

CANTERBURY AND DISTRICT SOCCER  
FOOTBALL ASSOCIATION INCORPORATED

Rules of Association  
**2014**



Est. 1923

## **AMENDMENT HISTORY**

Original - as approved by the Council of Clubs at its Special General Meeting of 14 November 2005

Revision 01 as approved by the Council of Clubs at its Special General Meeting of 27 February 2006

Revision 02 as approved by the Council of Clubs at its Special General Meeting of 27 November 2006

Revision 03 as approved by the Council of Clubs at its Special General Meetings of 26 March and 4 April 2007

Revision 04 as approved by the Council of Clubs at its Special General Meeting of 15 October 2007

Revision 05 as approved by the Council of Clubs at its Special General Meeting of 27 October 2008 and at its Annual General Meeting of 24 November 2008.

Revision 06 amended 10 February 2009 to (a) remove reference to under 10's from cls 8.6.1 and (b) remove inconsistencies between cls 4.1.4 and cls 1.19.3, 1.19.4, 1.20.1 in relation to number of players on grading sheets.

Revision 07 as approved by the Council of Clubs at its Annual General Meeting of 23 November 2009.

Revision 08 amended 24 February 2010 in relation to checking and management of player ID cards to remove inconsistency between clauses 2.1.2 and 5.1.3, and to align clauses 2.3.1, 2.3.2, 2.3.3 and 2.3.4 with clauses 2.1.2 and 5.1.3.

Revision 09 as approved by the Council of Clubs at its Annual General Meeting of 22 November 2010.

Revision 10 Rule 8.9.1 amended to correct anomaly in size of ball to be used by under 10's 2 March 2011.

Revision 11 as approved by the Council of Clubs at its Annual General Meeting of 28 November 2011.

Revision 11A – Rule 5.1.1 amended in line with revised SSG Guidelines issued by FFA for 2012.

Revision 12 as approved by the Council of Clubs at its Annual General Meeting of 26 November 2012.

Revision 13 as approved by the Council of Clubs at its Special General Meeting of 25 November 2013. (Prior to the AGM of the same date.)

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## SECTION 1: ASSOCIATION COMPETITIONS

### 1.1 MAKE UP OF COMPETITIONS

- 1.1.1 Subject to a sufficient number of teams requesting admission to any particular age group or category the competition shall be comprised of the following groupings.

#### AGE RESTRICTED COMPETITIONS

- 1.1.1.1 Small Sided Games – may consist of teams in the following age groups  
Under 6, 7, 8, 9, 10 and 11 (boys, girls and mixed)
- 1.1.1.2 Non-Premiership Juniors - may consist of teams in the following age groups:  
Under 8 and 9 (boys, girls and mixed)
- 1.1.1.3 Boys - may consist of teams in the following age groups:-  
Under 10, 11, 12, 13, 14, 15, 16, 17 and Men's Intermediate League.  
Should there be enough age based teams to form at least two divisions of an under 17 or under 18 and under 21 competition, the Grading Committee has discretion to create aged based competitions in under 17, under 18 or under 21.

(see also rule 5.2.1.1).

(girls may play in boys teams in any age group from under 6 to under 13 inclusive)

- 1.1.1.4 Girls - may consist of teams in the following age groups:-  
Under 10, 11, 12, 13, 14, 15, 16 and Women's Intermediate League (for players under 17 – under 21). Should there be enough age based teams to form at least two divisions of an under 17/under 18 AND under 21 competition, the Grading Committee has discretion to create age based competitions in under 17/under 18 AND under 21.

(see also rule 5.2.1.2).

- 1.1.1.5 Men - may consist of teams in the following age groups:-  
Over 35 and Over 45

- 1.1.1.6 Women - may consist of teams in the following age groups:-  
Over 30 and Over 45

#### OPEN COMPETITIONS

- 1.1.1.7 Men – may consist of teams in the following age groups/categories:-  
Premier League 1 (first & reserve grade)  
All Age 1, All Age 2, . . etc  
All Age Sunday

- 1.1.1.8 Women – may consist of teams in the following age groups/categories:-  
All Age 1, All Age 2, . . etc

- 1.1.2 The following age groups/categories to play their matches on Saturdays - Non-Premiership Juniors, Boys (including girls playing in mixed teams) in the under 10 and 11 age groups, All Age Men, Premier League, Over 35 Men and Over 45 Men.

The following age groups/categories to play their matches on Sundays – All girls and women's teams, boys in the under 12, 13, 14, 15, 16, 17, 18 and 21 age groups and All Age Sunday men.

The following age groups/categories may play their matches on either Saturdays or Sundays – under 6's and 7's.

### 1.2 NUMBER OF TEAMS PER DIVISION

- 1.2.1 Subject to the number of teams actually entered in each age group each year, the preferred number of teams per division shall be as follows:-

All Age Men, All Age Women, Over 30 Women, Over 35 Men, Over 45 Men	10 teams
Premier League	10 teams
Under 12 to Under 21	12 teams

Under 8 to Under 11 10 teams

- 1.2.2 Where the number of teams entered in each age group does not fit the above model, the second preference for the number of teams per division shall be as follows:-

All Age Men, All Age Women, Over 35 Men, Over 45 Men, Premier League 12 teams  
Under 10 to Under 21 6 teams

- 1.2.3 Where the number of teams entered in each age group does not fit the above model, the third preference for the number of teams per division shall be as follows:-

All Age Men, All Age Women, Over 35 Men, Over 45 Men, Premier League 6 teams  
Under 10 to Under 21 10 teams

- 1.2.4 For age groups under 10 to under 21, 6 team competitions (if formed) shall be either the top division or the lowest division. For open and over age groups, 12 team competitions (if formed) shall be the lowest division(s).

- 1.2.5 The number of teams per division shall be in accordance with Appendix A to these Rules.

The Grading Committee may depart from the format set out in Appendix A where the circumstances of particular age group warrant such departure. In such cases, the Grading Committee shall document its reasons and submit same to the Board by the second Sunday in March. Clubs shall be provided with a copy of that report upon request.

- 1.2.6 If there is not a sufficient number of teams to form two divisions in any age group from under 12 to under 16 (for girls) and from under 12 to under 18 (for boys), then the Grading Committee shall combine that age group with the next older age group.

- 1.2.7 Unless unavoidable due to the number of teams entered, no division shall contain more than two teams from the same Club. (Unless specifically requested otherwise by the Club concerned).

### 1.3 *(deleted 2010)*

### 1.4 **COMPETITION FORMAT**

- 1.4.1 In 6(5) team competitions, teams will play 15 rounds (3 cycles) on a home and away basis, followed by an end of season finals series as set out in Section 1.6 below.

- 1.4.2 In 8(7) team competitions, teams will play 14 rounds (2 cycles) on a home and away basis, followed by an end of season finals series as set out in Section 1.6 below.

- 1.4.3 In 10(9) team competitions, teams will play 18 rounds (2 cycles) on a home and away basis, followed by an end of season finals series as set out in Section 1.6 below.

- 1.4.4 In 12(11) team competitions, teams will play one full cycle of matches (11 rounds) whereafter the teams will be divided into two divisions of 6 teams each (or 6 and 5 teams if there only 11 teams) according to their placement on the table after 11 rounds. In the event of an 11 team competition split, the 5 team competition shall be the lower of the two divisions.

Each of the two new divisions will be classified as a graded division in its own right, being ranked above other lower graded divisions which existed prior to the split.

Each of the two new divisions will then play a further cycle of matches (5 rounds) before proceeding to the finals series as set out in Rule 1.6.

Teams which may be tied on equal competition points at the conclusion of the first 11 rounds shall be separated according to the criteria set out in Rule 1.8.2.

Competition points earned and the record of goals scored for and against for all teams will be carried from the first phase of the competition into the second phase.

- 1.4.5 If wet weather or any other event causes a particular match or matches to be deferred or abandoned, then those matches will be rescheduled where possible. Where they cannot be rescheduled, and ranking of teams is necessary, Rules 1.8.4 and 1.8.5 (as applicable) shall apply.

## 1.5 **SMALL SIDED GAMES**

- 1.5.1 Teams in age groups under 6, 7, 8, 9, 10 and 11 shall play in Small Sided Games formats in broad accordance with Football Federation Australia guidelines.
- Age Groups under 6, 7, 8, 9, 10 and 11 shall be non-competitive.
- 1.5.2 *(deleted 2011)*
- 1.5.3 Coaches are not allowed on the field of play unless they are performing the role of referee or game leader for the match in progress.
- 1.5.4 Players may be interchanged at anytime. Play need not have been stopped for an interchange to take place. The referee/game leader need not be advised when an interchange is taking place, however a player must leave the field before his/her interchange player can take the field.
- 1.5.5 No coaching will be allowed from the sideline, except by the team's registered coach, and then only if encouragement and information is given in a restrained manner.
- 1.5.6 *(deleted 2011)*
- 1.5.7 Coaches should not deliberately place players in an off side position and especially not place players near the opposition goal in an off-side position.

## 1.6 **FINALS SERIES**

- 1.6.1 Finals series will be conducted once league competitions have been completed. Preference shall be given to the proper completion of league competitions ahead of the staging of finals series. However, if a league game is to be played by the 3<sup>rd</sup> and 4<sup>th</sup> placed teams and no other teams are to play a match in that division, and the result of the 3<sup>rd</sup> v 4<sup>th</sup> match will not affect the teams in the 3<sup>rd</sup> v 4<sup>th</sup> minor semi final although the position of the 3<sup>rd</sup> and 4<sup>th</sup> placed teams may swap then that league match shall not be played.
- Notwithstanding the preceding paragraph, the last two weekends in August shall be set aside for the finals series. To be played in the format set down in rule 1.6.3 with teams being ranked, if necessary, in accordance with rule 1.8.4.
- For all competitions, where there are three (3) weekends available for the staging of a finals series, those finals will be conducted in accordance with Rule 1.6.2.
- For all competitions, where there are two (2) weekends available for the staging of a finals series, those finals will be conducted in accordance with Rule 1.6.3.
- 1.6.2 The top four teams from the home and away competition play 1 v 2 and 3 v 4, with the winner of 1 v 2 progressing directly to the grand final, the loser of 3 v 4 being eliminated and the winner of 3 v 4 playing the loser of 1 v 2 in a preliminary final. The winner of the preliminary final to then progress to the grand final.
- 1.6.3 The top four teams from the home and away competition play 1 v 4 and 2 v 3, with the two winning teams progressing directly to the grand final.
- 1.6.4 *(deleted 2010)*
- 1.6.5 *(deleted 2011)*
- 1.6.6 *(deleted 2012)*
- 1.6.7 All semi-finals, finals and grand finals are to be played on neutral grounds.

