Junior
Competition
Rules

2017

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Schedule 1 (a) Club Administration Manual is to be read in conjunction with the Junior Rules and form part of the Competition Rules.

JUNIOR COMPETITION RULES

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Schedule 1 (a) Club Administration Manual and Schedule 1 (b) are to be read in conjunction with the Junior Rules and form part of the Competition Rules.

1. PARTICIPATING CLUBS AND BODIES
	1. Any club, association or organisation wishing to participate in the game of football under the control
	of North Queensland Football Ltd must be duly registered in accordance with the Constitution.

1.1 AFFILIATION

Affiliation fees shall be determined by North Queensland Football Ltd from time to time. Any club, affiliating

with North Queensland Football shall with the application for affiliation lodge the necessary fees and

particulars of the uniform of its team or teams for affiliation purposes. Upon affiliation, the uniform of

any affiliated club becomes the property of such club and shall not be worn by any other club.

1. PLAYER & COACH REGISTRATION
	1. All registrations must be lodged via the MyFootballClub online process by the player or parent and/or
	legal guardian and shall be accepted by the registered club desiring their registration.
	2. Players must be turning five (5) years of age by the end of the calendar year in which they wish to
	register.
	3. Any player not registered as per current Football Federation Australia Registration Regulations is
	considered ineligible and is not permitted to participate in any North Queensland Football Ltd
	competition.
	4. Clubs shall be permitted to transfer registered players of their respective clubs to other registered
	clubs of North Queensland Football Ltd via the MyFootballClub online registration process. Players must
	not play for a Club until that Club has accepted their registration via the MyFootballClub program.
	5. No restrictions will be imposed on any player transferring into North Queensland Football from
	competitions outside the control of the zone.
	6. All junior competition coaches, managers and other team officials and Mini Roos Team Leaders
	must be registered with current passport style photo uploaded to MFC, as per the Football Queensland regulations, via the MyFootballClub program prior to the commencement of the official competition season. Failure to do so may result in forfeit and or loss of points.
	7. All junior competitive players MUST upload a current passport style photo into MFC before they are eligible to play any fixtures. Failure to do so and if having played any fixtures will result in a possible, minimum 3-0 loss to the offending team.

3 COMPETITIONS

* + 1. North Queensland Football Ltd shall arrange age restricted competitions for junior players as per the
		following table, dependent on the number of nominations received for the various age groups.
		Competitions may be mixed or gender specific as determined by North Queensland Football Ltd.
		2. North Queensland Football will conduct competitions in the below age groups, as required, which
		shall comprise of a series of preliminary grading matches, a complete fixture competition and a final
		series competition. The composition of each age group will be determined based on nominations
		received.

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| --- | --- |
| \*Age Group | Year of Birth Qualification |
| Under 16 mixed | Players attaining the age of 16 years in registration year |
| Under 15 mixed | Players attaining the age of 15 years in registration year |
| Under 15 Girls | Female players attaining the age of 14 or 15 years in registration year |

|  |  |
| --- | --- |
| Under 14 mixed | Players attaining the age of 14 years in registration year |
| Under 13 mixed | Players attaining the age of 13 years in registration year |
| Under 13 Girls | Female players attaining the age of 12 or 13 years in registration year |
| Under 12 mixed | Players attaining the age of 12 years in registration year |

\*Age group is determined by a) all girl’s teams referred to as U?girl’s and b) mixed teams could refer to an U?mixed male/female team as determined by Club

* + 1. No team will be registered in a competition unless the minimum number of players per team is met
		and the player's registration has been accepted by the Club. Such players must be eligible for the
		nominated age group.

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| --- | --- |
| Age Groups/Division(s) | Minimum Number of Registered Players |
| Under 5's to Under 7's |  Four (4) |
| Under 8's and Under 9's | Five (5)  |
| Under 10's and Under 11 's | Seven (7)  |
| All other junior divisions | Nine (9)  |

* + - 1. North Queensland Football Ltd may, from time to time, also schedule other competitions within the
			zone. Rules for these competitions shall be set prior to the commencement of any competition.
			2. North Queensland Football Ltd if required will accept nominations from Northern Fury FC junior teams
			for competitions as deemed appropriate by the Club's technical director.

