



MATCH DAY REQUIREMENTS

JUNIOR GIRLS' AND SENIOR WOMEN'S COMPETITIONS

Outlined below is a summary of match day requirements that need to be fulfilled by all teams. For further information please refer to the Football Federation SA Competition Rules and Regulations.

Team Colours

1. The home team must wear the colours that they have nominated as their home strip. If there is a colour clash, the **AWAY** team must change. If the away team cannot change and the two clubs cannot agree to the wearing of an alternative playing strip or bibs, the game will be postponed. If the game is postponed the AWAY team will forfeit the game for not providing an alternative strip.

Duration of Games

Premier/Reserve, Div 1 & 2	45 minutes x 2 halves
Division 3-5 & Collegiate	40 minutes x 2 halves
Under 17 League	40 minutes x 2 halves
Under 15 League	35 minutes x 2 halves
Under 13 League	30 minutes x 2 halves
Under 11 League	25 minutes x 2 halves
Under 9 League	20 minutes x 2 halves

Match Balls

1. All teams must use the match balls that have been sanctioned by the Football Federation SA. A **PUMA Match Ball** must be used in all Games and carry the FFSA logo. All Women's Premier and Reserves teams must use the Puma Evo Power 1, Senior Women's the Puma Elite 1, Junior Girls and Mini Roos must use the Puma Elite 2.

Registration of Players, Coaches and Officials

1. All Players, Coaches and Team Officials who occupy the Technical Area must be registered and made active on the MyFootball Club registration database prior to participating in any match or being listed on the team sheet.

Electronic Team Sheets

1. All teams must complete an Electronic Team Sheet via Fox Sports Pulse. The team sheet must include all of the players that are competing in the game. Up to 23 players may be pre-populated on to the Electronic Team Sheet however a maximum of 16 players may be listed prior to kick off. Further information relating to team sheets can be found in the attached Electronic Team Sheets Quick Guide.

No player is to be named on the team sheet if they are not registered with Football Federation SA. **If in doubt do not play the player.**

2. The team sheet must be provided to the match official prior to the commencement of the game. All match officials have been notified that they must not commence a game without first receiving the team sheet. No additions will be permitted once the team sheet is provided to the match official.
3. At the conclusion of the game, a team official must notify the match official of any injuries and sign off on the team sheet. The team official **must only** sign the team sheet if the final score line, goal scorers and

red and yellow cards has been included on the team sheet by the match official. If this information is not outlined, the team official is not to sign the team sheet until the match official includes the information. At the conclusion of the game the team official is to take a photo of the team sheet for their records.

Referee Fees

1. Prior to the commencement of the game or as agreed with the match official, the home team will pay the match official the following match fee:

	Referee Fee	Assistant Referee Fee
Premier Division	\$80.00	\$40.00
Premier Reserves	\$65.00	\$32.50
Division 1-5	\$60.00	\$30.00
Collegiate Women	\$60.00	\$30.00
Under 13	\$40.00	\$20.00
Under 15	\$45.00	\$22.50
Under 17	\$50.00	\$25.00

- * Payments for Women's Premier and Reserves match officials will be made by FFSA with the club being invoiced directly for these fees.

Interchange and Substitution of Players

1. In **all** junior grades and senior women including the Reserve League interchange of players will be used. All players named on the team sheet may be interchanged.
2. Substitution will be utilised in all Premier League Games. A maximum of five substitutions may be named on the team sheet but only four may be used.
3. Process for Interchange:
 - (a) An "interchange zone" shall be marked on the touch-line on one side of the field of play.
 - (b) The interchange zone shall extend for one metre on either side of the halfway line and shall be marked by lines at right angles to the touch line off the field of play.
 - (c) A team may only use an interchange player who is named on the team's team sheet.
 - (d) A player nominated as an interchange player shall be subject to the authority and jurisdiction of the referee whether called upon to play or not,
 - (e) An interchange may only be made at a stoppage of play and with the permission of the referee.
 - (f) When making an interchange, the following conditions shall be observed:
 - (i) the player leaving the field shall do so by crossing over the interchange zone,
 - (ii) the player entering the field ("the interchange player") shall not enter the field until the player leaving the field has passed completely over the interchange zone,
 - (iii) the interchange player shall enter the field by crossing over the interchange zone,
 - (iv) when the interchange is complete, the interchange player becomes a player and the player who was replaced ceases to be a player
 - (g) The number of interchanges that may be made during a match is unlimited; a player who has been replaced may return to the field by being interchanged for another player.
 - (h) The referee shall caution any player who:

