



**FFSA COMPETITION OPERATING
REGULATIONS**
**Specific to Junior Premier and State League
Competitions**
(also applicable to MiniRoos and any Junior Competition Conducted by FFSA)

Amended and Updated

November 2015

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Application

These Competition Operating Regulations specify the requirements and regulations specific to the Junior Premier League and State League, Junior Cup Competitions, MiniRoos and any junior competition conducted by FFSA. These regulations are to be implemented in conjunction with the FFA Statutes and Regulations and FFSA Competition Rules and Regulations.

In the event of inconsistency between these regulations and any other FFA or FFSA regulations, the interpretation will prevail in the following order;

- i) FFA Statutes
- ii) National Registration Regulations
- iii) National Disciplinary Regulations
- iv) FFSA Competition Rules and Regulations
- v) These Regulations

Scope

These regulations:

- i) apply to participating teams, players and officials participating in the Junior Premier League, State League, Junior Cup Competitions;
- ii) apply to all Junior Premier League, State League, Cup Competitions and MiniRoo Games and any junior competition conducted by FFSA;

Junior Premier and State League Competition

1. Enforcement of Rules

The FFSA Junior Premier League (JPL) and the Junior State League (JSL) shall be subject to all of the FFSA Competition Rules, unless specified. These rules are specific to all JPL and JSL competitions conducted by FFSA.

2. Team Nomination Requirements

- 2.1 Clubs that participate in the Senior Men's Competition are required to field junior teams in line with the National Premier League (NPL) competition requirements.
- 2.2 Clubs that participate in the Senior Men's National Premier League must field a team in each of the following JPL age groups and at least one team in each of the MiniRoos age groups
 - a. Under 16s
 - b. Under 12s, 13s, 14s, 15s,
 - c. MiniRoos – Under 6 to Under 11
- 2.3 Clubs that participate in the Senior Men's State League One must field the number of teams outlined below in the JPL and MiniRoos competitions:
 - a. A minimum of three teams across the JPL age groups.
 - b. A minimum of two teams across the MiniRoos age groups.

- 2.4 Clubs that participate in the Senior Men's State League Two are not required to field junior teams or or MiniRoo teams but are strongly encouraged to do so.
- 2.5 Clubs that participate in the Senior Men's Competition and any other club may nominate teams into the JSL. There is no restriction on the number of teams that a club can nominate per age group in the JSL.

3. Age Eligibility

- 3.1 The following age eligibility shall apply to the JPL and JSL: IE 1st January - 31st December each year:

Players who turn 17 in the year of competition are eligible to play in the Under 17
Players who turn 16 in the year of competition are eligible to play in the Under 16
Players who turn 15 in the year of competition are eligible to play in the Under 15
Players who turn 14 in the year of competition are eligible to play in the Under 14
Players who turn 13 in the year of competition are eligible to play in the Under 13
Players who turn 12 in the year of competition are eligible to play in the Under 12

- 3.2 A maximum age for all junior divisions has been set. A player who exceeds the maximum age may only be considered for an exemption to the maximum age based on medical grounds. This may also include players with a learning difficulty. To be eligible for consideration, the club must complete Application for a 'Player to Play Down an Age Group'. This application must also include a letter from a qualified medical practitioner or a teacher. The decision to grant an age exemption will be at the discretion of FFSA based on the application.
- 3.3 A minimum age to participate in each age group has not been set. The club and parent or carer is responsible for ensuring that the player is played according to their capabilities.

4. Duration of Games:

Under 15 to 17	2 x 40 minutes
Under 13 to 14	2 x 35 minutes
Under 12	2 x 30 minutes

5. Player Registration

- 5.1 All players must be registered to participate in the FFSA Competitions. It is the responsibility of the club to ensure that a player is registered prior to them being played.
- 5.2 The registration of a player is to be completed using the online MyFootball Club registration system. A process of self registration will be used, requiring the player and parent or carer to go online and register. Full details relating to the registration process will be provided to clubs on annual basis.
- 5.3 A player may register as of the 1 January each year.

- 5.4 A player can only be registered with one FFSA club . A player may register to play with an affiliated junior association team and a FFSA JPL/JSL club.
- 5.5 A player must be registered in accordance with clause 5.2, prior to participating in any game in a sanctioned FFSA Competition. For the avoidance of doubt, a player may register at any time leading up to the first competitive game of the season that the player participates in.
- 5.6 A player may not register with a club after the 30th of June of that season except for new players who have not previously been registered with any FFSA club in the that season or as approved by FFSA.