3.1 FIXTURES

* + - * 1. North Queensland Football Ltd shall conduct competitions for its affiliated clubs to play in
				age and/or divisions and in such manner as North Queensland Football Ltd sees fit
				2. The duration of matches for each age group is outlined in the table below. The Match Official has
				the right to abandon any match if, in his/her opinion, playing conditions compromise player safety.

|  |  |  |
| --- | --- | --- |
| Competition | Duration | Interval |
| Under 16 | 2 x 40 mins | 10 mins |
| Under 15 | 2 x 35 mins | 10 mins |
| Under 14 | 2 x 35 mins | 10 mins |
| Under 13 | 2 x 30 mins | 10 mins |
| Under 12 | 2 x 30 mins | 10 mins |

FFA Mini Roos Football

|  |  |
| --- | --- |
| Under 5 | 15 minutes per half |
| Under 6 | 15 minutes per half |
| Under 7 | 15 minutes per half |
| Under 8 | 20 minutes per half |
| Under 9 | 20 minutes per half |
| Under 10 | 25 minute per half |
| Under 11 | 25 minutes per half |

( c) All matches shall commence within ten (10) minutes of the stipulated time of commencement.

When a match commences later than the stipulated time, short time may be played with two halves
of equal duration to enable any following match to commence at the proper time. No extra
time shall be allowed for injured players during a match.

3.2 POINTS

(a) In all competition fixtures, match points will be awarded as follows:

WIN Three (3) Points

DRAW One (1) Point
LOSS Nil (0) Points BYE Nil (0) Points

If, at the end of the competition, teams are equal on points then goal differences will be taken into
account in determining:

North Queensland Football Premiers

The four teams eligible for the semi-finals in each division.

Teams shall not receive any points and/or goals for the results of any pre-season grading matches
played to finalise placement of teams within divisions.

3.3 GOAL DIFFERENCE

In cases where goal differences apply, the manner in which they will be arrived at shall be:

1. Number of goals FOR minus the number of goals AGAINST.
2. The highest resultant figure from such age division shall be deemed to have the best goal
differences and shall take precedence in determining positions.
3. In the event of teams being equal on goal differences so determined, the team having scored the
highest number of goals totally for the season shall take precedence in determining team positions.
4. In the event of teams being equal on goal differences so determined, and being equal in relation to
the highest number of goals scored totally in the season, then such teams shall be separated by
results played in the fixture round when they played each other;
* if the number of points is equal, then the team with the superior goal difference from matches
played between the teams in question, shall be the higher or highest placed team;
* in the case of goal difference being equal, the team having scored the most goals FOR from
matches played between the teams in question, shall be the higher or highest placed team;
* if the goal difference and goals FOR are equal, then the team that scored the most away goals
from matches played between the teams in question, shall be the higher or highest placed
team.

4 DRAWS

* 1. North Queensland Football Ltd shall be empowered to draw up and determine the fixtures as it deems
	fit and in the best interests of North Queensland Football and the game. Such fixtures shall be
	drawn up and made available to all clubs as soon as practical after the commencement of the
	season. North Queensland Football Ltd will endeavor to ensure all teams play every other team an
	equal amount of times.
	2. All fixtures shall belong to and the copyright therein be deemed to be vested in North Queensland
	Football Ltd.
	3. The team listed first in the draw shall be the home team for that fixture.
	4. Any requests for changes to the draw must be made in writing at least fifteen (15) working days prior to
	the scheduled match. Each request will be determined on its merits. Applications for alterations due
	to "social functions" (e.g. weddings, christenings, confirmations or other social and religious events)
	will not be considered. North Queensland Football's decision in regards to the rescheduling of
	fixtures will be final. Applications due to involvement in Inter-School or other sport will not be
	considered. North Queensland Football Ltd will consider applications where more than three (3)
	registered team players are unavailable due to representative (North Queensland Football,

Football Qld and School) teams.

