

## **Sailing Instructions for Special Regattas conducted by the Largs Bay SC.**

The current LBSC Notice of Race and Sailing Instructions for club racing with the following amendments and additions shall apply for special regattas, class championships and fleet races conducted at the sailing club.

The Notice of Race and Sailing Instructions for club racing at LBSC are published each season on the LBSC website.

### **1. Regatta eligibility and entry** - Amends NOR item 3.

- 1.1 Competitors may enter their boat in a regatta hosted by the LBSC by lodging the required entry form and paying the prescribed fee to the club.
- 1.2 The entry form and fee must be lodged at least 90 minutes prior to the warning signal for the first race unless otherwise stated on the regatta entry form.

### **2. Notices to competitors** – Amends sailing instruction 2.

The official noticeboard will be located at the northern end of the function room on level 2 of the LBSC.

### **3. Schedule of races to be sailed during a special regatta** - Amends sailing instruction 5.

- 3.1 The schedule of races to be sailed in a regatta shall be notified in the "Information to Competitors" document issued to promote the regatta.
- 3.2 The schedule of races will also be posted on the noticeboard at the club at least 60 minutes prior to the advertised time for the first scheduled race.
- 3.3 Classes or divisions to be started, the sequence of starts and the time of the warning signal for each start will be posted on the noticeboard at least 60 minutes prior to the first scheduled race.
- 3.4 When separate morning and afternoon races are programmed the schedule shall indicate the time of the warning signal for the first morning race and the first afternoon race.
- 3.5 When a series of back to back races are programmed the schedule shall indicate the time of the warning signal for the first race in the series.
- 3.6 The race officer may use rule 27.3 and display flag AP over H, at any time, to postpone racing and send competitors ashore.
- 3.7 When flag AP over H is lowered, the start signal for the next race will be displayed not less than 15 minutes after the postponement signal is lowered ashore.
- 3.8 After a long postponement, to alert boats that another race will begin soon an orange flag will be displayed without a sound signal on the committee signal boat at least two minutes before a warning signal is displayed.
- 3.9 No warning signal shall be made after 1600 hours on any race day.

### **4. Regatta courses** - Amends sailing instruction 8.

- 4.1 The courses to be sailed for each class and division will be posted on the noticeboard.
- 4.2 The course length will be at the discretion of the race officer, with the aim to conduct the scheduled number of races programmed for the regatta within the time available.

### **5. Starting and Finishing**

Refer to the current LBSC Sailing Instruction, paragraphs 11 and 13 and the Official Noticeboard.

### **6. Time limit for races** – Amends sailing instruction 15.

The time limit for a race will be at the discretion of the race officer with the aim to complete the schedule of races and to ensure that a fair result is achieved for competitors.

### **7. Scoring system for regattas** - Amends sailing instruction 17.

- 7.1 When the regatta includes mixed classes sailing in divisions or when there is an overall prize, LBSC will use the current Victorian Yardstick Ratings as a guide to adjust the finishing times for boats in completed races.
- 7.2 LBSC reserves the right to adjust the VYR for any class, when race records for that class at previous regattas indicates that the VYR does not reflect the correct performance rating.
- 7.3 A list of boats and the yardstick, which will apply will be displayed on the noticeboard.

### **8. Prizes for the regatta** - Amends NOR item 18.

- 8.1 A list of prizes to be awarded will be advertised in the regatta information and posted on the noticeboard.
- 8.2 Prizes will be awarded as soon as possible following the completion of racing on the last day of the regatta.