## 1.7 **DRAWN OR INCOMPLETE MATCHES IN FINALS SERIES**

- 1.7.1 There will be no replays of matches in any finals series except as outlined in Rule 1.7.6, irrespective of format. Where matches requiring a winner are drawn at full-time, they shall be decided on the day by the playing of the appropriate duration of extra time, followed by a penalty shoot out if necessary – as set out below.
- 1.7.2 If any finals series match is drawn at full time of ordinary playing time then teams shall re-toss for choice of end, and play extra time as follows:

- for up to and including the under 14 age group, five minutes each way of extra time will be played.
  - for all other ages and grades, ten minutes each way of extra time will be played.
- 1.7.3 If scores are still equal after the extra time periods are played, then there shall be a penalty shoot out, based on FIFA rules, to determine the winner of the match.
- 1.7.4 Stoppage time will be played in all finals series matches.
- 1.7.5 There shall be no "golden goal" in any period of extra time.
- 1.7.6 In the event that a finals series match cannot be completed due to external factors (eg: failing light, serious injury to player or referee causing prolonged delay, dangerous weather or ground conditions) then the match is to be rescheduled and replayed in full.
- 1.7.7 In the event that a match is replayed under rule 1.7.6 the following conditions shall apply:-
- a player sent off in the original (incomplete) match will be required to serve whatever suspension is given to that player by the Association, as if the match had been completed.
  - a yellow card received by a player in the original (incomplete) match shall be counted in any aggregation of yellow cards applicable to that player's ongoing eligibility to play.
  - the original (incomplete) match shall not be counted as part of any suspension then being served by a player in either of the two teams concerned.
- 1.7.8 In any semi-final or preliminary final game that is washed out and cannot be rescheduled the highest ranked team entering the game shall progress.

## **1.8 DETERMINATION OF PLACES ON COMPETITION TABLES**

- 1.8.1 If, and only if, teams on equal points cannot be separated by the criteria set out in rules 1.8.2 and 1.8.3, then a play-off match (or matches if there are more than two teams to be separated) shall be played to determine the placement of teams.
- 1.8.2 Where teams have accrued equal competition points at the end of the home and away portion of the competition and it becomes necessary to place teams in a set order for the purposes of defining positions on the competition table, positions shall be determined by the following criteria, in order of precedence:-
- In matches between the tied teams (only) over the home and away portion of that competition;
    - the win/loss differential (competition points)
    - goal difference
  - In all matches played by the tied teams over the home and away portion of that competition (ie: against all other teams – including each other);
    - goal difference
    - goals scored 'for'
    - number of matches won
    - least number of red cards or send offs reported
    - least number of yellow cards reported
- 1.8.3 Where teams have accrued equal competition points at the end of a round robin finals series and it becomes necessary to place teams in a set order for the purposes of determining positions on the round robin table, positions shall be determined by the following criteria, in order of preference:-
- the match results between the tied teams (only) during the round robin phase
  - goal difference overall during the round robin phase
  - goals scored 'for' during the round robin phase
  - number of matches won during the round robin phase
  - position of the teams on the league table at the end of the home and away portion of the competition
- 1.8.4 Where due to wet weather or other cause a full cycle of league matches in any division cannot be completed within the time available, then a score will be derived for each team in that division calculated by dividing the total competition points earned by the number of games played.
- If after application of the above calculation two or more teams remain on equal point scores, then those teams shall be ranked in accordance with the criteria set out in Rule 1.8.2.



This Rule 1.8.4 may be employed to determine positions on league tables in the following circumstances:-

- leading up to the sub-division of a 12 team competition into two 6 team competitions.
- where it becomes necessary to play a finals series in shortened format.
- to determine minor premiers (except under the special circumstances set out in rule 1.8.5).

- 1.8.5 If the finals series is shortened to two weekends with a format as set out in Rule 1.6.2, and the teams coming first and second in division 1 are separated by less than 4 competition points, and the final match of the league competition is scheduled to be a match between those two teams, and the outcome of that match would have no bearing on the standing of any other team in that competition, and that match is not able to be played before the finals series, then for the purposes of determining who will represent the Association in the Champion of Champions competition;
- (a) where the grand final is a match between those two teams, the winner of the grand final shall represent the Association, or
  - (b) where those two teams do not meet each other in the grand final, the competition secretary shall schedule the final league match between those two teams as soon as possible after completion of the finals series, and the minor premier team will be determined as if that league match had been played within the regular season.

## **1.9 DURATION OF COMPETITION & SCHEDULING OF MATCHES**

- 1.9.1 The competition will commence on the first Saturday in April, unless this coincides with Easter, and end on the last weekend of August.
- 1.9.2 Except as provided under Rule 1.9.6, no regular Association competition matches are to be scheduled for the June long weekend or the middle weekend of the July school holidays.
- 1.9.3 The June long weekend and the middle weekend of the July school holidays may be used by the Competition Secretary to schedule deferred, washed out or abandoned matches.
- 1.9.3.1 The Competition Secretary may in addition, and at his/her discretion, reschedule deferred, washed out or abandoned matches on any mid-week evening for which suitable ground facilities are available.
  - 1.9.3.2 Notification of a rescheduled match shall be given by both:
    - .1) email to the competition secretary of the clubs concerned, and
    - .2) posting of the match on the Association website.
  - 1.9.3.3 Teams shall be given not less than 7 days notice of rescheduled matches, except when a match is to be rescheduled within the month of August, in which case only 5 days is required to be given.
  - 1.9.3.4 The Competition Secretary may reschedule any game affected by weather to an alternative venue on the same day provided that:
    - .1) the rescheduled time is within 10 minutes of the originally scheduled time.
    - .2) Clubs are notified by 6:00pm of the day before that the game is to be rescheduled.
    - .3) Notification of such rescheduled matches must be by phone or text message to the Competition Secretaries of the affected Clubs.
    - .4) Seven days notice need not be given for matches scheduled under this section.
  - 1.9.3.5 Games may be rescheduled on any day of the week unless a club has requested that a specific team not be rescheduled to a specific day of the week with such request having been made prior to the commencement of the season.
  - 1.9.3.6 Where two teams have agreed to reschedule a match then that match must be played before the first Monday of July.

Where such match is not re-played before the first Monday of July then the match shall not be played and a nil-nil result recorded.

**No match can be rescheduled by the clubs / teams unless the Fixtures Committee received notification of such intention to reschedule a match at least fourteen (14) days prior to when the match is originally scheduled to be played. Such notification must be on the prescribed**

form and include the date, time and venue of where the match is to be rescheduled to by the clubs / teams to reschedule the match to this new date, time and venue.

- 1.9.4 If a Club wishes to object to the time and/or date of a rescheduled match then such objection must be in writing, stating the grounds of objection and received by the Competition Secretary within 48 hours of the rescheduled match being notified to the Club. If no such objection is received then the Club has no right to object to the rescheduling of the match.

If the rescheduling of a match is objected to, then the Competition Manager shall consider such objection and make a decision on the playing or otherwise of the match and such decision shall be final.

To note – the Club that entered an external competition shall have no right of objection to the rescheduling of a match brought forward or postponed because of their participation in that external competition.

- 1.9.5 Clubs have no right of appeal against the scheduling of matches made under Rules 1.9.3 and 1.9.4.
- 1.9.6 For all 10 team competitions, league matches shall be scheduled on all available weekends, including Easter Saturday (ie: no holiday breaks) and be followed by a finals series as set out under Rule 1.6.
- 1.9.6.1 All 10 and 12 team competitions shall be allocated a “double header” round within the first 6 rounds of the normal competition, with the proviso that no double header rounds will be scheduled on the Easter weekend.
- 1.9.7 Where a club cannot provide home fields in sufficient number to support the number of its teams on a home and away basis, then that club shall have no right of appeal on the scheduling of its teams’ home matches at other fields.
- 1.9.8 The Competition Secretary shall not schedule catch-up matches in a way that results in any team playing more than 2 games in any 7 day period.
- The Competition Secretary shall not schedule catch-up matches in a way that results in any team playing “double headers” on consecutive weekends.
- 1.9.9 Where the scheduled catch-up weekends identified in rule 1.9.3 have been filled with deferred games (first priority), the Competition Secretary may reschedule deferred matches to other alternate days during the season (ie: normal Saturday games may be put on Sunday and vice versa).

## **1.10 DURATION OF MATCHES**

- 1.10.1 The normal duration of matches shall be as follows:

- |   |                               |
|---|-------------------------------|
| • All age groups and both genders from and including under 18 and older | 2 equal periods of 45 minutes |
| • Under 17  | 2 equal periods of 40 minutes |
| • Under 15 - 16   | 2 equal periods of 35 minutes |
| • Under 13 - 14   | 2 equal periods of 30 minutes |
| • Under 12  | 2 equal periods of 25 minutes |

(Refer to clause 1.7 for rules relating to extra time)

Refer to FFA SSG Guidelines for match durations for under 6 – 11 age groups.

- 1.10.2 Where a match does not start on time, or for any reason the full amount normal time is not played, then to constitute a match, at least 75% of the normal playing time must be played.

In the event of a match being played for less than 75% of the normal time set out in rule 1.10.1, this fact is to be recorded on the match sheet by the referee. The match will be deemed to be null and void and shall be replayed. In the event that the referee fails to note on the match sheet that the match was not completed, the teams may, through their Clubs, notify the Association of the circumstances. The teams are not required to lodge a protest in relation to this matter.

- 1.10.3 Matches, including any shortened match, must be played in equal halves.
- 1.10.4 In the event that a match is replayed under rule 1.10.2 the conditions set out in rule 1.7.7 shall apply.