* 1. Any other applications for changes to the draw shall only be considered by North Queensland
	Football Ltd if it believes that reasonable circumstances exist.
	2. North Queensland Football will reschedule competitive age group fixtures only. There will be no
	rescheduling of MINI ROOS games. Decisions by North Queensland Football are final.
	3. North Queensland Football shall be empowered to enter into agreements to arrange fixtures, either
	interstate or intrastate, bearing in mind at all times the standing of the Zone, State or National
	Authority in such matters and the interests of the members and registered clubs of the Zone.
	4. The Interchange Rule applies for all competitions from Under 12 to Under 16 inclusive. Up to five
	(5) substitute players are allowed on the bench. If a team lists more than 5 substitutes, the team may forfeit that game and/or lose points from the points total for repeat offences.
	5. Where a registered club has more than one team registered in the same competitive
	division, a player cannot play in a team other than that for which that player has been nominated
	and is registered eg – if a club has two (2) teams registered in a 12A division, the players cannot move between the teams

 . Miniroos players may play across teams in their correct age groups where
necessary rather than players playing in a higher age group.

* 1. Clubs can ONLY nominate five (5) competitive teams in total per age group not division. Once all clubs have five (5) teams in a designated age group, clubs may then nominate a sixth.
	2. Clubs shall not arrange matches unless sanctioned by North Queensland Football Ltd.
		1. FORFEITS
			1. In the event a team is not ready to commence the fixture within 10 minutes of the scheduled
			kick-off time, the match will be recorded as a 3-0 win in favour of the opposing team, and the
			points will be awarded to the opposing team.
			2. Should any team claim such a forfeit the completed Official Match Sheet, signed by the appointed
			Match Official, or a club official, if one is not appointed noting the circumstances of the non-playing
			of the fixture must be provided to North Queensland Football Ltd.
			3. Where any listed player on the team sheet where the match was forfeited by the opposition, then
			the fixture shall be counted towards the player's tally of matches played in that age or division.
			4. If, for any reason, a team intends to forfeit a scheduled fixture, the Club is to provide 24 hours
			written notice of the forfeit to the office of North Queensland Football Ltd. North Queensland Football Ltd
			shall be responsible for notifying the opposition team and the Match Officials' coordinator. The
			match will be recorded as a 3-0 win in favour of the opposing team, and the points will be awarded
			to the opposing team.
			5. A Club that fails to provide sufficient notification of a forfeit shall be fined and will be responsible for
			any Match Official fees in relation to the match.
			6. A team, which persistently forfeits matches, may, at the discretion of North Queensland Football Ltd, be
			withdrawn from that competition.
		2. TEAM WITHDRAWALS

If any team in the competition withdraws or is removed from fixture competitions, then the following will

apply:

* + - 1. if the team is withdrawn or removed before the competition has started - a bye in the competition
			will be substituted or a new draw done;
			2. if the team is withdrawn or removed after the competition has started - the recorded results for that
			team will be deleted and a bye in the competition will be substituted
			3. if a team is withdrawn during the second or subsequent rounds, all points and goals acquired will be retained by opposing teams for the completed first rounds. Points and Goals acquired against the withdrawn team will be lost and bye results will be credited for the remainder of the competition for incomplete rounds.

The club involved may be subject to disciplinary action.

* + 1. **POSTPONED MATCHES**
			- 1. Matches may only be postponed by the appointed Match Official or by North Queensland Football Ltd.
				2. North Queensland Football Ltd reserves the right to reschedule all postponed matches on any day, time
				and place as it deems appropriate.
				3. North Queensland Football Ltd reserves the right to record any outstanding fixtures that have not been
				completed within four (2) weeks of the original scheduled fixture date as a 0-0 DRAW.

**8 ABANDONED MATCHES**

Should the Match Official abandon a North Queensland Football match, then the match result
will stand as at the time of abandonment, unless either of the competing clubs refers the matter
to North Queensland Football Ltd for determination.