6. League Formation

- 6.1 All JPL and JSL divisions in each age group shall be formulated by FFSA on an annual basis following receipt of team nominations. In addition to clubs nominating teams, FFSA Development Squads may also be included into the competition structure at the discretion of FFSA.
- 6.2 The number of teams placed into any one league will be at the discretion of FFSA. Where possible, no less than 7 teams and no more than 12 teams will be placed into any one league.
- 6.3 The promotion and relegation of teams from season to season will be at the discretion of FFSA. Where possible, 2 teams will be promoted and 2 teams will be relegated.
- 6.4. Under 12 Leagues will be zoned based, where possible.
- 6.5 Teams that nominate for the JSL will be accommodated where possible in a JSL division. If there are an insufficient number of teams to conduct a viable JSL division, the nominated JSL teams will be placed in the lowest JPL division in that age group.
- 6.6 The formulation of all JPL and JSL divisions is at the discretion of the FFSA.

7. Movement of Players

- 7.1 A club is not permitted to recruit more than 50% of players from another team that is affiliated to the FFSA competitions. If a club has recruited more than 50% of players from another team, they must demonstrate that there are exceptional circumstances for the FFSA to consider. Any decision will be at the discretion of the FFSA.
- 7.2 A club may move a maximum of four players from the Junior Premier League to the Junior State League in any given week.
- 7.3 Where a club has more than one team in any JPL age group, the club may move a maximum of four (4) players between each team at any given time. Please note that this will only apply where FFSA has been unable to accommodate JSL teams and consequently they have been allocated to a JPL league.

- 7.4 Where a club has more than one team in any JSL age division, the club may move a maximum of four (4) players between each team at any given time.
- 7.5 Goalkeepers are exempt from this rule and may move in accordance with age eligibility.

Breach of the rule – Forfeit of game and Level 2 Fine.

8. Match Fixtures and Results

- 8.1 If a club wishes to change the date, time and/or venue of a match fixture, the club must submit in writing the requested change and the reasons for the change. This request must be provided to FFSA no later than 14 days prior to the scheduled game. If the request is granted, FFSA will notify the participating clubs via e-mail. Any changes will be at the discretion of FFSA.
- 8.2 If a club does not submit a request for a change of fixture within the timeframe outlined in 8.1, a change may only be granted if both teams involved in the fixture agree to the requested change. Any changes outside of the permitted timeframe may result in the request not being granted, or, in the case of the request being granted, may result in a Match Official not being appointed.

Final approval for any changes to fixtures will be at the discretion of FFSA.

- 8.3 The result of all matches must be submitted online in Fox Sports Pulse Competition Management System by the home club by 9:00am the day after the match.
- 8.4 The scores that are submitted by the clubs are unofficial results. Once FFSA has received the team sheets, these scores will be checked and updated as required.
- 8.5 A rule relating to goal difference will apply to all JSL Competitions. This rule applies to any results with a goal difference greater than eight (8). These results will be amended so that the goal difference is equal to eight (8).
For example if the score line is 15 nil, it will be recorded as an 8-0 result. If the score line is 16-2, it will be recorded as a 10-2 result.

9. Interchange of Players

- 9.1 The JPL and JSL shall permit the interchange of players in all age groups including the Under 17 Age Group.
- 9.2 In matches where interchange is permitted, the following procedure shall apply:
 - a. An interchange may only be made in the “interchange zone” which shall be on 1 side of the field of play, extending for 1 metre on either side of the halfway line;
 - b. A team shall only use an interchange player who is named on the team sheet;
 - c. An interchange shall only be made when the ball is out of play, or at a stoppage of play and is permitted by the match official;

- d. When making an interchange, the following conditions shall be observed:
 - (i) the player leaving the field shall do so by crossing over the interchange zone;
 - (ii) the interchange player shall not enter the field until the player leaving the field has passed completely over the interchange zone;
 - (iii) the interchange player shall enter the field by crossing over the interchange zone; and
 - (iv) when the interchange is complete, the interchange player becomes a player and the player who was replaced ceases to be a player.
- e. The number of interchanges that may be made during a match is unlimited, a player who has been replaced may return to the field by being interchanged for another player; and
- f. The referee may caution any interchange player who enters the field of play before the player being replaced has completely left the field, and leaves or enters the field from a place other than the interchange zone.

