## The Bronwyn Vigors Pacific Challenge 2018 PLAYING RULES

- 1. Unless otherwise stated in these regulations, the rules of play shall be those of Basketball New South Wales.
- 2. Games will be played in four (4) periods of ten (10) minutes, with a (1) minute interval between the first and second periods, a three (3) minute half time interval and a one (1) minute interval between the third and fourth periods.
- 3. Teams must have a minimum of four (4) players to start the game. Teams unable to play at the scheduled starting time will forfeit the game.
- 4. Teams may only play a maximum of ten (10) players in each game.
- 5. All players must be correctly attired in their team uniform.
- 6. Players shall only play in one age division.
- 7. Teams using an illegal player in any game will forfeit that game.
- 8. The twenty four (24) second shot clock rule will **NOT** apply.
- 9. All Girls Divisions use a size six (6) ball and Boys U11 and U13 will use a size six (6) ball. Boys U15 and U17 will use a size seven (7) ball.
- 10. The three point line does **NOT** apply for under 11 s.
- 11. Each team is required to provide one (1) person to perform score-bench duty on their own game.
- 12. Each team is allowed two (2) time-outs in each half and one (1) additional time-out in each extra period.
- 13. The clock stops for all time-outs and all whistles and successful field baskets in the last two (2) minutes of the fourth quarter.
- 14. In round games a tie shall be a valid result.
- 15. In semi-finals and finals extra periods of three (3) minutes (fully timed) will be played to break a tie with a two (2) minute interval after the previous period.
- 16. Competition points awarded will be three (3) points for a win, two (2) points for a tie, one (1) point for a loss and zero (0) points for a forfeit.
- 17. To be eligible to play in semi-finals and finals, a player must have played in at least one game for their team.
- 18. In the event that teams finish on equal competition points they will be separated firstly comparing the results of games between the teams concerned on a win / loss basis.
- 19. If this is still even, then points for/against between all teams concerned in the tie expressed as a percentage will then be taken into account.
  - (a) The team with the higher percentage will fill the higher place.
  - (b) ie. Percentage = Points for X 100/ points against.