Replay requests must be made in writing within three (3) working days of the match being
abandoned. The decision of North Queensland Football Ltd regarding the request for a replay shall be
final. North Queensland Football Ltd shall take into consideration the following factors when
considering a request for a replay:

* reasons why the match was abandoned
* result of the match at the time of abandonment
* the impact on the final league standing of a fixture
* the impact on the finals series of a finals match
	1. North Queensland Football Ltd reserves the right to determine the match result if it is satisfied that one
	(or both) of the competing teams, its players, officials, members or supporters were directly
	responsible for the abandonment of the fixture. This includes the abandonment of a match due to

a team having less than seven (7) players in an 11 a side match. If the allegation is proven, North
Queensland Football Ltd may decide to direct any of the following outcomes:

* the match be recorded as "NO RESULT"
* the match be recorded as 0-0 draw
* the match be recorded as a 3-0 win in favour of the opposing team, unless the score at
the time of abandonment was of a greater margin in favour of the opposing team, and
the points will be awarded to the opposing team
* impose a fine, suspend, expel or take whatever disciplinary action it deems necessary

against the offending club(s), player(s) and official(s).

North Queensland Football Ltd determination shall be final.

9 GRADING INTO AGE GROUP DIVISIONS

This will apply when designated by North Queensland Football Ltd
9.1 TEAMS

1. To register a team, each club must name a minimum of players per team (as per rule 3c), such
nomination list to be received by North Queensland Football Ltd no later than the prescribed deadline
via the MyFootballClub program. An allowance might be made, at the discretion of North
Queensland Football Ltd, to allow players named from a lower age group or division, to complete the
player list. Each player can only be nominated in one (1) team.
2. Clubs can nominate five (5) teams in an age as they see fit ie 2 x u12a, 2 x u12b and 1 x u12c OR 5 x u12a etc, for the initial grading matches however players must play in their correct age group unless a Club has a combined age as approved by North Queensland Football Ltd.
3. Any club that is given approval to combine an age group must play in the higher age eg Combined 13/14 team MUST play in u14 competition.
4. All teams are subject to final placement in accordance with the results of grading matches. In
addition to the grading matches, results of the previous season might be taken into consideration by
North Queensland Football Ltd, in determining the final placement of any team. At the discretion of NQF teams may be regraded after the two (2) Qualifying Rounds.
5. NQ Grading Rounds only will consist of 2 x 15 min halves for all competitive teams. Teams may need to play several games over the course of the trial period including Wed night, Fri night, Sat/Sat night and Sun/Sun night.
6. Where clubs fail to nominate a team in the Qualifying Rounds, or where the strength of a team is significantly altered by the late registration of a player or players, the teams will be placed as North Queensland Football Ltd sees fit.
7. Teams will be graded by the end of the grading period. Clubs may challenge their grading within
three (3) days of the grading announcement. North Queensland Football Ltd will consider challenges
and a final decision given within two (2) days of the challenge.
8. No later than two (2) weeks after the Junior Competitive season has started will any requests for regrading be considered by NQF. The decision of NQF will be final.
9. The maximum number of players that can be nominated in each team shall not exceed

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| Age Groups/Division(s) | Maximum Number of Registered Players |
| Under 5's to Under 7's |  Seven (7) (4 players + 3 subs) |
| Under 8's and Under 9's | Eleven (11) (7 players + 4 subs) |
| Under 10's and Under 11 's | Thirteen (13) (9 players + 4 subs) |
| All other junior divisions | Sixteen (16) (11 players +5 subs)  |

1. PLAYERS
	1. In the event of divisions within the one age group, registered clubs will grade players as the
	respective clubs see fit.
	2. Players can only be nominated and play in their own age group unless a combined age group has been approved by NQF for that Club. MINI ROOS players shall not be utilised in junior competition matches.