- (i) enters the field of play as an interchange player before the player being replaced has completely left the field, and
- (ii) leaves or enters the field from a place other than the interchange zone.

Club Assistant Referee

1. Assistant Referees are not appointed to Junior Games unless requested by the clubs. Assistant Referees will be appointed on request where possible.
2. Each team is to appoint a person to undertake the role of the Assistant Referee. The person is to introduce him/herself to the match official prior to the commencement of the game.
3. Club Assistant Referee is to follow the direction of the match official.
4. A club assistant referee is not permitted to coach from the sideline while acting in this role or become involved in any verbal altercation with players, officials or spectators.
5. If a club assistant referee is verbally abused a report, outlining the incident should be submitted into the Football Federation SA via their club.

Non-Attendance of Match Official

1. Prior to all games, FFSA will, where possible, notify all clubs via e-mail of the games that will not receive an appointed Match Official.
2. Where a Match Official is not appointed, The home team is responsible for the appointment of a club referee.
3. The appointed club referee must ensure that both teams have completed a team sheet.
4. The referee must ensure he/she receives the team sheets from both teams prior to the commencement of the game.
5. The club referee has the same decision making capacity as an officially appointed referee. This means that they can enforce cautions, send-offs and submit any reports regarding team and/or spectator behaviour.
6. On completion of the game, the club referee must ensure that the team sheet is completed by including:
 - a. all Goal scorers
 - b. cautions and red cards
 - c. player injuries
 - d. player votes
7. The home team is responsible for gaining the team sheets from the referee and forwarding them to FFSA within 48 hours.
8. A club that has a grievance or complaint following a game where there has been no official referee, must follow the process as outlined in the Football Federation SA Rules and Regulations - Match Results – Protest.

Ground Stewards

1. All teams must provide a minimum of one person to act in the role of Ground Steward for all FFSA sanctioned games. Prior to the commencement of each game, the Ground Steward/s are required to introduce themselves to the match official.
2. If a ground steward is not provided, the match official will not commence the game. If the game is unable to be commenced within the allotted time, 15 minutes after the nominated kick-off time, the match official will abandon the game. Process relating to abandonment of games will be implemented. Please refer to the FFSA Competitions Rules and Regulations for further information.

3. Ground Stewards are responsible for undertaking the following role:
 - a. Ensure that only players and officials are within the technical areas.
 - b. Accompany match officials on and off the field of play.
 - c. Ensure that the FFA Spectator Code of Conduct is being followed by **their own** supporters. If a spectator is not behaving in accordance to the FFA Spectator Code of Conduct, a Ground Steward may approach the person and remind him/her of the requirements.
 - d. Assist Match Officials if required.
 - e. Submit a written report to FFSA, where applicable, reporting any inappropriate behaviour.
4. Grounds Stewards should not at any time engage in any verbal or physical altercations. A Ground Steward may approach a person that is associated with their club and make a request to that person, however if this is not followed, the Ground Steward should submit a report to FFSA outlining the incident. All Ground Stewards are responsible for their own spectators; ground stewards should not become involved with the opposition spectators. If spectators from the opposing club are not behaving in accordance with the FFA Spectator Code of Conduct and no action is being taken by that club's ground steward, a report should be submitted to the FFSA during normal business hours on the Monday following the weekend games. Where a game is played mid-week the report shall be submitted within 24 hours of the end of the match to which the report relates.
5. While acting in the role of a Ground Steward, the person must not consume alcohol or smoke.