**1.11 STARTING TIMES OF MATCHES**

- 1.11.1 Matches shall be played on grounds and at times stipulated by the Association.
- 1.11.2 Matches shall commence at the stipulated time, however a team is permitted ten minutes grace beyond the scheduled starting time where the team has an insufficient number of players with which to commence the match.
- 1.11.3 Where a match starts late under Rule 1.11.2 the Referee may shorten the total match time to avoid delaying the start of subsequent matches. The match may be shortened only to the extent that it starts late, and must still be played as two equal halves.
- 1.11.4 Teams in age groups under 10 and under 11 must field at least six of that team's registered players at the commencement of the match and at all times during the match.
- 1.11.5 Teams in age groups under 8 and under 9 must field at least five of that team's registered players at the commencement of the match and at all times during the match.
- 1.11.6 Teams in all other age groups must field at least seven of that team's registered players at the commencement of the match and at all times during the match. If a team cannot field seven or more of that team's registered players at any point during the match, for whatever reason, the match will be considered to have been forfeited by that team to the opposition, regardless of the amount of match time elapsed.
- 1.11.7 Any team failing to take the field by the stipulated time (plus ten minutes grace) or failing to have sufficient players available without satisfactory explanation shall be deemed to have forfeited the match and shall be liable for referees expenses and a fine in accordance with the Association's Schedule of Fines current at the time.

**1.12 POINTS AWARDED**

- 1.12.1 In premiership competitions and round robin or pool format finals series points shall be awarded as follows:
- |                |                                  |
|----------------|----------------------------------|
| win            | 3 points                         |
| win by forfeit | 3 points and three goals awarded |
| draw           | 1 point                          |
| bye            | 3 points                         |
- 1.12.2 (A) In the event of a team being withdrawn, ejected or otherwise removed from the competition before the completion of an entire cycle of competition then the results for those matches already played by the team being removed, and all matches that the removed team would have played to complete that cycle, will be deemed to have been byes, and competition points awarded in accordance with clause 1.12.1.
- (B) In the event of a team being temporarily stood down from the competition for disciplinary or other reasons, the results for those matches that would have been played by the team stood down will be deemed to have been forfeits, and competition points and goals to the opposing teams awarded in accordance with clause 1.12.1.
- 1.12.3 If a team has completed a complete round of competition (but no more than that) before it withdraws, then all points, goals for and goals against shall stand.

**1.13 CLUB CHAMPIONSHIP**

1.13.1 The Club Championship will be calculated as follows:

1. To be eligible to be Club Champion a Club must enter a minimum of ten (10) competitive football teams.
2. All competitive team points from within each Club to be tallied, without multiplication.
3. The tally for each Club is divided by the number of competitive teams entered.
4. The Club with the highest average is declared the Club Champion.

**1.14 HOME TEAM**

- 1.14.1 Unless specifically stated otherwise, the first team mentioned in the draw shall be deemed to be the home team.

**1.15 PROTESTS REGARDING MATCHES**

- 1.15.1 Any Club may protest in writing to the Association Board on any grounds relating to or arising out of competition matches conducted by the Association.
- 1.15.2 Any such protest must be lodged by 5:00pm on the Monday immediately following the match or incident to which it relates and must be accompanied by the appropriate fee – set yearly by the Board. In the event that the protest is upheld, the lodgement fee will be refunded to the applicant Club and a fee identical to the appeal fee will be paid by the losing club or team if the losing club or team is found to be at fault.
- 1.15.3 Any expenses incurred in hearing the protest shall be apportioned as the Board sees fit.
- 1.15.4 The Secretary of the Association shall send a copy of the protest and all relevant details to the Club against which the protest has been lodged at least 72 hours before the scheduled time of the hearing.
- 1.15.5 Notwithstanding anything else in these Rules or the Association Constitution, no protest may be lodged in relation to the Rules of the Game or their interpretation by the referee or assistant referee. The foregoing restriction shall apply equally to games where an unofficial referee or assistant referee controls the game.

**1.16 MATCH FORFEITS**

- 1.16.1 The Secretary or Competition Secretary of a Club shall notify the Association and Opposition Club of its intention to forfeit a match. Such notice shall be given in writing no later than 72 hours prior to the time at which the match is scheduled to be played.
- 1.16.2 Failure to give such notice will make the Club liable for referees expenses and a fine in accordance with the Association's Schedule of Fines current at the time.
- 1.16.3 The Association reserves the right to refuse further allocation of fixtures to the Club which forfeits a fixture until a good faith fee, set annually by the Board, has been deposited with the Association.
- 1.16.4 Teams forfeiting on two consecutive occasions without satisfactory explanation may be removed from the competition at the discretion of the Board and the team fined in accordance with the Association's Schedule of Fines current at the time.
- 1.16.5 Competition points and goals scored for and against in respect of a team withdrawn from the competition under rule 1.16.4, shall be dealt with as set out in rule 1.12.2.

**1.16.6 (Deleted 2013)**

**1.17 (Deleted 2013)****1.18 PREMIER LEAGUE – BILL BRACKENBURY CUP**

- 1.18.1 That the CDSFA conduct a Premier League competition that will be known as the Bill Brackenburg Cup.
- 1.18.2 That the competition be conducted wherever possible as a 10-team competition.
- 1.18.3 Clubs participating will register a single squad of players and all players must attain the age of 18-years in the competition year or older to be eligible to register. A total squad of players used throughout one single season is limited to 22.
- 1.18.4 A club may draw replacement players from the next available team playing for that club in the All Age Saturday competition by may not draw from any other team.
- 1.18.5 The competition will be conducted as a Saturday competition with games commencing at 3pm wherever possible.
- 1.18.6 Where wash outs need to be played or any game needs to be replayed the game will be scheduled as a mid-week fixture wherever possible.
- 1.18.7 The Minor Premiers and Premiers will be eligible to receive prize money, the amount of which will be determined annually prior to the commencement of each playing season by the Board of the Association.

1.18.8 The team declared the Minor Premiers will be the team invited to represent the CDSFA unless that team is not eligible for any reason associated with breaches of the Association's Rules. In that instance the Board will nominate a substitute applicant who will represent the CDSFA.

**1.19 NON-PREMIERSHIP PRESENTATION ROUND**

- 1.19.1 A Presentation Round of matches is to be held at the conclusion of each season for teams in the non-competitive age-groups.
- 1.19.2 The Association's medallions will be presented on this day.
- 1.19.3 The draw for Presentation Round matches is to be allocated on a divisional basis at the discretion of the Board and the Competition Secretary. Preference in allocation of Presentation Round matches will be given to Clubs that have applied to host a Presentation Round day and who have teams participating in that age and division. If more than one Club applies to host the same Presentation Round age and division, allocation of that round shall be left to the discretion of the Competition Secretary.

## SECTION 2: MATCH DOCUMENTS

### 2.1 MATCH SHEETS

2.1.1 Match details and results are to be recorded on the match sheets provided by the Association. The home team, or whichever team is listed first on the draw, is responsible for providing and completing the match sheet before the match, except for the away team details which are to be completed by the away team. The match sheets will be in quadruplicate and distributed as follows:-

- Home team to keep the top (white) and second (yellow) sheets.
- Away team to keep the third (pink) sheet.
- Referee to keep the fourth (green) sheet.
- The home team to return the top (white) copy to the Association Office by no later than Wednesday's mail following the match.
- Electronic results shall be received at the Association Office no later than 12:00pm on the Monday following a weekend match, and no later than 24 hours following completion of a week night match.

2.1.2 Prior to the commencement of matches, team Managers shall prepare match sheets by entering the date, time, venue, age group and divisional details at the head of the sheet, together with the names, shirt numbers and ID numbers of the players. Team Managers shall sign the match sheet in the space indicated at the conclusion of the match.

See also clause 5.1.3.

2.1.3 Any player playing in a higher age group or higher division shall be identified on the match sheet by entering the player's registered age and grading beside his/her name.

2.1.4 Players names may be entered on the match sheet after the commencement of the match but only with the knowledge and agreement of the opposing team's manager or coach and only with the permission of the referee. Such agreement and permission shall not be unreasonably withheld.

2.1.5 Only the names of players intending to play in the match should be entered onto the match sheet.

2.1.6 Players whose names have been entered onto the match sheet but who subsequently take no part in the match may have their name struck from the match sheet at the conclusion of the match. The referee should not refuse to strike out the name of such a player.

2.1.7 Scores are to be entered onto the match sheet, by the referee, in both numerical and alphabetical format. At the conclusion of the match both team managers or coaches must initial the score.

2.1.8 Team managers and referees shall collectively be responsible for ensuring that all necessary details and signatures are entered onto the match sheets at the conclusion of the match, and that the information is printed in ball point pen and clearly legible through to the fourth copy.

2.1.9 *(Deleted 2013)*

2.1.10 Any injury suffered during the game should be recorded on the match sheet by the referee.

2.1.11 Except for those details specifically required to be completed by the team managers as specified above, only the referee is permitted to write on the match sheet. If a team manager or coach requests any relevant matter to be recorded on the match sheet, the referee shall not unreasonably refuse such request.

### 2.2 MATCH SHEET FINES

2.2.1 Clubs will be fined an amount, set yearly by the Board, for incorrect filling out of a match sheet or for filling out, or otherwise dealing with the match sheet in a manner that renders the match sheet illegible.

### 2.3 IDENTIFICATION CARDS AT MATCHES

2.3.1 The referee (whether officially appointed or otherwise) shall maintain control of the ID cards of both teams until the conclusion of the match, at which time he/she shall return them to the respective team managers, unless a player has been dismissed or the game is abandoned.

2.3.2 If a player has been dismissed from the field, his/her ID card shall be retained by the referee at the conclusion of the match. If the referee for any reason is not in possession of that player's ID card at

the end of the match, the relevant team manager shall be responsible for ensuring that the relevant ID card is handed to the referee at the conclusion of the match.