( c) Players may be borrowed to play in higher divisions ie 12B to 12A provided that they have
played in their own age group in either the same round or the round previous, but may only do so
for a maximum of six (6) matches. The maximum number refers to the total number of matches
played up and not to each team they may play in.

* + 1. If a player plays more than the six (6) games in a higher division, that player shall remain a part of that division for the remainder of the season and are no longer eligible to play in the lower division competition or final series. Should a player be found playing in a lower division that has already qualified for a higher division will result in a forfeit for the lower division team and recording a 3-0 loss and the team may incur a fine.
		2. Higher division players are NOT permitted to play down in ANY division eg 12A to 12B.
		3. No competitive player will be permitted to play up under any circumstance unless a combined team has been approved by NQF
		4. Youngest members of a combined team are not permitted to play down ie a 13 year old in a combined 13/14 team cannot play down to u13.
* PLAYER ELIGIBILITY
	1. A player is eligible to take part in a North Queensland Football Ltd competition match provided his/her
	name is listed on the Game Sheet prior to the commencement of the second half of the match.
	2. Names of players who are not present at the commencement of a game are to be struck off the
	game sheet and should be added to the game sheet should they arrive before the commencement
	of the second half.
	3. Any player under suspension by North Queensland Football Ltd or any other Federation is deemed
	ineligible, and not permitted to participate in any fixture until that suspension is served.
	4. A player whose name is not listed on the Game Sheet prior to the commencement of the second
	half of any competition match is considered ineligible and is not permitted to participate in that
	match.
1. FINALS
	* 1. No club will be permitted to participate in the finals series if they are un-financial with NQF. Prior to the commencement of the finals series NQF will advise all clubs as to their respective financial status with regard to participating in the finals series.
		2. To qualify for the finals, a player shall have played more than half of the eligible matches in that
		respective division, except where determined by North Queensland Football Ltd for players

transferring into North Queensland Football Ltd competition, late registration or injury. Relevant documentation must be provided from a DR or similar to NQF when requesting eligibility through injury stating nature of injury and time requested away from sport or similar activities.

 In the event a Club cannot field a team of 11 players in a game during the finals, the Club may make
application to North Queensland Football Ltd for players who have not qualified for consideration.

* + 1. The leading team at the end of the last round of fixtures in all age groups and or divisions shall be
		declared Premiers of their respective age group and or division. In the event of multiple teams having equal points the team with the best goal average shall be declared the winner. Should multiple teams have the same goal average, the Premiership will be shared.
		2. The four leading teams at the end of the last round shall play the finals as follows:

Week 1: Semi Finals
1 v 2 - Major Semi Final (Match A)

3 v 4 - Minor Semi Final (Match B)

Week 2: Preliminary Final
Loser (Match A) v Winner (Match B) = (Match C)

Week 3: Grand Final
Winner (Match A) v Winner (Match C)

* + 1. The winner of the grand final shall be declared Grand Final Winners of their respected age group
		and or division and receive a North Queensland Football Ltd trophy.
		2. In the event of a match being drawn at the end of the time allocated to the various age divisions
		during any of the finals extra time each way shall be played. Extra time shall be ten (10) minutes
		each way. Also:
* There will be a five (5) minute break between normal time and extra time, but no break
between the first and second period of extra time.
* If a result can't be achieved in any of the Finals after extra time, then the FIFA rules will be
invoked to achieve a result e.g. penalty shoot-out.

(j) In a Penalty Shoot-Out a series of five (5) penalty kicks shall be taken by each team

alternatively by different kickers. The goalkeeper may be replaced at any time. All players that
were on the field at full time and not actively engaging in the taking of the penalty kicks shall remain
on the halfway line in the centre circle. Team officials and interchange players are not permitted to enter the
field of play. If, after both teams have taken five kicks, each has scored the same number of
goals, then the taking of kicks from the penalty spot shall continue by a different player and all
eligible players must take a kick before any player can take a second kick in the same order until
such time as each has taken the same number of kicks and one team has scored a total of
goals which establishes it as the winner.

