a Grand Final shall be played between these two teams.

- (c) **Semi-Finals:** 1 plays 2
3 plays 4

Winner of 1 vs 2 goes to Grand Finals, loser plays in Finals.

Winner of 3 vs 4 plays Finals, loser drops out.

Finals: Loser of 1 vs 2 in semis plays winner of 3 vs. 4 in semis.

Grand Final: Winner of 1 vs 2 in semis plays winner of finals.

- (d) All games are to be a regulation game as per By-Law 12 (a). In Grand Finals, for U/8 and U/11 only, if the score is level after a regulation game is completed, then joint premiers will be declared.

In the Finals Series for all other divisions, if the score is level after a regulation game is completed, the tie-breaker shall be enforced.

- (e) There will be no right of challenge.

- (f) **All U8's to receive a participation medal on Grand Final day.**

- (g) **A list of all eligible players and officials for the Finals Series is to be issued by Softball Campbelltown Association at the start of the Finals Series.**

18. CLUB RESPONSIBILITIES

- (a) That a copy of the Constitution and By-Laws is held by their President and read by all concerned.
- (b) That all SC regulations are adhered to.
- (c) That any club regulation does not contradict any SC rule or regulation.
- (d) For the conduct of their teams and officials.
- (e) That the grounds are left in a clean condition after each game.

- (f) That their teams are in correct uniform.
- (g) That no colour change to any part of the uniform is undertaken without the written consent of SC.
- (h) Clubs are permitted to have individual fund raising activities on the grounds so long as it does not detract from SC income (eg canteen BBQ, etc) and it is done on a roster system.
- (i) Clubs are permitted to advertise their social functions.
- (j) That all details requested on any SC form is to be completed with correct information or the form will not be accepted and returned to the club secretary or relevant club official.
- (k) Club registration lists are to be checked and corrected where necessary and returned to the Registrar / Treasurer by the nominated date.
- (l) Back nets are to be used subject to the availability and allocation. These nets are to be erected by the third base team. At the conclusion of the last game on diamonds where back nets are erected the third base team shall take it down and put it away. Net duty to be equally distributed through teams in divisions where possible. The third base team's club will incur a loss of 2 points if this requirement is not met.
- (m) Clubs are required to send nominated delegates to the following meetings:-
 - SPECIAL GENERAL MEETING
 - ANNUAL GENERAL MEETING.
 - ANNUAL BUSINESS MEETING
- (n) Clubs are to perform allocated duties where and when required.
- (o) **Only financial, registered members are to be in the dugouts during games, due to Insurance, Safety and Duty of Care with reasonable exceptions.**

19. EJECTION DURING GAMES

- (a) An umpire is permitted to eject a person from a game for misconduct or abusive remarks. Physical violence shall result in automatic and immediate ejection and, if the umpire considers it necessary, forfeit the game to the non-offending team.
- (b) The umpire shall ensure that the score books are marked to clearly identify the point during the game at which the incident occurred.
- (c) Any person ejected from a game shall be the subject of an umpire's report. The report shall be completed on the prescribed form upon completion of the game and submitted to the Association Secretary within 48 hours.
- (d) Any person ejected from a game may be required to appear before a Judiciary Committee within seven (7) days of the ejection. Penalties to apply as per the Game Governance Policy.

SC GROUND RULES

1. **WET WEATHER** - games will be called off before they start by the SC Board of Directors or the UIC if the conditions are considered dangerous. If play has commenced when a game is called off, it shall be considered a regulation game if 50% of the allocated time has elapsed or a minimum of 3 innings have been completed. Any game called off before such time and that cannot be rescheduled shall be declared a draw. If any time slot of a division is called off, the whole round is washed out. When a game is washed out prior to commencement all players are listed as having played.
2. **RESULT CARDS** - must be filled in by both teams and handed to the Plate Umpire prior to the start of the Game. It is the responsibility of the Winning Team to return the Card to the Control Room at the end of the game. In the event of a draw, the home team is responsible for returning the card. (The Home Team being the team on First {1st} Base Line.)
3. a) **REGULAR GAMES** – will be 7 across the **plate or 3 outs**.