- 2.3.3 If a match is abandoned all player and team official ID cards shall be retained by the referee at the conclusion of the match. If the referee for any reason is not in possession of those player's and official's ID cards at the end of the match, the two team managers shall be responsible for ensuring that all relevant ID cards are handed to the referee at the conclusion of the match.
- 2.3.4 If a player is dismissed or the match is abandoned the referee must, within 48 hours of the end of the match, send all ID cards that have been retained by him/her to the Association Secretary or to the Chairman of the Judiciary Committee, together with his/her report of the match.
- 2.3.5 Managers and/or coaches ID cards must be handed to the referee when requested.

## SECTION 3: REGISTRATION

### 3.1 REGISTRATION OF PLAYERS AND OFFICIALS

3.1.1 Before being permitted to play in any competition matches, all players must be formally registered as players with the Association.

Before being permitted to be present in any official capacity in any competition matches, all coaches, managers and club officials must be formally registered as such with the Association.

3.1.2 Registration of players, coaches, managers and club officials is to be achieved using the electronic registration system(s) issued to Clubs by the Association. Clubs are required to **inform the Association when member registrations are available to be processed in accordance with these Rules.**

3.1.3 The Board shall determine which method of ID card system is to be used.

3.1.4 Registration of players, coaches, managers and club officials may commence immediately following confirmation of all team gradings (approximately the 2<sup>nd</sup> Sunday of March). Registration application CD's must be received at the Association Office no later than 5:00pm on the Sunday immediately preceding the first round of competition. Data received after that deadline will render the team(s) involved ineligible to play in the first round of competition.

**Any match not played as a result of this provision will be deemed to have been forfeited by the unregistered team.**

3.1.5 Following the first round of competition, any late or additional registration applications must be received in electronic format by the Association Registrar no later than 7:00pm on the Wednesday of each subsequent week for players seeking eligibility to play on the following weekend.

3.1.6 7:00pm on the 31<sup>st</sup> May shall be the final deadline for receipt at the Association Office of all applications for late player registrations, player transfers and player de-registrations, except as permitted by clause 3.3 below.

3.1.7 Coaches, Managers, Club Officials (for any age group) and Players in the non-competitive age groups (only) may be registered at any time during the season.

3.1.8 Clubs are required to maintain electronic and hardcopy records of all player, coach, manager and officials registration details and supporting paperwork including application forms, proofs of identity, proofs of age, codes of behaviour and declarations made under the Child Protection Act.

3.1.9 The Association reserves the right to audit Club registration records during the season and to issue appropriate penalties for inadequate or falsified records.

3.1.10 No player may register with more than one Club or more than one team within the Association's boundaries at the same time.

3.1.11 No player registered with the Association is permitted to be registered with any other Soccer Football Association or League in the same season.

3.1.12 Other than for Premier League squads, the maximum number of players that may be registered to any single team in any division shall be:-

for teams in under 8 and 9 competitions	11
for teams in the under 10 and 11 competitions	15
for teams in the over 35 / over 45 men's and over 30s women's competitions	22
for teams in all other competitions	20

3.1.13 The maximum number of players that may be registered to any Premier League squad is 22.

3.1.14 All players registered in the under 6, 7, 8 and 9 age groups to be issued with a generic ID card stating their age group but not their grading.

### 3.2 ISSUE OF IDENTIFICATION CARDS

3.2.1 The Association Registrar shall authorise and issue all original ID cards. If the Registrar is unavailable the Association Secretary may issue ID cards.

3.2.2 Players changing their appearance by way of growing or removing a beard or moustache, by way of removing all or most of their hair, or by any other way which renders the player's appearance



substantively different to that which appears on their registration ID card, must submit a new ID photo to the Registrar and obtain a new card.

- 3.2.3 Notwithstanding the requirements of rule 3.3.2, player ID photos for junior players must be renewed at not more than two year intervals, and player ID photos for senior players must be renewed at not more than five year intervals.

### **3.3 LATE REGISTRATIONS**

- 3.3.1 The Association Board may, at its discretion, consider registration of players after 31<sup>st</sup> May under special circumstances. Clubs seeking such late registrations shall submit applications in writing setting out in detail the particulars of their request.

- 3.3.2 To be eligible for consideration of a late registration, criteria (a), (b) and either (c) or (d) below will need to be met.

- (a) The team must have been viable prior to 31<sup>st</sup> May.
- (b) The team must have fewer than 11 players able to take the field.
- (c) Where team numbers have been reduced as a result of season-ending injury, the names and ID numbers of those players so injured, and statements by their medical practitioner as to the nature and extent of their injury shall be submitted along with the application. Those players' ID cards to be handed in to the Association.
- (d) Where team numbers have been reduced as a result of players relocating geographically (eg: regional, interstate, overseas) until season end or beyond, then those players must be formally de-registered and their ID cards returned to the Association.

New players will only be considered by the Association to the extent that a maximum of 12 players are registered for the particular team.

From May 31<sup>st</sup> until the end of that season, including finals, the subject team may not have more than 12 players on the match sheet at any time once this Rule has been utilised.

Any breach of this 12 player limitation by the subject team will result in the team forfeiting that match.

- 3.3.3 The Board's decision on applications for late registration will be final and no appeals will be considered.

### **3.4 PROOF OF IDENTITY / PROOF OF AGE**

- 3.4.1 Clubs entering teams in Association competitions shall be required to produce on demand, to the Association Registrar, satisfactory proof of age and/or proof of identity of each player registered.

- 3.4.2 Satisfactory proofs shall be one or more of the following:

For Players registering in an under 18 or older competition:

- certified copy of passport
- certified copy of driver's licence
- a proof of identity card issued by the NSW Roads & Traffic Authority

Where a player is seeking registration in an under 18 or older competition but wishes to be registered at the student rate, the player shall present a current valid student identification card issued by the institution which he/she attends. This student identification card shall be in addition to one of the three formal proofs listed above.

For Players registering in under 8 up to and including under 17 competitions:

- certified copy of birth certificate
- certified copy of baptism certificate
- certified copy of current valid passport
- certified copy of current valid driver's licence

Unless the proof document copy has been certified by a Justice of the Peace, the Club Registrar must sight the original and certify to this fact.

- 3.4.3 Proof of age and/or identity proof, and, for under 18 age group and older players registering at the student rate, proof of student status must be presented each year upon application to register.

**3.5 DE-REGISTRATIONS**

- 3.5.1 Clubs shall finalize all player de-registrations and reconcile their registration database with the Association prior to close of business on 10 June in each year.
- 3.5.2 The ID cards of all de-registered players must be returned to the Association office prior to close of business on 10 June in each year.

## SECTION 4: GRADING

### 4.1 GRADING

- 4.1.1 All players must be named on an Association grading sheet before they can be registered by the Association.
- 4.1.2 Grading sheets shall contain any information that the Board deems necessary for competent grading to be carried out.
- 4.1.3 All data fields on grading sheets must be fully completed, including the last two years of playing history for each player. Grading sheets which are not fully completed will be rejected by the Association. The Association will notify all affected Clubs by telephone or email.

Following such rejection, the Club will have until 4:00pm of the Tuesday following notification to provide all of the required information and resubmit the grading sheet to the Association. Teams which fail to provide all necessary grading information by this second deadline will not be accepted into the competition.

- 4.1.4 Grading sheets for under 8 and 9 teams must list a minimum of 7 players. Grading sheets for under 10 and 11 teams must list a minimum of 9 players. Grading sheets for premier league squads must list a minimum of 22 players. Grading sheets for single teams in all other age groups must list a minimum of 11 players.
- 4.1.5 Grading sheets must be received at the Association's Office on or before 5:00pm on the first Sunday of March. Grading sheets rejected under clause 4.1.3 above and subsequently amended, must be received at the Association's Office no later than 7:00pm on the Tuesday immediately following the first Sunday of March.
- 4.1.6 The Grading Committees will consider the grading applications and announce divisional gradings to Clubs by noon on the Wednesday following the first Sunday of March.
- 4.1.7 Clubs may appeal the grading their teams are assigned. Appeals are to be made on the appropriate form and received at the Association's Office no later than 7:00pm on the Thursday immediately following the original issue of gradings. The Grading Committees will consider any such appeals received and either issue revised gradings or confirm their original gradings. Following the appeals review, Clubs will have no further right of appeal to the Grading Committees except as may be permitted under rule 4.2 below.

Where the original grading sheet was not filled out completely, or was filled out incorrectly or was submitted late, and a successful appeal is made under this rule, the Club will be fined in accordance with the Association's Schedule of Fines current at the time.

- 4.1.8 Clubs wishing to register players who apply to join teams after the grading deadline set out in clause 4.1.5 above, shall submit a supplementary grading form with the additional players' names and all required details provided.
- 4.1.9 Depending on the assessed standard of players seeking supplementary grading, the team grading may be altered at the discretion of the Grading Committee.
- 4.1.10 The respective Club Secretary or Club Registrar must endorse his/her Club's grading sheets, and identify which teams have been graded on player ability by initialling the relevant box on the grading form.

### 4.2 RE-GRADING

- 4.2.1 Teams in non-competitive format competitions may be regraded immediately following round nine of the competition. Regrading of teams in these age groups will be undertaken at the discretion of the Mini Grading Committee. Clubs are not required to make application for regrading of teams in these age groups.
- 4.2.2 Teams in the **competitive under 12** to under 21 age groups that are graded in a 12 team competition will undergo an automatic regrading after completion of the first cycle of league matches. (refer Rule 1.4.4).

Teams in the **competitive under 12** to under 21 age groups that are graded in a 6, 8 or 10 team competition will not be regraded mid-season.

4.2.3 There will be no regrading of teams in the Open and Over Age competitions.

**4.3 PROMOTION AND RELEGATION**

4.3.1 Subject to the discretion of the grading committees, at the commencement of each season the following protocols shall apply to promotion and relegation of returning teams.

4.3.1.1 Minor premiers and premiers from the immediately previous season shall be promoted to the next highest division.

4.3.1.2 If the minor premier was also the premier, then the grand final runner up will also be promoted to the next highest division.

4.3.1.3 The two teams with the least accrued competition points from the immediately previous season shall be relegated to the next lowest division.

4.3.2 In age groups under 12 and upwards, teams with seven or more players continuing from the immediately previous season will constitute a returning team for the purposes of this clause.

In age groups under 10 and 11, teams with six or more players continuing from the immediately previous season will constitute a returning team for the purposes of this clause.