11 MATCH DAY REQUIREMENTS

 All junior fixtures shall be played at Brolga Park and any other affiliated associations approved by North Queensland Football Ltd. North Queensland Football Ltd will have substitute benches and technical areas set up for all competitive matches and will be on the side of the field opposite the crowd, where possible. (Refer to Laws of the Match).

* A maximum of nine (9) persons are permitted to be within the confines of the technical area.
They may include the coach, assistant coach, the substitutes and either the trainer or medical
staff.
* Approved NQF Identification Lanyards shall be worn at all times by the team coach, assistant/s, the
team manager and the team sports trainer by Round 1 for competitive teams and Round 3 for non-competitive teams. Only persons with such identification or designated players as listed on the match sheets shall be in
the technical area.
* Competitive team officials who fail to wear their approved NQF ID lanyard OR have not registered are not permitted to sit in the Technical Area. Repeat offenders may be fined and may be removed permanently from the Technical Area.
* Only one person at a time is authorised to convey tactical instructions to the players during the
match.
* The coach and other officials shall remain within the confines of the technical area, except in
special circumstances, for example, a team sports trainer or doctor entering the field of play,
with the Match Official's permission, to assess an injured player.
* All substitutes must be seated within the technical area. They must wear bibs or an alternative
coloured uniform to their and the opposition team strip, Substitutes are permitted to warm up
outside of the technical area, provided they are wearing bibs or an alternative coloured uniform
to their and the opposition team strip. When warming up, substitutes are requested to choose
an area furthest from the opposing team.
* All occupants of the technical area must behave in a responsible manner. The Match Official
has the right to expel any person from the technical area at any time as he or she sees fit. The
match will not recommence until that person has left the playing field to the Match Official's
satisfaction.
* Smoking is not permitted at Brolga Park during Junior Fixtures. The consumption of alcohol is only permitted in the designated area.
* Any club that holds Junior fixtures at their home grounds must abide by all new smoking and Liquor Licensing Laws.
	1. North Queensland Football Ltd will print all competitive and non-competitive team sheets using information inputted by clubs into Sporting Pulse. These can be collected from the pigeon hole in front of the Game Day Office.
		1. NQF will supply all team officials with one laminated ID sheet of all eligible players in that age group. Prior to the commencement of the fixture all teams must inspect opposition players against the ID cards. If all players are eligible the official signs the team sheet and checks the eligibility box. If there is doubt about a player, the player’s details are recorded in the eligibility box and NQF will follow up. See Rule 11 (k) The player can still play in the fixture. See Rule 11 (j)
		2. Both teams must hand their team sheets to the Game Day Office 15 minutes before kick-off.
		3. A team should not list more than sixteen (16) players on a team sheet for a match. If a team does
		so, then any player(s) over and above the sixteen players first listed is (are) considered ineligible and further penalties may apply. See rule 4 (h)
		4. At the conclusion of the game the Referee will immediately complete the Team Sheet in the Game Day Office.
		5. NO earlier than 15 minutes after the game, officials from both teams can sign their respective team sheets in the Game Day Office.
		6. For junior non-competitive matches North Queensland Football Ltd will produce Game Sheets from Sporting Pulse.
		Therefore any alterations to teams must be completed by midnight on the preceding Thursday.
		7. In the case of a club proven to have played an ineligible player the offending club shall forfeit the
		match with a 3 – 0 minimum result recorded (unless the goal difference was greater to the non-offending club) to their opponents and may receive a fine from North Queensland Football Ltd
		8. Challenging the Eligibility of a Player
* On match day, any team may ask the eligibility of any opposing player.
* Should the identity of a player be challenged at any match they are involved in, the opposition must complete the player eligibility box on the team sheet.
* No club official shall have the power to prevent an opposition player from taking the field for any
reason.
* NQF reserve the right to check and/or be present during the Team ID process to ensure procedures are being adhered to and completed correctly. If a team is found to be in breach or deliberately trying to mislead either the opposition or NQF then NQF reserve the right to pursue further action against the team.
	+ 1. Any club is permitted to lodge a letter of protest to NQF. The protest must be in writing under club letterhead and be forwarded to North Queensland Football Ltd, within two (2) days of the match.
* Protests will only be considered for obvious breaches of the laws of the game that clearly had a material effect on the outcome of the Match.
* No protests as to the result of a Match will be considered in relation to disciplinary decisions of the Match Officials or decisions of facts relating to play.
* Protests must be accompanied by a $150.00 administration fee, in order to be considered. The administration fee must be lodged together with the written protest. A refund may apply at the discretion of the Board if a protest is upheld.
1. If, through adverse weather conditions or other Acts of God, all fixtures are not played on a
particular day/night, matches will be replayed where possible. If a single match is abandoned
through any cause, discretionary power as to the award of points, replay or penalty shall be vested
in North Queensland Football Ltd, as per Rule 8.

