

Draw Night

6th September 2016

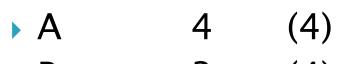
Sutherland ShireSoftball Association

Thank You



• We launched the new FSP system this year and overall we have managed well.

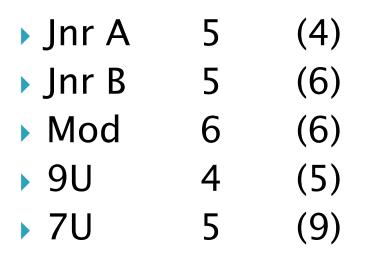
Senior Competition



- ► B 3 (4)
- L1 4 (4)
 L3 8 (8)
- SP 4 (4)
- MB 9 (4)
- Total 32 (28)



Junior Competition



Total 25 (30)



Sign Me Up

- We had 27 (33) requests come in....
- Google Search 14 (16)
 Facebook 3 (4)
 Friend 4 (4)
 Flyer 3 (0)
 Other 3 (9)



Team Lists



- Team Members need to be in your Team List in FSP or 'in flight' with either a Interchange or Clearance
- Officials need to be listed in the Team Contacts section
- All Officials (that are not playing) need to be registered as Officials in the system.



Interchange Requests

- Reminder to ALL that when you put in an interchange request you need to have the reason in the request.
- This need to be the final destination grade and team that the person is playing in.
- Failure to do this may delay or reject your request.

Calendar



> 3rd Sep

▶ 6th Sep

- > 10th Sep
- ▶ 17th Sep
- ▶ 21st Sep

Oct

) 1 st

Working Bee

Delegates Meeting; hand out Round 1

Round 1/U13 State

Round 2/SNSW AGM

Round 3 / U15 Sharkbite

(no rounds as we are in school holidays)

October long Weekend

Calendar – cont



- ▶ 8th Oct Ro
- ▶ 15th Oct
- > 22th Oct
- > 29th Oct
- ▶ 5th Nov
- ▶ 12th Nov

- Round 4
- Round 5
 - Round 6
 - Round 7
 - Round 8
 - Round 9
 - U15 in Manly

Calendar – cont



- ▶ 19th Nov Round 10
- ▶ 26th Nov Round 11
- ▶ 3rd Dec Round 12
- ▶ 10th Dec
- ▶ 17th Dec Round 14
- Christmas Break
- > 23rd Jan Weekend

Australia Day Long

Round 13

Calendar – cont



- > 28th Jan
- ▶ 4th Feb
- ▶ 11th Feb
- ▶ 18th Feb
- > 21st Feb
- ▶ 25th Feb
- ▶ 4th Mar
- ▶ 11th Mar
- ▶ 9th May

Round 15

- Round 16
- Round 17
- Round 18

Delegates before Finals

- Semi Finals
- Finals
- Grand Final

AGM



Coaching

30th Aug 6pm - Tue - Coaching Level 1
 13th Sep 6pm - Tue - Coaching Level 2

We need to have everyone's expressions of interest into the Association at <u>coach@sssa.org.au</u> by end of this week so we can prepare the manuals etc. for the training

Not sufficient interest, wont be run

Scoring



- ▶ 9th Sep 7pm Fri Intro to Scoring
- ▶ 7th Oct 7pm Fri Scoring Level 1
- Expressions of interest need to be sent to <u>gear@sssa.org.au</u>
- There will be a sign up sheet on the grounds for the Level 1 course
- Not sufficient interest, wont be run

Umpiring



- ▶ 8th Sep 7pm Thu Ump Training
- ▶ 22nd Sep 7pm Thu Ump Training
- All Teams (Not Mod or T-Ball) to be represented
 - If you have something you want to know contact <u>umpire@sssa.org.au</u>
- Clubs are reminded that all umpiring duties now fall to Clubs to full fill.
- The SSSUA will relieve games from clubs as opportunity presents.
- The more clubs are able to supply interested parties the more games can be relieved.

Minders Training



- ▶ 15th Sep 7pm Thu
- Clubs with minders who are interested in knowing more about the roles and responsibilities of Minders are asked to attend.
- Please let <u>umpire@sssa.org.au</u> know if you will have anyone attending by Sunday 11th September

Not sufficient interest, wont be run



Working Bee – 3th September

- As you know the weather won this round.
- Thanks you to all those that came down to assist.
- There will be a second working bee to move the dirt from Diamond 2 outfield.
- This is scheduled for Saturday the 1st October, the long weekend after round three.
- Those with 3 or more Delegates need to supply 1 person for the day until finished.



Dirt in Diamond 2 Outfield

- While the dirt remains it will constitute a Blocked Ball
- If the ball deflects from or goes over the mound it will be blocked
- If the fielder making a play on the ball is interfered with by the mount it is a blocked ball
- If the umpire looses sight of the ball it is a blocked ball
- Two bases form the time of the hit.

Draw and Duty Roster

Crossovers



- > Again there are A LOT of crossover requests .
- We will be unable to pay all crossovers all of the time
- For the crossovers to work all grades will need to play in all time slots

Duty Roster



- Duty Roster will be issued with the draw.
- Same staffing as last year, 5x overlapping shifts 2x people per shift
- Setup Duty Clubs are to report to the Duty Person at the control room at 7AM and 6PM for direction on activities

Umpiring



- A significant effort in balancing umpiring.
- Games will be 'relieved' (taken over) by the SSSUA



Round 1, 2 & 3 Draw

- Round 1, 2 and 3 being handed out
- Please review and confirm all your teams are accounted for

Questions?



Committee to please remain