In age groups under 8 and 9, teams with five or more players continuing from the immediately previous season will constitute a returning team for the purposes of this clause.

## SECTION 5: PLAYER ELIGIBILITY

### 5.1 PLAYERS PER TEAM AND PLAYER IDENTIFICATION

5.1.1 The maximum number of players that may be entered on a match sheet for any particular match shall be as follows:-

- Under 6 & 7 = 7 players (4 + 3)
- Under 8 & 9 = 11 players (7 + 4)
- Under 10 & 11 = 13 players (9 + 4)
- All other age groups = 16 players (11 + 5)

5.1.2 All players listed on the match sheet are deemed to have played in that match, unless their name has been struck off the match sheet by the referee.

5.1.3 The referee, whether officially appointed or otherwise, shall check player ID cards immediately prior to the commencement of the match. Players shall line up in the centre circle area and show their ID card to the referee, who will then collect and hold the cards until conclusion of the match.

Players arriving late to the match shall present their ID card either to the referee or the ground official for checking.

Should commencement of the match be delayed as a result of players not being ready to carry out the checking procedure, the referee may shorten the match to make up any lost time.

Team Managers shall be responsible for retrieving their team's ID cards from the referee and signing the match sheet at conclusion of the match.

5.1.4 Players who arrive late at a match can not take the field until their player ID card has been checked and handed to the opposition manager, and until the referee has been made aware that this is the case.

5.1.5 If a player does not have a current ID card issued by the Association Registrar, he/she shall not be permitted to take the field unless the notification of the lack of ID card has been notified to the Association Secretary prior to the match, and he/she has been given permission to play in writing by the Association Secretary. Where such permission in writing has been granted, the player must present this correspondence to the opposing team manager before the start of the match.

5.1.6 11 a-side teams who are unable to provide the ID cards of seven of their registered players within ten minutes of the scheduled starting time of the match shall forfeit the match.

9 a-side teams who are unable to provide the ID cards of five of their registered players within ten minutes of the scheduled starting time of the match shall forfeit the match.

5.1.7 Should a team manager notice any discrepancy on the ID card of a player on the opposing team, he/she should report this to the referee who will note it on the match sheet. The referee shall not refuse any reasonable request to have such information entered upon the match sheet.

5.1.8 No protest or appeal concerning a player's eligibility to play in a match shall be heard unless both Clubs concerned agree that the ID cards have been sighted by the referee and/or the opposing coach or manager prior to the game being started.

### 5.2 PLAYER ELIGIBILITY AND PLAYING OUT OF AGE GROUP OR DIVISION UNDER 8 TO UNDER 21 COMPETITIONS

5.2.1 Subject to the restrictions imposed under rules 1.1.1.3 / 1.1.1.4 and the permissions extended under rule 5.2, players in the under 8 to under 18 age groups (for boys) and under 8 to under 16 age groups (for girls) must play in the age group of the birthday they will achieve in that calendar year or a maximum of 2 years higher age group.

No player in an under 8 to under 21 age based team may play for a team in an age group or in a division lower than the age group and/or division into which the player has been graded for that season. This provision being subject to any official regrading of the player's team during that season.

5.2.1.1 A male player must attain his 18<sup>th</sup>, 19<sup>th</sup> 20<sup>th</sup> or 21<sup>st</sup> birthday in the relevant year to be automatically eligible for the under 21 boys age group.

A male player who would turn 17 years of age in the relevant year may be eligible to play in the under 21 age group subject to parental application to the Board. Parental application for registration in this case must acknowledge and accept all risks deriving from that registration, and that application must be made and approved by the Board prior to the player participating in the under 21 competition.

- 5.2.1.2 A female player must attain her 16<sup>th</sup>, 17<sup>th</sup>, 18<sup>th</sup>, 19<sup>th</sup> 20<sup>th</sup> or 21<sup>st</sup> birthday in the relevant year to be automatically eligible for the under 21 girls age group.

A female player who would turn 15 years of age in the relevant year may be eligible to play in this age group subject to parental application to the Board. Parental application for registration in this case must acknowledge and accept all risks deriving from that registration, and that application must be made and approved by the Board prior to the player participating in the under 21 competition.

- 5.2.2 A player in an under 8 to under 16 age based **girls** team may, from time to time, play for a team in a higher division or in a higher age group subject to the limitations set out in rules 1.1.1.4 and 5.2.2.1 to 5.2.2.3.

A player in an under 8 to under 18 age based **boys** team may, from time to time, play for a team in a higher division or in a higher age group subject to the limitations set out in rules 1.1.1.3 and 5.2.2.1 to 5.2.2.3.

A player in an under 21 team may, from time to time, play for a team in a higher division of the under 21 competition subject to the limitations set out in rules 5.2.2.1 and 5.2.2.2.

- 5.2.2.1 WITHIN THE SAME DIVISION:- Where two or more teams from the same Club are in the same division, then no interchange of players between those teams is permitted.

- 5.2.2.2 WITHIN THE SAME AGE GROUP:- A player registered and graded in a lower division team can play in a higher division team, but NOT the other way round.

- 5.2.2.3 BETWEEN DIFFERENT AGE GROUPS:- A player registered and graded in a lower age group can play in a higher age group, SUBJECT TO THE FOLLOWING RESTRICTIONS:

(a) Where the difference in age group is only one year (eg: under 10 to under 11) then a player from the lower age group can play in the higher age group at the same division or higher. eg: a 10/2 player could play in 11/2 or 11/1 but NOT in 11/3. Notwithstanding the foregoing, a maximum of two players from the lowest team in a particular division may play up into the lowest team of the next highest age group. eg: a 15/1 player may play up into a 16/2 team if both of those teams were the lowest graded teams in their respective age groups.

(b) Where the difference in age group is two years (eg: under 9 to under 11) then a player from the lower age group can play in the higher age group in any division which is not more than 3 divisions lower than the player's registered division.

(c) Notwithstanding the provisions of clause 5.2.2.3(d), for reasons of safety it is not permitted for a player registered in an under 6 to under 16 age based **girls** team, or an under 6 to under 18 age based **boys** team to play more than two years above the player's age group. For example, a player who turns 10 years of age in the relevant year, and who is registered in either an under 10 or an under 11 team, might play up in an under 12 team but not in an under 13 team.

(d) *(Deleted 2012).*

(e) A player registered in an under 21 team may play up into an All Age team provided that the player has attained the age of 18 years prior to January 1<sup>st</sup> of the relevant year and provided that the requirements of rules 5.2.4, 5.2.9, 5.2.10, 5.2.11 and 5.2.12 are applied to that player.

### **OPEN AND OVER AGE COMPETITIONS**

- 5.2.3 Player eligibilities for senior teams (both men's and women's) shall be governed by the following Rules.

- 5.2.3.1 A player must attain the age of 18 years in the current year to play in, or play into, and All Age or Premier League team.

- 5.2.3.2 A player must have attained the age of 35 years prior to January 1<sup>st</sup> of the relevant year to be eligible to play in, or play into, an Over 35 or Over 45 team.
- 5.2.3.3 A player must have attained the age of 45 years prior to January 1<sup>st</sup> of the relevant year to be eligible to play in, or play into, an Over 45 team.
- 5.2.3.4 A player must have attained the age of 30 years prior to January 1<sup>st</sup> of the relevant year to be eligible to play in, or play into, an Over 30 women's team.
- 5.2.3.5 Teams registered in an over 45 competition (men's or women's) may include a maximum of 3 players in the 40 to 45 years age bracket. Such players must have achieved the age of 40 years or more prior to 1st January of the relevant season.
- 5.2.3.6 Teams registered in an over 30 women's competition may include a maximum of 3 players in the 27 to 30 years age bracket. Such players must have achieved the age of 27 years or more prior to 1<sup>st</sup> January of the relevant season.
- 5.2.4 **Player movements between senior teams (mens) shall be governed by the requirements of rules 5.2.9 – 5.2.12 and the following Rules 5.2.4.1 to 5.2.4.5.**
- 5.2.4.1 A player registered in an All Age, Over 35 or Over 45 team in the Saturday competitions may only play in their registered competition or the Premier League (where permissions exist).
- 5.2.4.2 **No player in an All Age, Over 35 or Over 45 competition may play for a team within their registration age group in a division lower or equal than the one into which the player has been graded for that season.**
- 5.2.4.3 **A player wishing to change their competition must seek a formal re-grade outlining the reasons for such change. Such change in competition must be done by 31<sup>st</sup> May being the final date for competitive registrations.**
- 5.2.4.4 **Players registered in a Premier League squad may only play within that squad within any particular year.**
- 5.2.4.5 **A female player moving from an older age group to the next youngest age group may play in any division higher than two divisions below the player's registered division. (Eg. An O/30 Div 1 female player may play All Age Women's Div 3 or higher.)**
- 5.2.5 **A player registered in a senior All Age / Over Age Saturday competition may not play in a Sunday All Age / Over Age competition. Likewise a player registered in a senior All Age / Over Age Sunday competition may not play in a All Age / Over Age Saturday competition.**
- A player in an underage senior competition (Under 21) may play up into a senior All Age competition on Sunday provided the division they are to play is equal or one division lower than their underage division. Age restriction rules governing such All Age competitions will still apply to these players.**
- A player found guilty of being in breach of this Rule shall be suspended for a period of six months from the date of the breach and the player's club fined in accordance with the Association's Schedule of Fines current at the time.
- 5.2.6 Players registered in a premier league team may not play in an All Age, Over 35 or Over 45 team. *(subsequent sentence deleted 2013).*
- 5.2.7 Players registered in an All Age, Over 35 or Over 45 team may from time to time play into a Premier League squad, provided that such player movements shall be governed by the requirements of rules 5.2.5, 5.2.9, 5.2.10, 5.2.11, 5.2.12.
- 5.2.8 Where two or more teams from the same Club are in the same division, then no interchange of players between those teams is permitted.
- ALL COMPETITIONS (Other than Premier League)**
- 5.2.9 In all cases (other than within a Premier League squad), once a player plays up in any other team 6 times in the one season, he/she must stay in that higher team and obtain a new player ID card showing the player's new age/grade.