10. Non-Attendance of a Referee

- 10.1 Where possible the FFSA will appoint a Referee to all JPL and JSL fixtures.
- 10.2 If a Referee is not appointed to a game, the FFSA will, where possible, notify all clubs prior to the fixture being played.
- 10.3 Where possible a Referees will be appointed to all U15JPL, U16JPL and U17JPL games. In the absence of an appointed referee, if both teams are in agreement, the game can be played with the appointment of a club referee. Where both teams are not in agreement the game is not to proceed. The preference is always for the game to be played. If both teams agree to play the game and the game is completed, the result will stand unless FFSA determine that a breach to a rule has occurred.
- 10.4 If an appointed Referee does not attend the match, both clubs must inform FFSA within 48 hours of the scheduled fixture.
- 10.5 In the absence of an appointed Referee, the two teams shall undertake the following process:
 - a. Prior to all games, FFSA will, where possible, notify all clubs via e-mail of the games that will not receive an appointed Referee.
 - b. Where a Referee is not appointed, the **home team** will appoint a Club Referee. A team has no right to request the match be postponed due to the appointment of a Club Referee. Any team who refuses to take the field of play shall be deemed to have committed a breach of Rule 30 page 18 of the Football Federation SA Competition Rules and Regulations.
 - c. If a club referee is appointed they must ensure that both teams have completed a team sheet.

- d. The club referee must ensure that they receive the team sheets from both teams prior to the commencement of the game. No game should proceed until the team sheets have been provided.
 - e. The club referee has the same decision making capacity as an officially appointed referee. This means that they can enforce cautions, send-offs and submit any reports regarding team and/or spectator behaviour.
 - f. On completion of the game, the club referee must ensure that the team sheet is completed by including, where required:
 - i. Goal scorers
 - ii. Cautions and red cards
 - iii. Player injuries
- 10.6 The home team is responsible for gaining the team sheets from the referee and forwarding them to FFSA within 48 hours.
- 10.7 A club that has a grievance or complaint following a game where there has been no appointed match official must submit a report to the FFSA within 48 hours.

11. Minimum Ground Requirements

- 11.1 All JPL and JSL grounds are required to have minimum requirements:
- a. Clubs shall have sufficient pitches for the teams nominated (eg. 1 pitch for every 4 teams in Under 12 to Under 17 divisions)
 - b. For player and public safety, adjacent pitches shall have at least 3 metres space between each pitch, unless approved by the Competition Administrator;
 - c. Minimum size fields in accordance with the Laws of the Games and MiniRoos requirements.
 - d. Changing room facilities. Club grounds shall have female and male toilet facilities, and designated non-smoking areas and alcohol-free areas;
 - e. Club grounds must enable emergency vehicles to gain access to all fields.
 - f. The club must have a fully supplied first aid kit for each team that they field and a designated person, with first aid qualifications, to administer the first aid.
 - g. If there is no spectator fence fully enclosing the playing field for the ages groups Under 8 – 17 matches, the home club shall mark a boundary line not less than 2 metres outside the touch lines and the goal lines.

12. Match Balls

- 12.1 All clubs must use the match ball type and brand as stipulated by the FFSA on an annual basis.

12.2 Each team must use the match ball size suitable to the age group:

- | | |
|-----------------------|--------|
| a. Under 6-7 | Size 3 |
| b. Under 8-9 | Size 3 |
| c. Under 10 – 12 | Size 4 |
| d. Under 13 and above | Size 5 |

Junior Cup Competition Rules

13. Player Eligibility

13.1 Players can only play for one club in all Cup Competitions.

13.2 Players shall not be permitted to be listed in a semi-final or final of the Junior Cup Competition unless they have been named on the team sheet in at least one match in an earlier cup round of that same age cup competition. Where a team progresses directly into the semi-final without playing a game, this rule is not applicable.

13.3 Where a club may not have sufficient players to field a team in a semi-final or final due to injury or illness, a club may request an exemption to clause 13.2 by submitting a request to FFSA requesting to name additional players. If an exemption is granted, the club may only be permitted to move players up from a lower or equal age group. Any decision is at the sole and absolute discretion of FFSA.

14. Movement of Players

14.1 For all Junior Cup Competitions, players shall be permitted to move up an age group, but once the player has moved up to a higher age group they shall not be permitted to move back down to the lower age group. If a Club has two teams in the same age group, once a player has played for one team, they shall not be permitted to move to the other team in the same age group.

14.2 Players are not permitted to participate in the Junior Cup Competition if they have participated in a Senior Cup Competition, being the Under 18s, Reserves or WFFA Cup.

14.3 A goalkeeper is not cup tied and may play for another team if age eligible. This rule only applies provided that they play as a goalkeeper.

Breach of Rule – Forfeit of Game and Level 2 Fine

15. Match Duration and Procedures to Determine the Winner of a Match

15.1 Match Durations for all Cup Competitions shall be the same as League matches as specified in clause 4 of these regulations.

15.2 In the event of a draw at the end of normal time in all Junior Cup Competitions, 10 minutes of extra time each way will be played. If the game is still drawn at the end of extra time, the result shall be decided by penalty kicks in accordance with the FIFA Laws of the Game.

16. Player Suspensions

- 16.1 A player who receives two (2) yellow cards during the cup competition shall be suspended for one (1) match. The suspension is to be served in the next round of the cup competition in that season. If the team is no longer participating in the cup competition, the player is to serve the suspension in the next competitive game/s.

