SOCIAL WHEELCHAIR 2014
BASKETBALL LEAGUE
SOUTHLAND BASKETBALL ASSOCIATION
SOCIAL WHEELCHAIR BASKETBALL LEAGUE

The 2014 Social Wheelchair Basketball League will run over six Monday nights at Stadium Southland.

REGISTRATION

Teams may register by submitting a fully completed initial registration form and $100 deposit by **Monday 24 February**. First teams entered (with deposit) secure their place in the league.

The full registration form must be received by **Monday 10 March**. Please note that at least full names of players and **dates of birth** must be entered on this form.

Full registration fees are $250 (incl GST).

LEAGUE DATES

3 March
10 March
17 March
24 March
31 March
7 April

WHEELCHAIR BASKETBALL

Basic rules of wheelchair basketball can be found at the back of this document. On the first night there will be a safety overview and basic introduction to the principals, techniques and rules of wheelchair basketball.

No experience with wheelchairs (or the game) is necessary in order to play, and all required equipment is provided by the Southland Basketball Association.
Registrations

» Initial registration form is due by Monday 24 February 2014. Initial deposit of $100 must be received with initial entry to confirm team registration.

» Full payment of $250 (incl GST) is required by Monday 10 March 2014.

» Teams who have not submitted official entry forms in writing will not be registered. Teams who have not paid their fees by the due date will not be included in the following weeks’ draws until payment is received.

Teams

» Teams should be aware that this is a social competition so those with basketball and/or wheelchair experience are asked to play light defence on those who are obviously new to the game.

Equipment

» Sports wheelchairs are provided by SBA – there are five chairs per team.

» The wheelchairs are sport specific and expensive pieces of equipment so it is asked that players keep this in mind when on court. Although in wheelchair basketball there is inevitable chair-to-chair contact, any excessive or uncontrolled contact and the player will be asked to substitute for a period of time.

Rules

» A list of general basketball rules are at the end of this entry document

» The official IWBF rules apply for general game play

» Being a mixed competition, all teams will play with a size 7 ball

» Twenty minute halves: running clock

» Five minutes for half time

» One time out per team is permitted in each half

» Seven team fouls per half before shots are taken

» Substitutions can be made on either team’s ball. There are only five chairs per team, so substitutions will require swapping chairs. This must be done as quickly as possible and must be made on the sideline (not in the middle of the court).

» Players may only play for one team.

» If there are not five players on the court ready to play (with the score sheet completed) at the allocated game time, the clock will start. If they are still not ready after five minutes, the result will be recorded as a default.

» Each team can register as many players as they wish but only 12 may play each game.
» Only those players listed on the team registration form & the game’s score sheet are able to take the court.
» Players should arrive at least **10 minutes** before their game is due to start.

» Only those players listed on the score sheet will be eligible to play.

» Score sheets must be correctly filled out; any alterations to the pre-printed team lists must be clearly outlined on the back of the score sheet.

» **Jump Balls:** There is only one jump ball at the start of the game. From then on, every time there is a tie ball situation, possession of the ball alternates.

» There will be zero tolerance regarding bad behaviour towards referees and uncontrolled contact with the sports chairs.

» Please note that as this is a social competition good sportsmanship is expected. Referees have the right to order a player off the court if they are consistently fouling or showing poor sportsmanship. Please take it easy on those players who have obviously not played a lot of basketball before.

» Points will be awarded to teams for games played as follows:

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<tbody>
<tr>
<td>Win</td>
<td>Draw</td>
<td>Default Win</td>
<td>Bye</td>
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<tr>
<td>2 points</td>
<td>1 point</td>
<td>2 points</td>
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**Defaults**

» Defaults in this and all SBA leagues are strongly frowned upon. It is very disappointing to turn up to play only to find there is no opposition.

» Upon team entry please make sure you have sufficient players.

» The defaulting team must inform: the Southland Basketball Association, the opposing team and the duty team should a default be unavoidable.

» Teams who default without notification will have 1 point deducted from their competition points. Teams who default duty will also have 1 point deducted from their competition points.

» Any team who defaults twice during a competition will be disqualified from that competition.

**Scorebench Duty**

» Each team will have rostered duties, which will be either the game before or after their own.

» You are required to provide at least two people to do the duty.

» Failing to attend to your rostered duty will result in the team losing one competition point.

» If a team has to default, they are still required to do duty or arrange replacements.
**Draws, Results & Notifications**

» The draw will be available on the SBA website: [www.basketballsouthland.co.nz](http://www.basketballsouthland.co.nz) under **Draws & Results**

» The full draw will also initially be emailed to those who provide the SBA with their email addresses

» Please check the website weekly to make sure you are up to date with any changes

» Any news or draw changes will be emailed to team contacts and posted on the SBA Facebook page

**Uniforms**

» Teams are encouraged to have tops (singlets or t-shirts) which are the same colour and preferably numbered

» Numbered bibs will be available courtside for teams

» No jewellery or loose clothing may be worn on court

» Players who do not comply with the uniform rules will not be allowed onto the court (Referees and competition controllers will enforce this)

**Semi Finals & Finals**

» Dependent on entries, after the round robin games have been completed semi finals will take place (1v4 & 2v3), winners playing in the final

» Teams of equal points will be ranked by result of games against each other in the round robin. If this game was a draw, or they played twice with a different team winning each time, points differential will decide the deadlock.

» To be eligible to play in the semis or finals, players must have played at least four round robin games for the team

**Code of Conduct**

» All competitors, coaches, and supporters must conduct themselves in a manner that reflects the spirit of fair play and sporting behaviour. They shall give due regard to the authority of officials and the rights of opponents, spectators, the stadium staff members and others.

» All venues and equipment and the facilities at the venues used by the Southland Basketball Association must be treated with respect and left tidy.

**Disciplinary Procedure**

The disciplinary procedure for misconduct will be dealt with under the guidelines of Southland Basketball’s Policies and Procedures manual section "Judicial Processes".
SAFETY & BASIC INTRODUCTION TO BASKETBALL

Before each game on the first night of competition referees will go over a basic introduction to wheelchair basketball, safety considerations and general rules, including an overview of legal defensive positioning and general wheelchair basketball techniques.

BASIC RULES OF WHEELCHAIR BASKETBALL

Wheelchair Basketball is played with almost identical rules to the running game. The only main differences are in the way the ball is progressed up the court (two pushes & a bounce rule) and rules governing contact / positioning of the playing chair.

BASIC RULES THAT ARE THE SAME...

» All court lines and dimensions, hoop heights etc.
» Three seconds in the key
» Over half
» General contact rules
» Player behaviour & code of conduct

BASIC RULES THAT ARE UNIQUE TO WHEELCHAIR BASKETBALL...

» Two pushes and a bounce
» You may not use your chair to hold, push or charge another player
» Feet must remain in contact with footplates; thighs in contact with seat
» Legal position is defined as “covering the path” and principle of “time and distance for legal position” – will be defined on first night
» You may not back into a player, or position your chair between a player’s rear wheels
» Three second rule - due to wheelchair’s size it is more difficult to leave key; violation call may be withheld at referee’s discretion if player is attempting to leave. It is also a violation for defensive players to delay an offensive player’s departure.
» Principle of verticality – each player has the right to their “cylinder”

EXPLANATION OF RULES

Experienced wheelchair basketball referees will be more than happy to explain rules during the course of the game (time permitting and where appropriate). There will also be a copy of the IWBF rule book and Guide to Contact on the bench for players who wish to read articles on any specific rule.