An All Age, Over 35 or Over 45 player who plays into a Premier League squad shall, for the relevant season, be treated as having played up into a higher division and will be subject to the further provisions of this Rule 5.2.9.

Where an All Age, Over 35 or Over 45 player plays up into a Premier League squad and plays for both the reserve and first teams on the same day, the player will, for the purposes of this Rule, be deemed to have played up twice.

5.2.9.1 If the player plays into a number of different other teams, then he/she must stay in that other team in which he/she played up on the sixth occasion.

5.2.9.2 In the event of playing into another team or teams six times, the player must apply for and obtain his/her new ID card prior to taking the field on that sixth occasion.

5.2.9.3 A player who has obtained a new ID card for another division or other age group under Rule 5.2.9.2 may continue to play into other teams provided that if the player plays a further 6 matches in any other divisions, the player must then obtain another new ID card in accordance with Rules 5.2.9.1 and 5.2.9.2.

5.2.9.4 In the event that a player plays up out of their registered team on more than 5 occasions without then obtaining a new ID card from the Association as set out above, the player's Club will be fined in accordance with the Association's schedule of fines current at the time, and the player suspended in accordance with Rule 5.4.3.

5.2.10 To be eligible to play for a team in any finals series match(es) a player must have played a minimum of three (3) competition matches for that particular team during the premiership rounds of the competition leading up to that finals series.

Where a player is eligible and wishes to play for a higher team under this Rule, the player must apply for and obtain his/her new ID card prior to taking the field in that finals match.

Notwithstanding the foregoing, a player may only play for one team in any finals series, including that player's original team of registration.

5.2.11 The maximum number of players that may be brought up into a higher graded or different age group team for any given match shall be:-

for under 8 and 9 age groups	2
for under 10 and 11 age groups	3
for all other age groups and competitions	4

5.2.12 State Cup and similar competition matches shall be counted as part of the six matches referred to in Rule 5.2.9.

### **5.3 PLAYER REPLACEMENTS DURING A MATCH**

5.3.1 Players in all age groups and divisions may interchange as often as they wish during a match.

5.3.2 Substitutions and interchange of players may only occur at a stoppage in play and when permitted by the referee. For substitution and interchange of players, the procedures for replacement of players as set down in the Rules of the Game must be followed.

5.3.3 A technical area, conforming to FIFA standards shall be marked adjacent to each field played upon and coaches, managers and substitutes shall remain within this technical area.

5.3.4 All player replacements shall be made from within one metre on either side of the halfway line on the same side of the field as the technical area.

5.3.5 Players being replaced must be off the field of play before the replacement player takes the field.

5.3.6 Where there is no player interchange, players being substituted and the players who take their place on the field, must be marked on and off the match sheet by the referee. The Referee or his/her assistant referee must be notified of any replacement before that player takes the field.



## 5.4 INELIGIBLE PLAYERS - PENALTIES

5.4.1 Any team that fields a player who:

- is unregistered, or
- needs a permit to play and has not obtained such permit, or
- is not registered in that team in accordance with the Association Constitution and Rules, or
- is registered with another Association or soccer organization without Board permission, or
- is under suspension, or
- is not eligible to play in that team according to any rule of the Association.

shall for each match that the person has played in,

- deemed to have lost each match, and
- forfeit three competition points (even though the team may not have earned any points in the match played), and
- be fined an additional registration fee, and
- be dealt with additionally as the Board deems fit

5.4.2 For each match that an ineligible person has played as mentioned in rule 5.4.1 the team's opponents will be declared the winners, and three competition points and three goals "for" shall be credited to them.

5.4.3 A player who, whilst *Disciplinarily Ineligible*, plays in any official match conducted under the auspices of the Association shall be automatically suspended for a period of 12 months commencing on the date that the penalty is advised to the player's Club by the Association.

A player who, whilst *Administratively Ineligible* plays in any official match conducted under the auspices of the Association shall be automatically suspended for 2 matches commencing on the date that the penalty is advised to the player's Club by the Association.

For the purposes of this Rule:-

*"Disciplinarily Ineligible"* means a player who is unregistered, suspended, stood down, banned or otherwise ordered not to play by any Authority having jurisdiction including the CDSFA, FNSW, FFA and the player's own Club.

And

*"Administratively Ineligible"* means any situation or circumstance other than one which is within the definition of "Disciplinarily Ineligible".

5.4.4 A Club which permits a player, whilst ineligible, to play in any official match conducted under the auspices of the Association shall incur a monetary fine in accordance with the Association's current fine schedule.

5.4.5 *(deleted 2013)*.

## 5.5 INELIGIBLE PLAYERS - NOTIFICATION

5.5.1 Club must notify the Association of any player placed in default or otherwise ineligible not less than 48 hours prior to the first Council of Clubs Meeting of each calendar year. Such notification shall be in writing on Club letterhead.

## **SECTION 6: DISCIPLINE PROCEDURES**

### **6.1 CAUTIONS - (YELLOW CARDS)**

- 6.1.1 Any player or team/club official receiving five recorded cautions in the one season shall be automatically suspended for one match. Such accrual of cautions, and any consequences of same, shall include any finals series matches.
- 6.1.2 The Chairman of the Judiciary Committee must notify the offending player's (or official's) Club of such suspension, no later than 6:00pm on the Thursday prior to the weekend's match.
- 6.1.3 There is no appeal against cautions.

### **6.2 SEND OFFS – (RED CARDS)**

- 6.2.1 In the event of a player being shown a red card or sent off by the referee he/she shall:

- be automatically suspended for one match, and
- be fined an amount in accordance with the Association's schedule of fines current at the time.

It shall be sufficient evidence that if a player is shown a red card by the referee that he/she knows that he/she is suspended for a minimum of one match.

- 6.2.2 A player suspended under rule 6.2.1 or rule 6.1.1 has no need to face the Judiciary Committee unless in the opinion of the Chairman of that committee the sending off requires further action.
- 6.2.3 If in the opinion of the Chairman of the Judiciary Committee a sending off requires further action he/she shall, as soon as practical, notify the sent off player's Club that the player is to appear before the Judiciary Committee.
- 6.2.4 Any player sent off during a match shall not take any part in any other match until the player's ID card is returned to him/her by the Association.
- 6.2.5 Only official competition matches run under the auspices of the Association and/or Football NSW (eg: competition finals, State Cup, Champion of Champions) may be counted as matches served under any suspension issued by the Association.
- Byes, matches forfeited by the suspended player's own Club, washed out matches, trial matches, pre-season matches, summer soccer matches, futsal matches, non-rescheduled matches, matches for which the player's registered team may be stood down, and matches in which the player could have played up in a higher division or age group are not counted as part of a match suspension served by a suspended player.
- 6.2.6 It shall be the responsibility of the player's Club to ensure that a suspended player does not play while suspended. It shall be the responsibility of the official's Club to ensure that a suspended official is not actively involved with any team while suspended.

### **6.3 ID CARDS OF SUSPENDED PLAYERS**

- 6.3.1 The ID cards of suspended players shall be retained by the Chairman of the Judiciary Committee until such suspension is served.
- 6.3.2 It is the responsibility of the Club Secretary or his/her representative to collect the ID card from the Chairperson once the suspension is completed.

### **6.4 SEND OFF REPORTS**

- 6.4.1 Caution and send off reports must be received by the Judiciary Committee no later than 6.00pm on the Tuesday following the send off.

### **6.5 STANDARDS OF BEHAVIOUR**

- 6.5.1 All players, team officials, club officials and spectators participating in the competitions conducted by the Association are required to comply with the Association's Zero Tolerance Policy in relation to any act of violence whether before, during or after a match.

- 6.5.2 A player, participant or club affiliated with the Association shall at all times act in the best interests of the game and shall not act in any manner which:
  - 6.5.5.1 Is unsportsmanlike.
  - 6.5.5.2 Brings or may bring the game into disrepute or may damage the reputation and/or the goodwill of the game.
  - 6.5.5.3 Is violent.
  - 6.5.5.4 Is improper, threatening, abusive, insulting or discriminatory, whether by words or behaviour, towards any other player or participant, by reason of that other player or participant's ethnic origin, colour, race, nationality, religion, sex, disability or any other reason.
  - 6.5.5.5 Knowingly or wilfully engages in the "ring in" of a player or players into any match.
  - 6.5.5.6 Is disrespectful or abusive of any match official or of their decisions.
  - 6.5.5.6 Is in breach of any matter set out hereunder in relation to either player indiscipline, offences by players against other players or any other person and offences by players, team or club officials against match officials.
- 6.5.3 In relation to all proceedings before the Judiciary, Disciplinary and Appeals Committees, the Association will apply penalties in accordance with its published schedule of penalties current at the time of the offence.
- 6.5.4 The following penalties shall apply to players and teams:-
  - 6.5.4.1 For a player sent off for the second time in the one season the minimum and maximum penalties shall be doubled.
  - 6.5.4.2 For a player sent off for a third time in the one season the minimum penalty shall be the remainder of the season.
  - 6.5.4.3 In the event of five players from the one team being sent off during the one season, 2 competition points shall be deducted from that team's season tally.
  - 6.5.4.4 For each additional player (after the first five) from the one team being sent off, during the one season, then 1 further competition point shall be deducted.

## **SECTION 7: MATCH OFFICIALS**

### **7.1 APPOINTMENT OF REFEREES**

- 7.1.1 Where possible, Referees shall be appointed to all fixtures of Association competitions.
- 7.1.2 The Canterbury District Referees Association shall supply the Association Secretary with a complete list of referee appointments by 7.00pm on the Wednesday preceding each weekend round of competition.
- 7.1.3 The Association Secretary is empowered to question appointments which he/she considers may be detrimental to the cause of the game.
- 7.1.4 In the event that the Canterbury District Referees Association does not appoint a referee to a match an official of the Association may appoint a referee.

### **7.2 NON-ATTENDANCE OF MATCH OFFICIALS**

- 7.2.1 Where there is no referee in attendance at a match, both teams must agree on one person to referee the entire match.
- 7.2.2 When any two teams are unable to decide on a suitable substitute referee they shall:-
- not proceed to play the match without a referee, and
  - complete the match sheet details, recording on the sheet that the match was not played due to there being no suitable person to referee, and
  - return the match sheet top copy and retain the sub-copies as for a normal completed match, and
  - within 48 hours of the match's originally scheduled time, forward to the CDSFA an explanation detailing why an agreement could not be made, and
  - the Fixtures Committee shall meet within 14 calendar days following when the match should have been played and, based on the information before it, decide the outcome of the match.