Penalty - \$25.00 Fine

- 16.2 All yellow cards received during the cup competition shall be cancelled at the conclusion of that competition unless the player has received a suspension due to the accumulation of yellow cards. If a player receives a suspension due to the accumulation of yellow cards and his club is no longer involved in the cup competition, the suspension will be served in the next competitive game/s.
- 16.3 A player who receives a Red Card during the cup competition shall be suspended in accordance with the National Disciplinary Regulations and the suspension shall be served in the next competitive game/s.

Penalty - \$50.00 per red card

17. MiniRoos Guidelines

Please refer to the MiniRoos Guidelines for Under 6 to Under 11.

18. Penalties and Fines

Scale of Penalties

Unless otherwise specified in the rules and regulations, the following penalties will be applied.

- | | |
|---------------------|--|
| Level 1 fine | A fine of \$50.00 for the first offence and \$100.00 for a second offence within 12 months. |
| Level 2 fine | A fine of \$100.00 for a first offence and a fine of \$200.00 for a second offence within 12 months. |
| Level 3 fine | A fine of \$200.00 for the first offence and a fine of \$300.00 for the second offence within 12 months. |
| Level 4 fine | A fine of \$500. |
| Level 5 fine | A fine of \$1,000 |

19. Summary of Fines

Penalties relating to breaches of rules and regulations and operating guidelines are stipulated at the end of each rule or regulation where a penalty is applicable. The above scale of penalty is to be implemented unless otherwise stated.

a. Withdrawal of Teams

- i. Prior to the generation of fixtures
Penalty: Level 3 Fine – For JPL / JSL / MiniRoos
- ii. Following the generation of fixtures and prior to the season commencing
Penalty: Level 4 Fine – For JPL and JSL / MiniRoos Level 3 Fine
- iii. Following the commencement of the season
**Penalty: Level 5 fine – For JPL
Level 4 Fine - JSL
Level 3 Fine - MiniRoos**

b. Junior Premier League and Junior State League Forfeit of Games

A club that forfeits a game will incur a fine. The amount of the fine will vary depending if the club has provided notification or no notification to FFSA and the number of games that the team has forfeited during the season. The following fine schedule will apply to all games that are forfeited:

No Notification to FFSA - JPL
Level 3 Fine plus half the referee fees

No Notification to FFSA - JSL
Level 2 Fine plus half the referee fees

Notification to FFSA - JPL
Level 2 Fine

Notification to FFSA - JSL
Level 2 Fine

c. MiniRoos Cancellation of Games

A club that cancels any MiniRoos game will incur a fine.

Level 1 Fine

d. Playing of an Unregistered, Ineligible and Suspended Player

Level 3 Fine - JPL
Level 2 Fine – JSL
Level 1 Fine - MiniRoos

e. Teams Sheets

Incomplete Team Sheets	\$25.00 per offence JPL/JSL
Altering a team sheet once a game has commenced	Level 2 Fine

Playing a player not listed on the team sheet	Forfeit of the game and a Level 3 for JPL and Level 2 Fine JSL
f. Match Balls	
Use of Incorrect Match Balls	Level 3 Fine - JPL Level 2 Fine – JSL Level 1 Fine - Miniroos
g. Ground Stewards	
Not providing required number of Ground Stewards	Level 2 Fine - JPL Level 1 Fine – JSL/MiniRoos
h. Yellow and Red Card Fines	
League Accumulation of 5, 8, 11, 14 and 17 Yellow Cards (No fine is to be paid if 5 cards are not received)	\$25.00 for each offence
Cup Competition Accumulation of Yellow Cards	\$25 for each offence
Red Card issued to player	\$50 for each offence
Dismissal of a Team Official from the Technical Area	\$50 for each offence

i. Appeals

A club may appeal a decision of the FFSA or Disciplinary Committee. If the appeal is successful, that is the Disciplinary / Appeal Committee finds that there has been no breach of Competition Rules and Regulations and imposes no sanctions, FFSA will reimburse 100% of the appeal fee.

Example 1

A club appeals the findings of the Competition Department, a player is issued with a three match suspension for a R1 offence. The Appeal Committee on hearing the evidence reduces the sanction to two matches. This would not constitute a reimbursement of the Appeal Fee as a sanction is recorded.

Example 2

A club appeals the findings of a Disciplinary Committee who implemented a \$1000.00 fine for breach of spectator code of conduct. The Appeal Committee on hearing the evidence finds that the club undertook every possible action to prevent the breach and is found not guilty. The club would be entitled to a refund of the Appeal Fee.

Appeal Fee \$250.00

j. Non-attendance at Meetings

First non-attendance	No fine
Non-Attendance there after	\$20.00 per meeting