b) **FINALS & GRAND FINALS** - shall be a timed game, or seven innings - whichever occurs first. A tie breaker shall come into operation should the score be equal **at time** or after 7 complete innings.
5. **MISCONDUCT** or any **VERBAL** or **PHYSICAL ABUSE** toward umpires/Players will result in the person (player/coach/manager/spectator/parent) responsible being Ejected. The ejection will be reported by the umpire on the prescribed form. Any person ejected from a game may be required to appear before a SC Judiciary Panel. Penalties as per Game Governance policy to be imposed.
6. **JUNIOR UMPIRES** - All Junior Umpires must be supervised by a competent and creditable adult (coach, manager, parent) with knowledge of softball rules. Junior teams, when collecting the match will also be required to collect the Fluoro Vests that the supervisor must wear. Winning team will return the match card and the Fluoro Vests to the control room.
7. **METAL CLEATS**. Are able to be worn by players in Senior games only. Football boots with permanent or removable metal studs or sprigs are not acceptable.
8. **HELMETS**. Helmets are mandatory for all batters, on-deck batters, base runners and youth age players who are coaching in the first (1st) or third (3rd) base coaching boxes, or youth age players participating as a bat boy or girl. All helmets are to have ear protection for both ears.

9. **BLOCKED BALL.** All runners will be awarded two (2) bases, the award being governed by the position of the runners at the time of the throw or the ball being hit.

10. **TIME GAMES** - if at time, the team second at bat are already at bat and behind or equal, they WILL complete the innings. The innings starts as soon as the third (3rd) out is made in the top of the innings in progress.

11. **SPITTING RULE** - Spitting is not permitted. A warning shall be given by the umpire prior to play commencing. If spitting then occurs, the offender will be ejected from the game.

12. **BLOOD BIN** - a player, who, during the game is injured, resulting in a bleeding wound, may not continue to participate in the game, until the bleeding stops or is stopped. Items of clothing stained with excessive blood are to be covered or removed, if the clothing is removed, the player may use non-uniform clothing so as to return to the game, with no penalty.

“Blood Bin” players may be replaced by:- a legal substitute

- a substitute who has already been in the game and legally cannot return. - an official, if they are eligible by age and sex.

Replacements for “Blood Bin” players are not protest able.

The player who has been replaced has the remainder of the current innings and the next full innings to recover. After that if they cannot or have not been able to return (the bleeding has not stopped). A Legal Substitution must be made.

13. **NO ALCOHOL OR SMOKING IS PERMITTED ON THE GROUNDS OR PLAYING FIELDS.** This is not permitted by Campbelltown City Council By-Laws and Regulations, and State Government legislation which does not permit these on Sporting Parks, Grounds or Fields.

14. **CATCHERS** – All catchers in Fast Pitch (adult and junior) must wear body protectors & Leg Guards which provide protection to the knee. If the catcher is on base and 2 outs have occurred, a substitute runner must be utilised. The runner can be any team member (including a legal substitute, off the bench or previously substituted player) who is not one of the next five at bat.

Note: this rule will not be enforced, if a team has less than 9 available players in their roster.

15. **U/8's/U11's/U13's** - at domestic S C competitions must wear Shin Guards. Catchers must also wear Knee Pads and a Batting Helmet.

16. **BACKNETS** - When back nets are installed, the ball is live off the net by either a pitched, thrown or misfielded ball and must be played out.

If Back-nets are not installed and the pitched ball crosses the dead ball line, the ball is DEAD and the runners awarded one (1) base. For an overthrow the ball is also DEAD and the runners awarded two (2) bases.

17. **SAFETY BASE RULES**

The double base is approved for use at first (1st) base. This base is 15" by 30" (38.1 cm by 76.2 cm), made of canvas or other suitable material and not more than 5" (12.7 cm) in thickness. Half the base is white (secured in fair territory) and half is orange (secured in foul territory).

- 1) A batted ball hitting the white portion of the safety base is fair and a batted ball hitting the orange portion is foul.
- 2) If a pitched ball is hit to the infield or the batter runs on a dropped third (3rd) strike and the batter runner fails to use the orange portion of the base on this first (1st) attempt at first (1st) base, and if a play is made, the batter runner is out.
- 3) A defensive player must use only the white portion of the base at all times.
- 4) After over running the base, the batter-runner must return to the white portion.
- 5) Should the batter-runner round the base on a hit through the infield or to the outfield, he must return to the white portion.
- 6) When tagging up, on a fly ball, the white portion must be used.
- 7) On an attempted pick-off play, the runner must return to the white portion.
- 8) Once a runner returns to the white portion, should they stand on the orange portion only, it is considered not in contact with the base and the runner shall be called out, if a) he is tagged with the ball, or b) leads off from the orange portion on a pitched ball.