The match may be rescheduled or another outcome determined for that match at the sole discretion of the Fixtures Committee. The Clubs whose teams are involved will have no right of appeal against the Fixtures Committee decision in the matter.

- 7.2.3 Once a person is appointed as a substitute referee under rule 7.2.1, he/she has all the rights, powers and responsibilities of an official referee, (including the right to issue yellow cards (cautions) and red cards (send-off) to players and officials of the teams involved in the match) and shall be accorded the same respect by the teams as would an official referee.

A person appointed as a substitute referee under this rule shall complete the match sheet details including any necessary incident report in the same manner as would an official referee.

- 7.2.4 Where there is no assistant referee in attendance at a match, each Club should supply a person to act as an assistant referee for the entire match.

### **7.3 APPEALS AGAINST REFEREE'S DECISION**

- 7.3.1 Only errors in the application of the Rules of the Game shall be deemed grounds for appeal against a referee's decision.

### **7.4 GROUND OFFICIALS**

- 7.4.1 Each Club must provide at least one Ground Official for each of its home fields that is being played upon. Where the match is being played at a neutral ground, both teams (Clubs) are required to provide a Ground Official.
- 7.4.2 Each Club Ground Official must be clearly visible and be identified as an official.

## **SECTION 8: GROUNDS AND EQUIPMENT**

### **8.1 GROUND DETAILS**

- 8.1.1 Clubs are required to provide the Association with details of their ground availability and ground configuration for the season as soon as possible after the relevant Council or other Owner confirms the Club's bookings for the season.

### **8.2 ROPING OF GROUNDS**

- 8.2.1 All open grounds must be roped off to a minimum of 2 metres from the extremities of the penalty area at either end of the field and where possible to be at least one metre high.
- 8.2.2 Mini fields and half fields do not require roping off.
- 8.2.3 Any Club whose ground is reported to the Board by the referee for inadequate roping off shall be given 48 hours by the Association to show cause why it should not be fined an amount set by the Board for such breach

### **8.3 PERSONS ALLOWED INSIDE ROPES**

- 8.3.1 Only coaches, managers and substitute players in playing strip engaged in the match in progress are permitted within the ropes or permitted within the fence if an enclosed ground.

The number of officials (coaches, managers, etc) permitted to each team within the technical zone / on the field of play at any time during the course of a match shall be limited to two (2). Where seating is provided, only one team official at a time may be standing.

- 8.3.2 All persons described in 8.3.1 above must have a current Association ID card for the team taking part in the game to be permitted within the ropes or fence.
- 8.3.3 No person, Club official, team manager or team coach is permitted to stand along the goal line within the area defined by the junction of the goal line and the penalty area within 15 metres of the goal posts.
- 8.3.4 The referee shall have the right to stop the match and remove any person from within the ropes or from within a fence or from behind the goal posts if he/she deems it necessary for the efficient running of the game.
- 8.3.5 Unless permitted otherwise by the referee, coaches, managers and players must stay within the designated technical area during the game.

### **8.4 FITNESS OF GROUNDS**

- 8.4.1 The ground lessee or his delegate shall have the power to decide the fitness of the ground.
- 8.4.2 On grounds where there is more than one field the ground lessee or his delegate may decide which ground is more fit or more suitable to hold any allocated game

### **8.5 PROTESTS REGARDING STATE OF GROUNDS**

- 8.5.1 A team wishing to protest against the condition of any ground, or that the goal posts or corner flags do not conform to the laws of the game shall make the protest to the referee before the commencement of the match.
- 8.5.2 The referee shall have the power to order the match to be played despite any protests being made.
- 8.5.3 If the conditions of the ground, corner posts or goal posts are the subject of a protest, then such protest must be made in writing to the Board within 48 hours of the game scheduled time of finishing. The protest shall also be entered onto the match sheet for that match.

### **8.6 CORNER KICKS FOR UNDER 12**

- 8.6.1 Corner kicks in games for teams in the age groups listed below shall be taken from a point 7 metres from the edge of the penalty area.
- Under 12
  - Under 13 girls
  - Under 14 girls

- 8.6.2 Fields should be marked at the location specified in 8.6.1 to allow the corner kick to be taken from the appropriate spot.

## **8.7 PLAYER UNIFORMS AND EQUIPMENT**

- 8.7.1 All players are to appear for all Association competition matches wearing a proper football uniform, including an unduplicated numbered shirt in approved Club colours and with football shorts and regulation footwear.
- 8.7.2 Players' shirt numbers are to correspond to players' numbers on the match sheet.
- 8.7.3 Shirt numbers are to be a minimum of 15 centimetres high in a colour contrasting with that of the shirt itself.
- 8.7.4 In the case of a player infringing any part of this Rule, the player's Club may be fined an amount set annually by the Board.
- 8.7.5 Minor variations to the above requirements, such as coloured trim, shall not constitute a breach of this Rule.
- 8.7.6 The Club must be notified of a breach under this Rule by the referee on the day of such breach before a fine can be imposed.
- 8.7.7 Goalkeepers must wear colours that distinguish them from all the other players and distinguish them from the referee.
- 8.7.8 All players must wear adequately sized shin pads while playing in any Association competition matches.
- 8.7.9 Any player needing to wear spectacles whilst playing shall:-
- 8.7.9.1 use only purpose made plastic sports spectacles, worn secure against accidental dislodgement,
  - 8.7.9.2 provide to his/her Club a letter from their optometrist as to the necessity of wearing spectacles,
  - 8.7.9.3 ensure that they are wearing the said spectacles at the time their player registration photograph is taken. The player's ID card, together with the letter required at 8.7.9.2 (and held by the Club Registrar) shall be suitable proof that the player is entitled to wear spectacles whilst playing.

## **8.8 SIMILAR COLOURED PLAYER UNIFORMS**

- 8.8.1 When the playing shirt colours of the competing teams are similar, the home team must change their shirts to a contrasting colour.
- 8.8.2 In semi finals, finals and grand finals, or in any match played at a neutral venue, the team listed first on the draw will be deemed to be the home team and will be required to change its shirts under 8.8.1.

## **8.9 BALL SIZE**

- 8.9.1 The following ball sizes shall be used for the appropriate age group:
- |  |             |
|--|-------------|
| Under 6, Under 7, Under 8, Under 9     | Ball size 3 |
| Under 10, Under 11, Under 12, Under 13 | Ball size 4 |
| All other ages and grades              | Ball size 5 |
- 8.9.2 Each team shall have a ball available in condition fit for match play.
- 8.9.3 The referee shall decide as to the fitness of the ball for each match.

## **SECTION 9: EXTERNAL COMPETITIONS**

### **9.1 STATE CUP / METRO CUP & OTHER BOARD APPROVED EXTERNAL COMPETITIONS**

- 9.1.1 When teams are competing in State Cup or other Association approved external competitions, split rounds are permitted.
- 9.1.2 When teams enter approved external competitions and are consequently unable to play a scheduled Association competition match, the Competition Secretary shall endeavour to reschedule that league match on an equivalent day to that on which the league match was originally scheduled.
- 9.1.3 Where the circumstances are such that the Association competition match cannot be rescheduled to a date suitable to both teams, then the team which entered the external competition will forfeit the Association competition match.

For the purposes of this clause, "suitable date" shall be deemed to mean either:-

- (a) on the same day of the week that the game would originally have been scheduled, making use of one of the "catch-up" weekends available during the season, or
- (b) a mid-week evening game where a suitable venue is available.

The "suitable date" is to be determined by the Competition Secretary under the above parameters.

### **9.2 CHAMPION OF CHAMPIONS ENTRANTS**

- 9.2.1 The Champion of Champions entrant shall be the minor premiers from each 1<sup>st</sup> division age group provided that:
- 9.2.1.1 The teams enter and compete with a minimum of 51% of their originally registered players for that season, and
- 9.2.1.2 The players registered for the competition 51% local content has played on the field at all times during the season, and
- 9.2.1.3 All entrants are to be ultimately endorsed by the Board.
- 9.2.1.4 The minor premiers of the Premier League first grade competition, or in the absence of a premier league competition the minor premier of the highest Saturday All Age Men's competition will be the Champion of Champions entrant for the open age men's competition.
- 9.2.1.5 A team, even if minor premiers, shall not be permitted to be the Association representative In the Champion of Champions if at any time during the season they have fielded an Ineligible player. This shall apply even if that team has not been penalised during the season for fielding an ineligible player.
- 9.2.1.6 A team, even if minor premiers, shall not be permitted to be the Association representative In the Champion of Champions if at any time during the season they have been held to be responsible for an abandoned game.
- 9.2.1.7 A team, even if minor premiers, shall not be permitted to be the Association representative in the Champion of Champions if at any time during the season they have forfeited, withdrawn or been removed from the State Cup tournament.
- 9.2.1.8 In the event of a team being excluded on the basis of either of Rules 9.2.1.5, 9.2.1.6 or 9.2.1.7 then the second placed team on the table in that division shall be the Association representative, provided that the second placed team is also not excluded on the basis of either of Rules 9.2.1.5, 9.2.1.6 or 9.2.1.7. The same provisions to apply to the third and any lower placed teams in that division.

### **9.3 GALA DAY COMPETITIONS**

- 9.3.1 Clubs wishing to host Gala Days during the competition season must notify the Competition Secretary of the age group(s), date(s) and venue(s) of such events prior to round 1 of the league competition. Clubs failing to meet this requirement may not have their proposed Gala Day sanctioned by the Association.

### **9.4 FIELD AVAILABILITY AND TEAMS IN OTHER COMPETITIONS**

- 9.4.1 Clubs that field teams in competitions other than those run by the CDSFA (eg: Amateur League or the like) shall ensure that they make available to the CDSFA a sufficient number of home grounds for the scheduling of their CDSFA teams on a balanced home and away basis.