Team Lists

1. All Women's Premier League teams will be required to enter their weekly team selection online via Fox Sports Pulse.
2. Team lists must be entered by 9:00am Friday prior to the weekend's match.
3. If the match is played midweek player selections must be completed by 9:00am the day prior to the match.
4. For full details on this procedure clubs can refer to the Fox Sports Pulse User Guide.

Match Results

1. At the conclusion of all Premier League games, the match result along with goal scorers and reserves scores will be entered online via Fox Sports Pulse by the senior match official.
2. At the conclusion of all social and junior games the match result must be entered by the **HOME TEAM** via Fox Sports Pulse by 5:00pm Sunday. If the match is played midweek the results must be entered within 60 minutes of the conclusion of the game.
3. All results will be cross referenced with the official team sheets once they have been submitted by the match official.
4. A maximum score line for all junior competitions will be applied. This rule stipulates that any result with a goal difference greater than eight (8) will be amended so that the goal difference is equal to eight (8). For example if the score line is 15 nil, it will be amended and officially recorded as an 8-0 result. If the score line is 16-2, it will be amended and officially recorded as a 10-2 result.



Fox Sports Pulse Electronic Team Sheet Quick Guide Junior and Community Leagues



Prior to being able to use the electronic team sheets, you need to gain access to the Fox Sports Pulse database. To gain access you need to complete the following steps:

1. Register for a FSP Passport by clicking here- [FSP Passport Registration](#)
2. Complete the Fox Sports Pulse Access Request form - [FSP Access Request](#)
3. Football Federation SA will then notify you via email when your access has been processed and access is then available to FSP.

Once your access has been approved you are ready to use the electronic team sheet. To access and complete the electronic team sheet follow these basic steps;

1. Log into Fox Sports Pulse as per the instructions outlined in the User Guide.
2. Search and find the match that you require a team sheet for.
3. Select the players for your team. To select a player click on the green plus button or to remove a player click on the red minus button. A maximum of 23 players can be added to each team sheet.
4. Add the player's playing shirt numbers if known. If a player wears the same shirt number each week you can set their default number by clicking on the tools icon.
 5. Click save.
 6. Click on 'FFSA Single' Team sheet.
 7. Print Team Sheet.

Prior to providing the team sheet to the Match Official, the following steps are to be completed;

1. Complete any blank sections of the team sheet. This may include shirt numbers if not known prior to printing and adding team officials and ground stewards.
2. Highlight the starting 11 and substitutes. This is completed by ticking the starting 11 box and crossing the substitutes box.
3. Cross off players that are not taking part in the match and/or make any manual amendments
Please note only 16 players are to be listed on the final team sheet
4. Submit the completed team sheet to match official 30 minutes prior to kick off.

At the completion of the game the following steps are to be completed;

1. The team manager is to check the completed team sheet once it has been completed by the match official.
2. Any injuries that occurred during the match should be included on the team sheet.
3. Once it is checked and accurate, the team manager is to sign the team sheet verifying it is correct.
4. The team manager is to take a photo of the completed team sheet for their records.
5. The team manager or club administrator is required to log in to Fox Sports Pulse to enter the match results.

If the match has been officiated by a club referee the following steps are to be completed;

1. If the match has been officiated by a club referee they will still be responsible for completing the team sheet and sending a photo to results@ffsa.com.au. The subject heading will need to outline the Age/Division and Home Team v Away Team; e.g. U12 JPL Adelaide City v Adelaide Blue Eagles.
2. The original hard copies of the team sheet will then need to be sent to PO Box 593, Hindmarsh, 5007 as outlined on the team sheet.

* Detailed instructions on electronic team sheets can be obtained by referring to the Fox Sports Pulse User Guide. Please contact info@ffsa.com.au or 8340 3088 if you require additional assistance.