NOTE: - **DOUBLE BASE.**
EXCEPTION –

On any live ball play made from first base foul territory, the batter-runner and the defensive player may use either portion of the base. The defensive player must clearly position them self on the base they choose to play. When the defensive player uses the foul portion of the double base, the

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batter-runner can run in fair territory when the throw is coming from the foul side of first base, and if hit by the thrown ball, it would not be interference. *If intentional interference were ruled, the batter-runner would be ruled out.* If the defensive player is positioned on the safety base the runner is not required to stop on the fair portion of the base. They are permitted to 'run-through' as if they were running to the safety base.

18. MEASUREMENTS

Baselines	-	60 feet (18.29 m) for ALL grades
Pitching Distances	-	40 feet (12.19 m) for Teeball U8 Girls & Boys.
	-	40 feet (10.6 m) for U11 Girls & Boys.
	-	38 feet (12.19) for U13's Girls.
	-	40 feet (13.11 m) for U13's Boys.
	-	40 feet (12.19 m) for U15's Girls.
	-	43 feet (13.11 m) for U15's Boys.
	-	46 feet (14.02 m) for U17's, U19's & Senior Men's.
	-	43 feet (13.11 m) for U17's, U19's & Senior Ladies.
Home Plate	-	17" x 8 1/2" x 12" (43.2 cm x 21.6 cm x 30.5 cm).
Batter's Box	-	3 ft (0.91 m) x 7 ft (2.13 m) (4' {1.22 m} in front of the plate, 3' {0.91 m} behind).
Pitcher's Plate	-	24" x 6" (61 cm x 15.2 cm).
Bat	-	34" (86.4 cm) maximum length.
	-	38 oz (1077.0 grams) maximum weight.
	-	2 1/4" (5.7 cm) maximum diameter.
	-	10" (25.4 cm) safety grip minimum length.
	-	15" (38.1 cm) safety grip maximum length
Bases	-	15" (38.1 cm) square and no more than 5" (12.7 cm) in Depth.
The ball		
Size:	-	10.5 inches (26.7cm) circumference, softcore for Teeball.
	-	11" (30.2 cm) circumference, for U11's & U13's.
	-	12" (30.6 cm) circumference, for U16's, U19's & Seniors.
Weight:	-	6 1/4 oz (178.0 gm) - 7 oz (198.4 gm) - 12" ball.

Softball Campbelltown

The playing field shall have a clear and unobstructed area within the minimum radius of: - 220 feet (60.96 m) for female fast pitch. 250 feet (76.20 m) for male fast pitch.

Outside the foul lines and between home plate and the backstop there shall be an unobstructed area of not less than 25 feet (7.62 m) and not more than 30 feet (9.14 m) width.

19. **BLOCKED BALL SITUATIONS** - the ruling is two bases from the last legally held base at the time of the pitch. The ball is dead.

Diamond 1

The blocked ball rule applies when the ball is hit, rolls or bounds under, or bounces over the diamond's fence. The ball is live if it rebounds off the fence.

Diamond 2

The blocked ball rule applies when the ball is hit, rolls or bounds under, or bounces over the diamond's fence. The ball is live if it rebounds off the fence.

Diamond 3

The blocked ball rule applies when the ball is hit, rolls or bounds over the bank at right and centre field, into the car-park at left field, or is touched by a player or spectator when Diamond 13 is being used. A home run is awarded if a Fairly Ball firsts lands over the car park fence on the full for Diamond 3.

Diamond 4

The blocked ball rule applies when the ball is hit, rolls or bounds under, or goes over the diamond's fence. The ball is live if it rebounds off the fence.

Diamond 5

The blocked ball rule applies when the ball is hit, rolls or bounds under, or goes over the diamond's fence. The ball is live if it rebounds off the fence.

Diamond 6

A Home Run is awarded if a Fair Fly Ball first lands over the fence of Diamond 5. The blocked ball rule applies when the ball is hit, rolls under, or bounds over the fence of Diamond 5, or is touched by a player or spectator when Diamond 7 is being used.

Diamond 7

A Home Run is awarded if a Fair Fly Ball first lands over the fence of Diamond 4. The blocked ball rule applies when a ball is hit, rolls under, or bounds over the fence of Diamond 4, or into the rough ground/creek at right field.

Diamond 8-15 – Open diamonds

The blocked ball rule applies when the ball is hit, rolls or bounds out of the field of play or is touched by a player/spectator on another diamond.