Example: if a Club enters 8 senior teams in the CDSFA competition then it must provide two fields each week (ie:2 fields by 2 time slots to accommodate 4 matches) for the exclusive use of the CDSFA competition).

- 9.4.2 A club may negotiate to use another club's fields as a regular home ground, however any such arrangements shall be strictly between the two clubs and must be notified to the Association at least two weeks before the Competition begins.
- 9.4.3 If a club cannot provide an adequate number of fields as outlined above and the club's teams cannot be accommodated on the opposition's fields, then the club shall forfeit those matches for which they cannot provide a field.
- 9.4.4 The foregoing does not apply to teams entered by Clubs into the State Cup or other FNSW run knock-out competitions.



## **SECTION 10: REPRESENTATIVE TEAMS AND PLAYERS**

- 10.1 The representative colours of the Association shall be royal blue shirt with gold trim, royal blue shorts and royal blue socks with two gold bands on the rollover.
- 10.2 No representative player will be permitted to transfer during the season to any Club where a currently appointed Representative or Youth League coach or manager has any affiliation or connection. This will also apply to any player seeking to register in the following year.
- 10.3 If a representative player does not continue with a Representative or Youth League team beyond the end of the season, then in the next immediate season he/she shall return to the affiliated Club he/she last played with.
- 10.4 All property supplied by the Association to any representative player remains the property of the Association and must be returned to the Association Secretary on demand.
- 10.5 Youth League or Representative coaches must hold an appropriate and current coaching accreditation.

## **SECTION 11: ADMINISTRATIVE MATTERS**

### **11.1 MEETINGS**

- 11.1.1 All Clubs must have at least one delegate at each Council of Clubs meeting, each Special General Meeting and each Annual General Meeting.
- 11.1.2 It is each Club delegate's responsibility to sign the attendance sheet at each meeting.
- 11.1.3 Failure to sign the attendance sheet may incur a fine.
- 11.1.4 All meetings are to start at 7.30pm and conclude not later than 10.00pm.

### **11.2 FEES AND FINES**

- 11.2.1 All fees and fines referred to in the Constitution or these Rules that are required to be set by the Board shall be tabled by the Board for consideration by the Council of Clubs at the Annual General Meeting of each year.
- 11.2.2 All fees and fines the subject of clause 11.2.1 shall be set and confirmed by the Council of Clubs no later than the first meeting following the Annual General Meeting. In the event of any fee or fine not being set and tabled by the first Council meeting following the AGM, then that fee or fine shall be the same as in the previous year.
- 11.2.3 Affiliated Clubs not having a home ground or not having sufficient grounds to cater for their teams may be liable to an apportionment fee set annually by the EC, for the use of other Club's grounds.

### **11.3 FAILURE TO CORRECTLY READ DRAW**

- 11.3.1 Failure to correctly read a competition draw shall not be deemed a reasonable excuse to appeal for a replay of a match.

### **11.4 FAILURE TO FOLLOW ASSOCIATION RULES**

- 11.4.1 Failure of any Club, person or team to observe the Constitution of the Association and/or the Rules of the Association shall render such Club, person or team liable to whatever penalty the Board deems fit and proper.

### **11.5 ASSOCIATION ASSETS**

- 11.5.1 Any goods or materials purchased on behalf of the Association remain the property of the Association and shall be returned to the Association within seven days of a request being made in writing by any member of the Board.
- 11.5.2 Any person or Club failing to comply with such request shall be placed in default and may be dealt with as the Board deems fit.

### **11.6 TROPHIES**

- 11.6.1 All perpetual trophies remain the property of the Association and will be retained by the Association at all times, other than for the presenting of said trophies to winning grand final teams on the day. No team/club is to retain a perpetual trophy at any time.
- 11.6.2 The Association will recognise the following by way of:
- Plaque – to winning grand final team/club;
  - Participation medallions – to all players registered in Small Sided Football; and
  - Medallion – to all winning and runner up players participants in grand final games.

### **11.7 FOOTBALL NSW**

- 11.7.1 The Canterbury & District Soccer Football Association shall at all times be bound by the Constitution, Rules and Regulations of Football New South Wales Limited.
- 11.7.2 Where there is any inconsistency between any provision of the Constitution and or Rules and Regulations of Canterbury & District Soccer Football Association and those of Football New South Wales Limited, then to the extent of such inconsistency the Constitution Rules and Regulations of Football New South Wales Limited shall prevail.
- 11.7.3 The Canterbury & District Soccer Football Association shall be bound by the lawful decisions of the Board of Football New South Wales and shall do all things reasonably necessary to implement and enforce such decisions.

**11.8 APPEALS**

11.8.1 Clubs have no right of appeal against the provisions of these Rules, or against any determinations of matters made by the Board under these Rules, unless specific provision for an appeal is made within the Rules.

**11.9 ELECTRONIC MAIL**

11.9.1 Where any matter is required under these Rules to be formally notified to the Association by a Club, such notice may be given electronically (email) provided that the document so emailed carries the Club's letterhead and a signature of one of that Club's official representatives.

**APPENDIX A – COMPETITION STRUCTURES****A.1 JUNIORS**

Teams per Age Group	6	7	8	9	10	11	12	13	14	15	16
Competition Structure	6	8(b)	8	10(b)	10	12(b)	12	6 8(b)	6 8	6 10(b)	6 10

Teams per Age Group	17	18	19	20	21	22	23	24	25	26	27
Competition Structure	6 12(b)	6 12	10 10(b)	10 10	10 12(b)	12(b) 12(b)	12 12(b)	12 12	6 10 10(b)	6 10 10	6 10 12(b)

Teams per Age Group	28	29	30	31	32	33	34	35	36	37	38
Competition Structure	6 12(b) 12(b)	6 12 12(b)	6 12 12	12(b) 12(b) 10(b)	12(b) 12(b) 10	12(b) 12(b) 12(b)	12 12(b) 12(b)	12 12 12(b)	12 12 12	6 12 12 10(b)	6 12 12(b) 10(b)

Teams per Age Group	39	40	41	42	43	44	45	46	47	48	49
Competition Structure	6 12(b) 12(b) 12(b)	6 12 12(b)	6 12 12(b)	6 12 12	12(b) 12(b) 12(b) 10	12(b) 12(b) 12(b)	12 12(b) 12(b)	12 12 12(b)	12 12 12	12 12 12	6 12(b) 12(b) 10

Teams per Age Group	50	51	52	53	54	55	56	57	58	59	60
Competition Structure	6 12 12(b) 10	6 12 12(b)	6 12 12 10	6 12 12 12(b)	6 12 12 12	12(b) 12(b) 12(b) 12(b)	12 12(b) 12(b) 12(b)	12 12 12(b) 12(b)	12 12 12(b) 12(b)	12 12 12 12(b)	12 12 12 12(b)

**A.2 SENIORS****A.2.1 All Age Sunday**

Teams per Age Group	6	7	8	9	10	11	12	13	14	15	16
Competition Structure	6	8(b)	8	10(b)	10	12(b)	12	6 8(b)	6 8	6 10(b)	6 10

## A.2.1 All Age Saturday, Womens, Over 35's, Over 45's.

Teams per Age Group	28	29	30	31	32	33	34	35	36	37	38
Competition Structure	10 10(b) 10(b)	10 10 10(b)	10 10 10	10 10(b) 12	10 10 12	10 12 12(b)	10 12 12	10 10 10(b) 6	10 10 10 6	10 10 10 8(b)	10 10 10 8

Teams per Age Group	39	40	41	42	43	44	45	46	47	48	49
Competition Structure	10 10 10 10(b)	10 10 10 10	10 10 10 12(b)	10 10 10 12	10 10 12 12(b)	10 10 12 12	10(b) 10(b) 10(b) 10(b)	10 10(b) 10(b) 10(b)	10 10 10(b) 10(b)	10 10 10(b) 10(b)	10 10 10 10(b)

Teams per Age Group	50	51	52	53	54	55	56	57	58	59	60	
Competition Structure	10 10 10 10 10	10 10 10 10 12(b)	10 10 10 10 12	10 10 10 12 12(b)	10(b) 10(b) 10(b) 10(b) 10(b)	10 10(b) 10(b) 10(b) 10(b)	10 10 10(b) 10(b) 10(b)	10 10 10 10(b) 10(b)	10 10 10 10 10(b)	10 10 10 10 10(b)	10 10 10 10 10	10 10 10 10 10

Teams per Age Group	61	62	63	64	65	66	67	68	69	70	71	
Competition Structure	10 10 10 10 12(b) 12(b)	10 10 10 10 12	10(b) 10(b) 10(b) 10(b) 10(b) 10(b)	10 10(b) 10(b) 10(b) 10(b) 10(b)	10 10 10(b) 10(b) 10(b) 10(b)	10 10 10 10(b) 10(b) 10(b)	10 10 10 10 10(b) 10(b)	10 10 10 10 10(b) 10(b)	10 10 10 10 10 10(b)	10 10 10 10 10 10	10 10 10 10 10 10	10 10 10 10 10 12(b)

Teams per Age Group	72	73	74	75	76	77	78	79	80	81	82	
Competition Structure	10(b) 10(b) 10(b) 10(b) 10(b) 10(b) 10(b)	10 10(b) 10(b) 10(b) 10(b) 10(b) 10(b)	10 10 10(b) 10(b) 10(b) 10(b) 10(b)	10 10 10 10(b) 10(b) 10(b) 10(b)	10 10 10 10 10(b) 10(b) 10(b)	10 10 10 10 10 10(b) 10(b)	10 10 10 10 10 10 10(b)	10 10 10 10 10 10 10(b)	10 10 10 10 10 10 10	10 10 10 10 10 10 10	10 10 10 10 10 10 12(b)	10 10 10 10 10 10 12

**APPENDIX B** – (deleted 2010)

**APPENDIX C – SMALL SIDED GAMES FIELD DIAGRAMS**

**C.1 FIELD LAYOUTS**

C1.1 Clubs shall be free to lay out fields for small sided games according to their particular site constraints but shall wherever practicable use the field dimensions recommended by the relevant governing body.

The diagrams below are provided for general guidance only but may assist Clubs in utilizing their existing main field line markings as part of the small sided field markings.