(n) Players in all grades must appear in proper apparel in the club's registered colours, shirts or

jerseys, each with different numbers, and shoes and shin guards in accordance with the laws of the
match. In the case of a player infringing, the Match Official shall have the power to order the
offending player off the field in order to rectify their apparel or footwear. Goalkeepers must appear in a distinct colour from that registered by the goalkeeper's own club or the opposing team.

(o) Where two clubs are participating have the same registered colours the first named team will be
classed as the home team and the away team must change colours.

(p) Every registered club is responsible to North Queensland Football Ltd for the action of its players and
officials. All clubs are further required to prevent physical and verbal intimidation from spectators
towards Match Officials, Assistant Match Officials, officials and players prior, during or at the
conclusion of matches. North Queensland Football Ltd shall be empowered to engage the assistance
of Police at all matches should the presence of Police be desirable. It shall also be the responsibility
of participating clubs to have suitably attired officials to ensure that adequate protection is given to
Match Officials and assistants.

(q) Junior football sizes shall be in accordance with the Football Queensland rules and are as follows:

Size 3 = Under 6 to Under 9
Size 4 = Under 10 to Under 13
Size 5 = Under 14 to Under 16

(r) For a team to take the field, seven (7) or more eligible players must present themselves to play.
(This rule applies for 11 a side matches).

* + 1. MATCH OFFICIALS
			1. Any Match Official or Assistant Match Official who is also a registered player and is suspended from
			any match as a player shall not be eligible to act as a Match Official or Assistant Match Official whilst
			under suspension as a player, as per the directive from FFA.
			2. Match Officials and Assistant Match Officials shall be paid such fees as shall be from time to time
			determined by North Queensland Football Ltd. Match officials will be paid eft on the Wednesday following fixtures.
			3. If a registered Match Official is unavailable, an alternative Match Official may be utilised, providing
			both teams approve the selected person. If both teams cannot agree, then a person should be
			appointed by the home team to officiate the match.
			4. Any person officiating in a match shall be deemed to have the same authority as a registered
			Match Official to control the match.
			5. All Match Officials appointments will be available via Sporting Pulse prior to the scheduled
			matches, where possible.
		2. MINI ROOS FOOTBALL

Mini Roos matches will be played as per FFA rules.

* + 1. MISCONDUCT

The National Disciplinary Regulations will apply.

* + 1. MISCELLANEOUS

All trophies shall remain the property of North Queensland Football Ltd, and clubs holding any of these

trophies shall be responsible for the preservation of those trophies and shall be responsible to restore

or replace any trophy which has been damaged, mislaid, destroyed or stolen. All trophies are to be

engraved and returned to North Queensland Football Ltd no later than 1 August in each year.

**16 FINES AND SANCTIONS**

North Queensland Football shall have the power to impose such penalties as it sees fit upon
registered clubs which are found to have brought the Game into disrepute or in breach of these
rules.

Teams that either forfeit the game or field understrength teams as determined by the NQF Board shall receive the following penalties

1. Loss of points in the local competition
2. Shall cover all costs associated with the game ie referees
3. Further penalties may apply at the discretion of the NQF Board